MLServer

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Seldon Technologies

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This guide will help you get started creating machine learning microservices with MLServer in less than 30 minutes. Our use case will be to create a service that helps us compare the similarity between two documents. Think about whenever you are comparing a book, news article, blog post, or tutorial to read next, wouldn't it be great to have a way to compare with similar ones that you have already read and liked (without having to rely on a recommendation's system)? That's what we'll focus on this guide, on creating a document similarity service. + =

The code is showcased as if it were cells inside a notebook but you can run each of the steps inside Python files with minimal effort.

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CHAPTER
ONE

00 WHAT IS MLSERVER?

MLServer is an open-source Python library for building production-ready asynchronous APIs for machine learning models.

CHAPTER

TWO

01 DEPENDENCIES

The first step is to install mlserver, the spacy library, and the language model spacy will need for our use case. We will also download the wikipedia-api library to test our use case with a few fun summaries.

If you've never heard of spaCy before, it is an open-source Python library for advanced natural language processing that excels at large-scale information extraction and retrieval tasks, among many others. The model we'll use is a pre-trained model on English text from the web. This model will help us get started with our use case faster than if we had to train a model from scratch for our use case.

Let's first install these libraries.

pip install mlserver spacy wikipedia-api

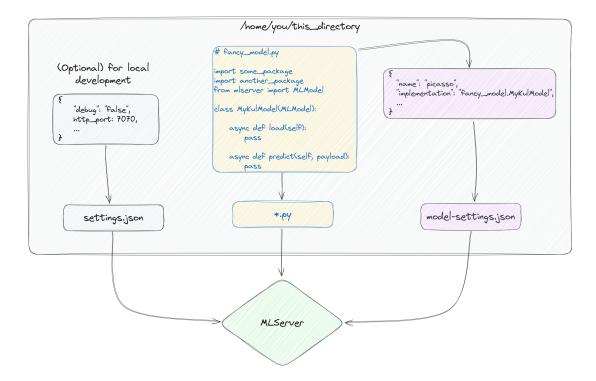
We will also need to download the language model separately once we have spaCy inside our virtual environment.

python -m spacy download en_core_web_lg

If you're going over this guide inside a notebook, don't forget to add an exclamation mark! in front of the two commands above. If you are in VSCode, you can keep them as they are and change the cell type to bash.

THREE

02 SET UP



At its core, MLServer requires that users give it 3 things, a model-settings.json file with information about the model, an (optional) settings.json file with information related to the server you are about to set up, and a .py file with the load-predict recipe for your model (as shown in the picture above).

Let's create a directory for our model.

```
mkdir -p similarity_model
```

Before we create a service that allows us to compare the similarity between two documents, it is good practice to first test that our solution works first, especially if we're using a pre-trained model and/or a pipeline.

```
import spacy
```

Now that we have our model loaded, let's look at the similarity of the abstracts of Barbieheimer using the wikipedia-api Python library. The main requirement of the API is that we pass into the main class, Wikipedia(), a project name, an email and the language we want information to be returned in. After that, we can search the for the

movie summaries we want by passing the title of the movie to the .page() method and accessing the summary of it with the .summary attribute.

Feel free to change the movies for other topics you might be interested in.

You can run the following lines inside a notebook or, conversely, add them to a app.py file.

```
import wikipediaapi
```

```
wiki_wiki = wikipediaapi.Wikipedia('MyMovieEval (example@example.com)', 'en')
```

```
barbie = wiki_wiki.page('Barbie_(film)').summary
oppenheimer = wiki_wiki.page('Oppenheimer_(film)').summary
print(barbie)
print()
print(oppenheimer)
```

If you created an app.py file with the code above, make sure you run python app.py from the terminal.

```
Barbie is a 2023 American fantasy comedy film directed by Greta Gerwig and written by
Gerwig and Noah Baumbach. Based on the Barbie fashion dolls by Mattel, it is the first.
→live-action Barbie film after numerous computer-animated direct-to-video and streaming
→television films. The film stars Margot Robbie as Barbie and Ryan Gosling as Ken, and
→follows the two on a journey of self-discovery following an existential crisis. The
→film also features an ensemble cast that includes America Ferrera, Kate McKinnon, Issa
→Rae, Rhea Perlman, and Will Ferrell...
Oppenheimer is a 2023 biographical thriller film written and directed by Christopher.
→Nolan. Based on the 2005 biography American Prometheus by Kai Bird and Martin J.
→Sherwin, the film chronicles the life of J. Robert Oppenheimer, a theoretical
→physicist who was pivotal in developing the first nuclear weapons as part of the
→Manhattan Project, and thereby ushering in the Atomic Age. Cillian Murphy stars as ...
→Oppenheimer, with Emily Blunt as Oppenheimer's wife Katherine "Kitty" Oppenheimer;
→Matt Damon as General Leslie Groves, director of the Manhattan Project; and Robert
→Downey Jr. as Lewis Strauss, a senior member of the United States Atomic Energy
→Commission. The ensemble supporting cast includes Florence Pugh, Josh Hartnett, Casey
→Affleck, Rami Malek, Gary Oldman and Kenneth Branagh...
```

Now that we have our two summaries, let's compare them using spacy.

```
doc1 = nlp(barbie)
doc2 = nlp(oppenheimer)
```

```
doc1.similarity(doc2)
```

```
0.9866910567224084
```

Notice that both summaries have information about the other movie, about "films" in general, and about the dates each aired on (which is the same). The reality is that, the model hasn't seen any of these movies so it might be generalizing to the context of each article, "movies," rather than their content, "dolls as humans and the atomic bomb."

You should, of course, play around with different pages and see if what you get back is coherent with what you would expect.

Time to create a machine learning API for our use-case.

CHAPTER

FOUR

03 BUILDING A SERVICE

MLServer allows us to wrap machine learning models into APIs and build microservices with replicas of a single model, or different models all together.

To create a service with MLServer, we will define a class with two asynchronous functions, one that loads the model and another one to run inference (or predict) with. The former will load the spacy model we tested in the last section, and the latter will take in a list with the two documents we want to compare. Lastly, our function will return a numpy array with a single value, our similarity score. We'll write the file to our similarity_model directory and call it my_model.py.

```
# similarity_model/my_model.py

from mlserver.codecs import decode_args
from mlserver import MLModel
from typing import List
import numpy as np
import spacy

class MyKulModel(MLModel):
    async def load(self):
        self.model = spacy.load("en_core_web_lg")

    @decode_args
    async def predict(self, docs: List[str]) -> np.ndarray:

    doc1 = self.model(docs[0])
    doc2 = self.model(docs[1])

    return np.array(doc1.similarity(doc2))
```

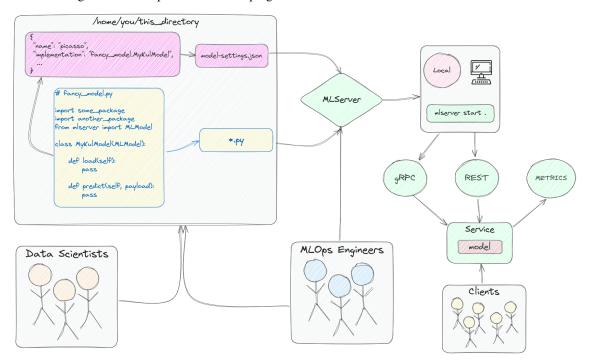
Now that we have our model file ready to go, the last piece of the puzzle is to tell MLServer a bit of info about it. In particular, it wants (or needs) to know the name of the model and how to implement it. The former can be anything you want (and it will be part of the URL of your API), and the latter will follow the recipe of name_of_py_file_with_your_model.class_with_your_model.

Let's create the model-settings.json file MLServer is expecting inside our similarity_model directory and add the name and the implementation of our model to it.

(continued from previous page)

```
"implementation": "my_model.MyKulModel"
}
```

Now that everything is in place, we can start serving predictions locally to test how things would play out for our future users. We'll initiate our server via the command line, and later on we'll see how to do the same via Python files. Here's where we are at right now in the process of developing microservices with MLServer.



As you can see in the image, our server will be initialized with three entry points, one for HTTP requests, another for gRPC, and another for the metrics. To learn more about the powerful metrics feature of MLServer, please visit the relevant docs page here. To learn more about gRPC, please see this tutorial here.

To start our service, open up a terminal and run the following command.

mlserver start similarity_model/

Note: If this is a fresh terminal, make sure you activate your environment before you run the command above. If you run the command above from your notebook (e.g. !mlserver start similarity_model/), you will have to send the request below from another notebook or terminal since the cell will continue to run until you turn it off.

CHAPTER

FIVE

04 TESTING OUR SERVICE

Time to become a client of our service and test it. For this, we'll set up the payload we'll send to our service and use the requests library to POST our request.

```
from mlserver.codecs import StringCodec
import requests
```

Please note that the request below uses the variables we created earlier with the summaries of Barbie and Oppenheimer. If you are sending this POST request from a fresh python file, make sure you move those lines of code above into your request file.

```
inference_request = {
    "inputs": [
        StringCodec.encode_input(name='docs', payload=[barbie, oppenheimer], use_
→bytes=False).dict()
print(inference_request)
```

```
{'inputs': [{'name': 'docs',
   'shape': [2, 1],
   'datatype': 'BYTES',
   'parameters': {'content_type': 'str'},
   'data': [
        'Barbie is a 2023 American fantasy comedy...',
        'Oppenheimer is a 2023 biographical thriller...'
        ]
    }]
}
```

```
r = requests.post('http://0.0.0.0:8080/v2/models/doc-sim-model/infer', json=inference_
→request)
```

```
r.json()
```

```
{'model_name': 'doc-sim-model',
    'id': 'a4665ddb-1868-4523-bd00-a25902d9b124',
    'parameters': {},
    'outputs': [{'name': 'output-0',
    'shape': [1],
    'datatype': 'FP64',
                                                                                 (continues on next page)
```

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```
'parameters': {'content_type': 'np'},
'data': [0.9866910567224084]}]}
```

```
print(f"Our movies are {round(r.json()['outputs'][0]['data'][0] * 100, 4)}% similar!")
```

```
Our movies are 98.6691% similar
```

Let's decompose what just happened.

The URL for our service might seem a bit odd if you've never heard of the V2/Open Inference Protocol (OIP). This protocol is a set of specifications that allows machine learning models to be shared and deployed in a standardized way. This protocol enables the use of machine learning models on a variety of platforms and devices without requiring changes to the model or its code. The OIP is useful because it allows us to integrate machine learning into a wide range of applications in a standard way.

All URLs you create with MLServer will have the following structure.

This kind of protocol is a standard adopted by different companies like NVIDIA, Tensorflow Serving, KServe, and others, to keep everyone on the same page. If you think about driving cars globally, your country has to apply a standard for driving on a particular side of the road, and this ensures you and everyone else stays on the left (or the right depending on where you are at). Adopting this means that you won't have to wonder where the next driver is going to come out of when you are driving and are about to take a turn, instead, you can focus on getting to where you're going to without much worrying.

Let's describe what each of the components of our inference_request does.

- name: this maps one-to-one to the name of the parameter in your predict() function.
- shape: represents the shape of the elements in our data. In our case, it is a list with [2] strings.
- datatype: the different data types expected by the server, e.g., str, numpy array, pandas dataframe, bytes, etc.
- parameters: allows us to specify the content_type beyond the data types
- data: the inputs to our predict function.

To learn more about the OIP and how MLServer content types work, please have a looks at their docs page here.

CHAPTER

SIX

05 CREATING MODEL REPLICAS

Say you need to meet the demand of a high number of users and one model might not be enough, or is not using all of the resources of the virtual machine instance it was allocated to. What we can do in this case is to create multiple replicas of our model to increase the throughput of the requests that come in. This can be particularly useful at the peak times of our server. To do this, we need to tweak the settings of our server via the settings.json file. In it, we'll add the number of independent models we want to have to the parameter "parallel_workers": 3.

Let's stop our server, change the settings of it, start it again, and test it.

```
# similarity_model/settings.json
{
    "parallel_workers": 3
}
```

```
mlserver start similarity_model
```

```
(mlserver_tutorials) → mlserver_tutorials git:(main) x mlserver start models_hub/quick-start/similarity_model 2023-07-25 12:01:25,430 [mlserver] WARNING - Model name 'doc-sim-model' is different than model's folder name 'similarity_model'. 2023-07-25 12:01:25,451 [mlserver.parallel] DEBUG - Starting response processing loop...
2023-07-25 12:01:25,451 [mlserver.rest] INFO - HTTP server running on http://0.0.0.0:8080
               Waiting for application startup.
2023-07-25 12:01:25,460 [mlserver.metrics] INFO - Metrics server running on http://0.0.0.0:8082
2023-07-25 12:01:25,460 [mlserver.metrics] INFO - Prometheus scraping endpoint can be accessed on http://0.0.0.0:8082/metrics
               Started server process [61491]
               Waiting for application startup.
               Application startup complete
2023-07-25 l2:01:25,872 [mlserver.grpc] INFO - gRPC server running on http://0.0.0.0:8081 INFO: Application startup complete.
               Uvicorn running on http://0.0.0.0:8080 (Press CTRL+C to quit)
INFO:
               Uvicorn running on http://0.0.0.8082 (Press CTRL+C to quit)
2023-07-25 12:01:27,279 [mlserver] INFO - Loaded model 'doc-sim-model' succesfully. 2023-07-25 12:01:27,334 [mlserver] INFO - Loaded model 'doc-sim-model' succesfully.
2023-07-25 12:01:27,334 [mlserver]
2023-07-25 12:01:27,359 [mlserver]
2023-07-25 12:01:27,360 [mlserver]
                                                                                      'doc-sim-model
                                                      INFO
                                                                 Loaded model
                                                                                                               succesfully.
                                                      INFO
                                                                 Loaded model
```

As you can see in the output of the terminal in the picture above, we now have 3 models running in parallel. The reason you might see 4 is because, by default, MLServer will print the name of the initialized model if it is one or more, and it will also print one for each of the replicas specified in the settings.

Let's get a few more twin films examples to test our server. Get as creative as you'd like.

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```
the_dark_night = wiki_wiki.page('The_Dark_Knight').summary
mamma_mia = wiki_wiki.page('Mamma_Mia!_(film)').summary
```

Let's first test that the function works as intended.

```
get_sim_score(deep_impact, armageddon)
```

```
0.9569279450151813
```

Now let's map three POST requests at the same time.

```
results = list(
    map(get_sim_score, (deep_impact, antz, the_dark_night), (armageddon, a_bugs_life,_
    mamma_mia))
)
results
```

```
[0.9569279450151813, 0.9725374771538605, 0.9626173937217876]
```

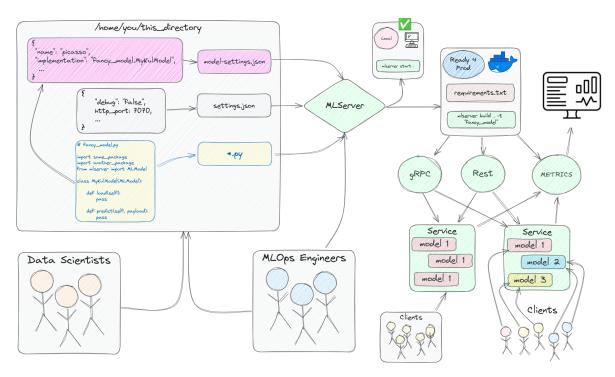
We can also test it one by one.

```
      0.9569279450151813

      0.9725374771538605

      0.9626173937217876
```

06 PACKAGING OUR SERVICE



For the last step of this guide, we are going to package our model and service into a docker image that we can reuse in another project or share with colleagues immediately. This step requires that we have docker installed and configured in our PCs, so if you need to set up docker, you can do so by following the instructions in the documentation here.

The first step is to create a requirements.txt file with all of our dependencies and add it to the directory we've been using for our service (similarity_model).

The next step is to build a docker image with our model, its dependencies and our server. If you've never heard of **docker images** before, here's a short description.

A Docker image is a lightweight, standalone, and executable package that includes everything needed to run a piece of software, including code, libraries, dependencies, and settings. It's like a carry-on bag for your application, containing everything it needs to travel safely and run smoothly in different environments.

Just as a carry-on bag allows you to bring your essentials with you on a trip, a Docker image enables you to transport your application and its requirements across various computing environments, ensuring consistent and reliable deployment.

MLServer has a convenient function that lets us create docker images with our services. Let's use it.

```
mlserver build similarity_model/ -t 'fancy_ml_service'
```

We can check that our image was successfully build not only by looking at the logs of the previous command but also with the docker images command.

```
docker images
```

Let's test that our image works as intended with the following command. Make sure you have closed your previous server by using CTRL + C in your terminal.

```
docker run -it --rm -p 8080:8080 fancy_ml_service
```

Now that you have a packaged and fully-functioning microservice with our model, we could deploy our container to a production serving platform like Seldon Core, or via different offerings available through the many cloud providers out there (e.g. AWS Lambda, Google Cloud Run, etc.). You could also run this image on KServe, a Kubernetes native tool for model serving, or anywhere else where you can bring your docker image with you.

To learn more about MLServer and the different ways in which you can use it, head over to the examples section or the user guide. To learn about some of the deployment options available, head over to the docs here.

To keep up to date with what we are up to at Seldon, make sure you join our Slack community.

CHAPTER

EIGHT

USER GUIDE

On this section you can learn more about the different features of MLServer and how to use them.

8.1 Content Types (and Codecs)

Machine learning models generally expect their inputs to be passed down as a particular Python type. Most commonly, this type ranges from "general purpose" NumPy arrays or Pandas DataFrames to more granular definitions, like datetime objects, Pillow images, etc. Unfortunately, the definition of the V2 Inference Protocol doesn't cover any of the specific use cases. This protocol can be thought of a wider "lower level" spec, which only defines what fields a payload should have.

To account for this gap, MLServer introduces support for **content types**, which offer a way to let MLServer know how it should "*decode*" V2-compatible payloads. When shaped in the right way, these payloads should "*encode*" all the information required to extract the higher level Python type that will be required for a model.

To illustrate the above, we can think of a Scikit-Learn pipeline, which takes in a Pandas DataFrame and returns a NumPy Array. Without the use of **content types**, the V2 payload itself would probably lack information about how this payload should be treated by MLServer Likewise, the Scikit-Learn pipeline wouldn't know how to treat a raw V2 payload. In this scenario, the use of content types allows us to specify information on what's the actual "higher level" information encoded within the V2 protocol payloads.

8.1.1 **Usage**

Note: Some inference runtimes may apply a content type by default if none is present. To learn more about each runtime's defaults, please check the *relevant inference runtime's docs*.

To let MLServer know that a particular payload must be decoded / encoded as a different Python data type (e.g. NumPy Array, Pandas DataFrame, etc.), you can specifity it through the content_type field of the parameters section of your request.

As an example, we can consider the following dataframe, containing two columns: Age and First Name.

First Name	Age
Joanne	34
Michael	22

This table, could be specified in the V2 protocol as the following payload, where we declare that:

- The whole set of inputs should be decoded as a Pandas Dataframe (i.e. setting the content type as pd).
- The First Name column should be decoded as a UTF-8 string (i.e. setting the content type as str).

```
{
  "parameters": {
    "content_type": "pd"
  },
  "inputs": [
    {
      "name": "First Name",
      "datatype": "BYTES",
      "parameters": {
        "content_type": "str"
      "shape": [2],
      "data": ["Joanne", "Michael"]
    },
    {
      "name": "Age",
      "datatype": "INT32",
      "shape": [2],
      "data": [34, 22]
    },
  ]
}
```

To learn more about the available content types and how to use them, you can see all the available ones in the *Available Content Types* section below.

Note: It's important to keep in mind that content types can be specified at both the **request level** and the **input level**. The former will apply to the **entire set of inputs**, whereas the latter will only apply to a **particular input** of the payload.

Codecs

Under the hood, the conversion between content types is implemented using *codecs*. In the MLServer architecture, codecs are an abstraction which know how to *encode* and *decode* high-level Python types to and from the V2 Inference Protocol.

Depending on the high-level Python type, encoding / decoding operations may require access to multiple input or output heads. For example, a Pandas Dataframe would need to aggregate all of the input-/output-heads present in a V2 Inference Protocol response.

However, a Numpy array or a list of strings, could be encoded directly as an input head within a larger request.

To account for this, codecs can work at either the request- / response-level (known as **request codecs**), or the input- / output-level (known as **input codecs**). Each of these codecs, expose the following **public interface**, where Any represents a high-level Python datatype (e.g. a Pandas Dataframe, a Numpy Array, etc.):

• Request Codecs

```
- encode_request()
```

- decode_request()
- encode_response()
- decode_response()

• Input Codecs

- encode_input()
- decode_input()
- encode_output()
- decode_output()

Note that, these methods can also be used as helpers to **encode requests and decode responses on the client side**. This can help to abstract away from the user most of the details about the underlying structure of V2-compatible payloads.

For example, in the example above, we could use codecs to encode the DataFrame into a V2-compatible request simply as:

```
import pandas as pd
from mlserver.codecs import PandasCodec

dataframe = pd.DataFrame({'First Name': ["Joanne", "Michael"], 'Age': [34, 22]})
inference_request = PandasCodec.encode_request(dataframe)
print(inference_request)
```

For a full end-to-end example on how content types and codecs work under the hood, feel free to check out this *Content Type Decoding example*.

Converting to / from JSON

When using MLServer's request codecs, the output of encoding payloads will always be one of the classes within the mlserver.types package (i.e. *InferenceRequest* or *InferenceResponse*). Therefore, if you want to use them with requests (or other package outside of MLServer) you will need to **convert them to a Python dict or a JSON string**.

Luckily, these classes leverage Pydantic under the hood. Therefore you can just call the .dict() or .json() method to convert them. Likewise, to read them back from JSON, we can always pass the JSON fields as kwargs to the class' constructor (or use any of the other methods available within Pydantic).

For example, if we want to send an inference request to model foo, we could do something along the following lines:

```
import pandas as pd
import requests

from mlserver.codecs import PandasCodec

dataframe = pd.DataFrame({'First Name': ["Joanne", "Michael"], 'Age': [34, 22]})

inference_request = PandasCodec.encode_request(dataframe)

# raw_request will be a Python dictionary compatible with `requests`'s `json` kwarg
raw_request = inference_request.dict()
```

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```
response = requests.post("localhost:8080/v2/models/foo/infer", json=raw_request)
# raw_response will be a dictionary (loaded from the response's JSON),
# therefore we can pass it as the InferenceResponse constructors' kwargs
raw_response = response.json()
inference_response = InferenceResponse(**raw_response)
```

Support for NaN values

The NaN (Not a Number) value is used in Numpy and other scientific libraries to describe an invalid or missing value (e.g. a division by zero). In some scenarios, it may be desirable to let your models receive and / or output NaN values (e.g. these can be useful sometimes with GBTs, like XGBoost models). This is why MLServer supports encoding NaN values on your request / response payloads under some conditions.

In order to send / receive NaN values, you must ensure that:

- You are using the REST interface.
- The input / output entry containing NaN values uses either the FP16, FP32 or FP64 datatypes.
- You are either using the *Pandas codec* or the *Numpy codec*.

Assuming those conditions are satisfied, any null value within your tensor payload will be converted to NaN.

For example, if you take the following Numpy array:

```
import numpy as np
foo = np.array([[1.2, 2.3], [np.NaN, 4.5]])
```

We could encode it as:

Model Metadata

Content types can also be defined as part of the *model's metadata*. This lets the user pre-configure what content types should a model use by default to decode / encode its requests / responses, without the need to specify it on each request.

For example, to configure the content type values of the *example above*, one could create a model-settings.json file like the one below:

Listing 1: model-settings.json

```
"parameters": {
    "content_type": "pd"
  },
  "inputs": [
      "name": "First Name",
      "datatype": "BYTES",
      "parameters": {
        "content_type": "str"
      "shape": [-1],
    },
      "name": "Age",
      "datatype": "INT32",
      "shape": [-1],
    },
 ]
}
```

It's important to keep in mind that content types passed explicitly as part of the request will always **take precedence over the model's metadata**. Therefore, we can leverage this to override the model's metadata when needed.

8.1.2 Available Content Types

Out of the box, MLServer supports the following list of content types. However, this can be extended through the use of 3rd-party or custom runtimes.

Python Type	Content Type	Request Level	Request Codec	Input Level	Input Codec
NumPy Array	np		mlserver.codecs. NumpyRequestCodec		mlserver.codecs. NumpyCodec
Pandas DataFrame	pd		mlserver.codecs. PandasCodec		
UTF-8 String	str		mlserver.codecs.string. StringRequestCodec		mlserver.codecs. StringCodec
Base64	base64				mlserver.codecs. Base64Codec
Datetime	datetime				mlserver.codecs. DatetimeCodec

Note: MLServer allows you extend the supported content types by **adding custom ones**. To learn more about how to write your own custom content types, you can check this *full end-to-end example*. You can also learn more about building custom extensions for MLServer on the *Custom Inference Runtime section* of the docs.

NumPy Array

Note: The V2 Inference Protocol expects that the data of each input is sent as a **flat array**. Therefore, the np content type will expect that tensors are sent flattened. The information in the **shape** field will then be used to reshape the vector into the right dimensions.

The np content type will decode / encode V2 payloads to a NumPy Array, taking into account the following:

- The datatype field will be matched to the closest NumPy dtype.
- The shape field will be used to reshape the flattened array expected by the V2 protocol into the expected tensor shape.

Note: By default, MLServer will always assume that an array with a single-dimensional shape, e.g. [N], is equivalent to [N, 1]. That is, each entry will be treated like a single one-dimensional data point (i.e. instead of a [1, D] array, where the full array is a single D-dimensional data point). To avoid any ambiguity, where possible, the **Numpy codec will always explicitly encode [N] arrays as [N, 1].**

For example, if we think of the following NumPy Array:

```
import numpy as np
foo = np.array([[1, 2], [3, 4]])
```

We could encode it as the input foo in a V2 protocol request as:

JSON payload

NumPy Request Codec

```
from mlserver.codecs import NumpyRequestCodec

# Encode an entire V2 request
inference_request = NumpyRequestCodec.encode_request(foo)
```

NumPy Input Codec

```
from mlserver.types import InferenceRequest
from mlserver.codecs import NumpyCodec

# We can use the `NumpyCodec` to encode a single input head with name `foo`
# within a larger request
inference_request = InferenceRequest(
   inputs=[
     NumpyCodec.encode_input("foo", foo)
   ]
)
```

When using the NumPy Array content type at the **request-level**, it will decode the entire request by considering only the first **input** element. This can be used as a helper for models which only expect a single tensor.

Pandas DataFrame

Note: The pd content type can be *stacked* with other content types. This allows the user to use a different set of content types to decode each of the columns.

The pd content type will decode / encode a V2 request into a Pandas DataFrame. For this, it will expect that the DataFrame is shaped in a **columnar way**. That is,

- Each entry of the inputs list (or outputs, in the case of responses), will represent a column of the DataFrame.
- Each of these entires, will contain all the row elements for that particular column.
- The shape field of each input (or output) entry will contain (at least) the amount of rows included in the dataframe.

For example, if we consider the following dataframe:

Α	В	С
a1	b1	c1
a2	b2	c2
a3	b3	c3
a4	b4	c4

We could encode it to the V2 Inference Protocol as:

JSON Payload

```
"parameters": {
   "content_type": "pd"
  "inputs": [
  {
     "name": "A",
     "data": ["a1", "a2", "a3", "a4"]
   "datatype": "BYTES",
     "shape": [3],
   },
  {
     "name": "B",
     "data": ["b1", "b2", "b3", "b4"]
  "datatype": "BYTES",
     "shape": [3],
   },
     "name": "C",
      "data": ["c1", "c2", "c3", "c4"]
     "datatype": "BYTES",
     "shape": [3],
   },
 ]
}
```

Pandas Request Codec

```
import pandas as pd

from mlserver.codecs import PandasCodec

foo = pd.DataFrame({
    "A": ["a1", "a2", "a3", "a4"],
    "B": ["b1", "b2", "b3", "b4"],
    "C": ["c1", "c2", "c3", "c4"]
})

inference_request = PandasCodec.encode_request(foo)
```

UTF-8 String

The str content type lets you encode / decode a V2 input into a UTF-8 Python string, taking into account the following:

- The expected datatype is BYTES.
- The shape field represents the number of "strings" that are encoded in the payload (e.g. the ["hello world", "one more time"] payload will have a shape of 2 elements).

For example, when if we consider the following list of strings:

```
foo = ["bar", "bar2"]
```

We could encode it to the V2 Inference Protocol as:

JSON Payload

```
{
    "parameters": {
        "content_type": "str"
    },
    "inputs": [
        {
            "name": "foo",
            "data": ["bar", "bar2"]
            "datatype": "BYTES",
            "shape": [2],
        }
    ]
}
```

String Request Codec

```
from mlserver.codecs.string import StringRequestCodec

# Encode an entire V2 request
inference_request = StringRequestCodec.encode_request(foo, use_bytes=False)
```

String Input Codec

```
from mlserver.types import InferenceRequest
from mlserver.codecs import StringCodec

# We can use the `StringCodec` to encode a single input head with name `foo`
# within a larger request
inference_request = InferenceRequest(
   inputs=[
     StringCodec.encode_input("foo", foo, use_bytes=False)
   ]
)
```

When using the str content type at the request-level, it will decode the entire request by considering only the first input element. This can be used as a helper for models which only expect a single string or a set of strings.

Base64

The base64 content type will decode a binary V2 payload into a Base64-encoded string (and viceversa), taking into account the following:

- The expected datatype is BYTES.
- The data field should contain the base64-encoded binary strings.
- The shape field represents the number of binary strings that are encoded in the payload.

For example, if we think of the following "bytes array":

```
foo = b"Python is fun"
```

We could encode it as the input foo of a V2 request as:

JSON Payload

Base64 Input Codec

```
from mlserver.types import InferenceRequest
from mlserver.codecs import Base64Codec

# We can use the `Base64Codec` to encode a single input head with name `foo`
# within a larger request
inference_request = InferenceRequest(
   inputs=[
     Base64Codec.encode_input("foo", foo, use_bytes=False)
   ]
)
```

Datetime

The datetime content type will decode a V2 input into a Python datetime.datetime object, taking into account the following:

- The expected datatype is BYTES.
- The data field should contain the dates serialised following the ISO 8601 standard.
- The shape field represents the number of datetimes that are encoded in the payload.

For example, if we think of the following datetime object:

```
import datetime
foo = datetime.datetime(2022, 1, 11, 11, 0, 0)
```

We could encode it as the input foo of a V2 request as:

JSON Payload

Datetime Input Codec

```
from mlserver.types import InferenceRequest
from mlserver.codecs import DatetimeCodec

# We can use the `DatetimeCodec` to encode a single input head with name `foo`
# within a larger request
inference_request = InferenceRequest(
   inputs=[
     DatetimeCodec.encode_input("foo", foo, use_bytes=False)
]
)
```

8.2 OpenAPI Support

MLServer follows the Open Inference Protocol (previously known as the "V2 Protocol"). You can find the full OpenAPI spec for the Open Inference Protocol in the links below:

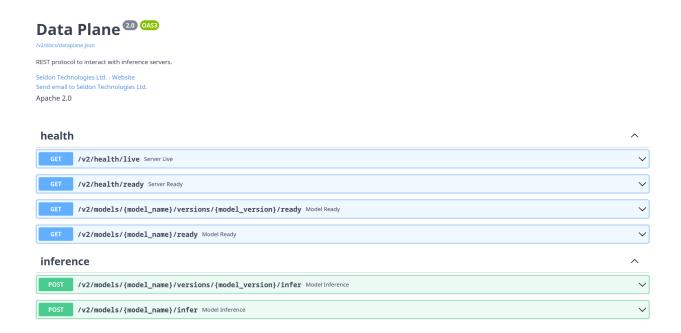
Name	Description	OpenAPI Spec
Open Inference Protocol	Main dataplane for inference, health and metadata	dataplane.json
Model Repository Extension	Extension to the protocol to provide a control plane which lets you load / unload models dynamically	<pre>model_repository. json</pre>

8.2.1 Swagger UI

On top of the OpenAPI spec above, MLServer also autogenerates a Swagger UI which can be used to interact dynamycally with the Open Inference Protocol.

The autogenerated Swagger UI can be accessed under the /v2/docs endpoint.

Note: Besides the Swagger UI, you can also access the raw OpenAPI spec through the v2/docs/dataplane.json endpoint.



8.2.2 Model Swagger UI

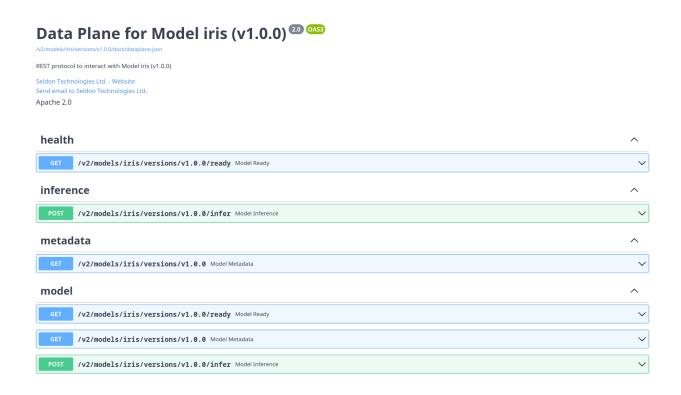
Alongside the *general API documentation*, MLServer will also autogenerate a Swagger UI tailored to individual models, showing the endpoints available for each one.

The model-specific autogenerated Swagger UI can be accessed under the following endpoints:

- /v2/models/{model_name}/docs
- /v2/models/{model_name}/versions/{model_version}/docs

Note: Besides the Swagger UI, you can also access the model-specific *raw* OpenAPI spec through the following endpoints:

- /v2/models/{model_name}/docs/dataplane.json
- /v2/models/{model_name}/versions/{model_version}/docs/dataplane.json



8.3 Parallel Inference

Out of the box, MLServer includes support to offload inference workloads to a pool of workers running in separate processes. This allows MLServer to scale out beyond the limitations of the Python interpreter. To learn more about why this can be beneficial, you can check the *concurrency section* below.

By default, MLServer will spin up a pool with only one worker process to run inference. All models will be loaded uniformly across the inference pool workers. To read more about advanced settings, please see the *usage section below*.

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8.3.1 Concurrency in Python

The Global Interpreter Lock (GIL) is a mutex lock that exists in most Python interpreters (e.g. CPython). Its main purpose is to lock Python's execution so that it only runs on a single processor at the same time. This simplifies certain things to the interpreter. However, it also adds the limitation that a **single Python process will never be able to leverage multiple cores**.

When we think about MLServer's support for *Multi-Model Serving (MMS)*, this could lead to scenarios where a **heavily-used model starves the other models** running within the same MLServer instance. Similarly, even if we don't take MMS into account, the **GIL also makes it harder to scale inference for a single model**.

To work around this limitation, MLServer offloads the model inference to a pool of workers, where each worker is a separate Python process (and thus has its own separate GIL). This means that we can get full access to the underlying hardware.

Overhead

Managing the Inter-Process Communication (IPC) between the main MLServer process and the inference pool workers brings in some overhead. Under the hood, MLServer uses the multiprocessing library to implement the distributed processing management, which has been shown to offer the smallest possible overhead when implementating these type of distributed strategies [Zhi *et al.*, 2020].

The extra overhead introduced by other libraries is usually brought in as a trade off in exchange of other advanced features for complex distributed processing scenarios. However, MLServer's use case is simple enough to not require any of these.

Despite the above, even though this overhead is minimised, this **it can still be particularly noticeable for lightweight inference methods**, where the extra IPC overhead can take a large percentage of the overall time. In these cases (which can only be assessed on a model-by-model basis), the user has the option to *disable the parallel inference feature*.

For regular models where inference can take a bit more time, this overhead is usually offset by the benefit of having multiple cores to compute inference on.

8.3.2 Usage

By default, MLServer will always create an inference pool with one single worker. The number of workers (i.e. the size of the inference pool) can be adjusted globally through the server-level parallel_workers setting.

parallel_workers

The parallel_workers field of the settings.json file (or alternatively, the MLSERVER_PARALLEL_WORKERS global environment variable) controls the size of MLServer's inference pool. The expected values are:

- N, where N > 0, will create a pool of N workers.
- 0, will disable the parallel inference feature. In other words, inference will happen within the main MLServer process.

8.3.3 References

8.4 Adaptive Batching

MLServer includes support to batch requests together transparently on-the-fly. We refer to this as "adaptive batching", although it can also be known as "predictive batching".

8.4.1 Benefits

There are usually two main reasons to adopt adaptive batching:

- Maximise resource usage. Usually, inference operations are "vectorised" (i.e. are designed to operate across batches). For example, a GPU is designed to operate on multiple data points at the same time. Therefore, to make sure that it's used at maximum capacity, we need to run inference across batches.
- Minimise any inference overhead. Usually, all models will have to "pay" a constant overhead when running any type of inference. This can be something like IO to communicate with the GPU or some kind of processing in the incoming data. Up to a certain size, this overhead tends to not scale linearly with the number of data points. Therefore, it's in our interest to send as large batches as we can without deteriorating performance.

However, these benefits will usually scale only up to a certain point, which is usually determined by either the infrastructure, the machine learning framework used to train your model, or a combination of both. Therefore, to maximise the performance improvements brought in by adaptive batching it will be important to *configure it with the appropriate values for your model*. Since these values are usually found through experimentation, **MLServer won't enable by default adaptive batching on newly loaded models**.

8.4.2 Usage

MLServer lets you configure adaptive batching independently for each model through two main parameters:

- Maximum batch size, that is how many requests you want to group together.
- Maximum batch time, that is how much time we should wait for new requests until we reach our maximum batch size.

max_batch_size

The max_batch_size field of the model-settings.json file (or alternatively, the MLSERVER_MODEL_MAX_BATCH_SIZE global environment variable) controls the maximum number of requests that should be grouped together on each batch. The expected values are:

- N, where N > 1, will create batches of up to N elements.
- 0 or 1, will disable adaptive batching.

max_batch_time

The max_batch_time field of the model-settings.json file (or alternatively, the MLSERVER_MODEL_MAX_BATCH_TIME global environment variable) controls the time that MLServer should wait for new requests to come in until we reach our maximum batch size.

The expected format is in seconds, but it will take fractional values. That is, 500ms could be expressed as 0.5.

The expected values are:

- T, where T > 0, will wait T seconds at most.
- 0, will disable adaptive batching.

Merge and split of custom paramters

MLserver allows adding custom parameters to the parameters field of the requests. These parameters are recived as a merged list of parameters inside the server, e.g.

```
# request 1
types.RequestInput(
    name="parameters-np",
    shape=[1],
    datatype="BYTES",
    data=[],
    parameters=types.Parameters(
        custom-param='value-1',
    )
)
# request 2
types.RequestInput(
    name="parameters-np",
    shape=[1],
    datatype="BYTES",
    data=[],
    parameters=types.Parameters(
        custom-param='value-2',
    )
```

is recived as follows in the batched request in the server:

```
types.RequestInput(
   name="parameters-np",
   shape=[2],
   datatype="BYTES",
   data=[],
   parameters=types.Parameters(
        custom-param=['value-1', 'value-2'],
   )
)
```

The same way if the request is sent back from the server as a batched request

```
types.ResponseOutput(
    name="foo",
    datatype="INT32",
    shape=[3, 3],
    data=[1, 2, 3, 4, 5, 6, 7, 8, 9],
    parameters=types.Parameters(
        content_type="np",
        foo=["foo_1", "foo_2"],
        bar=["bar_1", "bar_2", "bar_3"],
    ),
)
```

it will be returned unbatched from the server as follows:

```
# Request 1
types.ResponseOutput(
    name="foo",
    datatype="INT32",
    shape=[1, 3],
    data=[1, 2, 3],
    parameters=types.Parameters(
        content_type="np", foo="foo_1", bar="'bar_1"
    ),
)
# Request 2
types.ResponseOutput(
    name="foo",
    datatype="INT32",
    shape=[1, 3],
    data=[4, 5, 6],
    parameters=types.Parameters(
        content_type="np", foo="foo_2", bar="bar_2"
    ),
)
# Request 3
types.ResponseOutput(
    name="foo",
    datatype="INT32",
    shape=[1, 3],
    data=[7, 8, 9],
    parameters=types.Parameters(content_type="np", bar="bar_3"),
```

8.5 Custom Inference Runtimes

There may be cases where the *inference runtimes* offered out-of-the-box by MLServer may not be enough, or where you may need **extra custom functionality** which is not included in MLServer (e.g. custom codecs). To cover these cases, MLServer lets you create custom runtimes very easily.

This page covers some of the bigger points that need to be taken into account when extending MLServer. You can also see this *end-to-end example* which walks through the process of writing a custom runtime.

8.5.1 Writing a custom inference runtime

MLServer is designed as an easy-to-extend framework, encouraging users to write their own custom runtimes easily. The starting point for this is the <code>MLModel</code> abstract class, whose main methods are:

- load(): Responsible for loading any artifacts related to a model (e.g. model weights, pickle files, etc.).
- unload(): Responsible for unloading the model, freeing any resources (e.g. GPU memory, etc.).
- predict(): Responsible for using a model to perform inference on an incoming data point.

Therefore, the "one-line version" of how to write a custom runtime is to write a custom class extending from MLModel, and then overriding those methods with your custom logic.

```
from mlserver import MLModel
from mlserver.types import InferenceRequest, InferenceResponse

class MyCustomRuntime(MLModel):

    async def load(self) -> bool:
        # TODO: Replace for custom logic to load a model artifact
        self._model = load_my_custom_model()
        return True

async def predict(self, payload: InferenceRequest) -> InferenceResponse:
    # TODO: Replace for custom logic to run inference
    return self._model.predict(payload)
```

Simplified interface

MLServer exposes an alternative "simplified" interface which can be used to write custom runtimes. This interface can be enabled by decorating your predict() method with the mlserver.codecs.decode_args decorator. This will let you specify in the method signature both how you want your request payload to be decoded and how to encode the response back.

Based on the information provided in the method signature, MLServer will automatically decode the request payload into the different inputs specified as keyword arguments. Under the hood, this is implemented through *MLServer's codecs and content types system*.

Note: MLServer's "simplified" interface aims to cover use cases where encoding / decoding can be done through one of the codecs built-in into the MLServer package. However, there are instances where this may not be enough (e.g. variable number of inputs, variable content types, etc.). For these types of cases, please use MLServer's "advanced" interface, where you will have full control over the full encoding / decoding process.

As an example of the above, let's assume a model which

- Takes two lists of strings as inputs:
 - questions, containing multiple questions to ask our model.
 - context, containing multiple contexts for each of the questions.
- Returns a Numpy array with some predictions as the output.

Leveraging MLServer's simplified notation, we can represent the above as the following custom runtime:

```
from mlserver import MLModel
from mlserver.codecs import decode_args
from typing import List

class MyCustomRuntime(MLModel):

    async def load(self) -> bool:
        # TODO: Replace for custom logic to load a model artifact
        self._model = load_my_custom_model()
        return True

    @decode_args
    async def predict(self, questions: List[str], context: List[str]) -> np.ndarray:
        # TODO: Replace for custom logic to run inference
        return self._model.predict(questions, context)
```

Note that, the method signature of our predict method now specifies:

- The input names that we should be looking for in the request payload (i.e. questions and context).
- The expected content type for each of the request inputs (i.e. List[str] on both cases).
- The expected content type of the response outputs (i.e. np.ndarray).

Read and write headers

Note: The headers field within the parameters section of the request/response is managed by MLServer. Therefore, incoming payloads where this field has been explicitly modified will be overriden.

There are occasions where custom logic must be made conditional to extra information sent by the client outside of the payload. To allow for these use cases, MLServer will map all incoming HTTP headers (in the case of REST) or metadata (in the case of gRPC) into the headers field of the parameters object within the InferenceRequest instance.

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```
print(payload.parameters.headers)
```

Similarly, to return any HTTP headers (in the case of REST) or metadata (in the case of gRPC), you can append any values to the headers field within the parameters object of the returned InferenceResponse instance.

```
from mlserver import MLModel
from mlserver.types import InferenceRequest, InferenceResponse

class CustomHeadersRuntime(MLModel):
    ...
    async def predict(self, payload: InferenceRequest) -> InferenceResponse:
    ...
    return InferenceResponse(
        # Include any actual outputs from inference
        outputs=[],
        parameters=Parameters(headers={"foo": "bar"})
    )
```

8.5.2 Loading a custom MLServer runtime

MLServer lets you load custom runtimes dynamically into a running instance of MLServer. Once you have your custom runtime ready, all you need to is to move it to your model folder, next to your model-settings.json configuration file.

For example, if we assume a flat model repository where each folder represents a model, you would end up with a folder structure like the one below:

```
. models

sum-model

model-settings.json

models.py
```

Note that, from the example above, we are assuming that:

- Your custom runtime code lives in the models.py file.
- The implementation field of your model-settings.json configuration file contains the import path of your custom runtime (e.g. models.MyCustomRuntime).

```
{
  "model": "sum-model",
  "implementation": "models.MyCustomRuntime"
}
```

Loading a custom Python environment

More often that not, your custom runtimes will depend on external 3rd party dependencies which are not included within the main MLServer package. In these cases, to load your custom runtime, MLServer will need access to these dependencies.

It is possible to load this custom set of dependencies by providing them through an *environment tarball*, whose path can be specified within your model-settings.json file.

Warning: To load a custom environment, *parallel inference* **must** be enabled.

Warning: When loading custom environments, MLServer will always use the same Python interpreter that is used to run the main process. In other words, all custom environments will use the same version of Python than the main MLServer process.

If we take the previous example above as a reference, we could extend it to include our custom environment as:

```
. models
— sum-model
— environment.tar.gz
— model-settings.json
— models.py
```

Note that, in the folder layout above, we are assuming that:

- The environment.tar.gz tarball contains a pre-packaged version of your custom environment.
- The environment_tarball field of your model-settings.json configuration file points to your prepackaged custom environment (i.e. ./environment.tar.gz).

```
{
  "model": "sum-model",
  "implementation": "models.MyCustomRuntime",
  "parameters": {
     "environment_tarball": "./environment.tar.gz"
  }
}
```

8.5.3 Building a custom MLServer image

Note: The mlserver build command expects that a Docker runtime is available and running in the background.

MLServer offers built-in utilities to help you build a custom MLServer image. This image can contain any custom code (including custom inference runtimes), as well as any custom environment, provided either through a Conda environment file or a requirements.txt file.

To leverage these, we can use the mlserver build command. Assuming that we're currently on the folder containing our custom inference runtime, we should be able to just run:

```
mlserver build . -t my-custom-server
```

The output will be a Docker image named my-custom-server, ready to be used.

Custom Environment

The *mlserver build* subcommand will search for any Conda environment file (i.e. named either as environment. yaml or conda.yaml) and/or any requirements.txt present in your root folder. These can be used to tell MLServer what Python environment is required in the final Docker image.

Note: The environment built by the mlserver build will be global to the whole MLServer image (i.e. every loaded model will, by default, use that custom environment). For Multi-Model Serving scenarios, it may be better to use *per-model custom environments* instead - which will allow you to run multiple custom environments at the same time.

Default Settings

The mlserver build subcommand will treat any settings.json or model-settings.json files present on your root folder as the default settings that must be set in your final image. Therefore, these files can be used to configure things like the default inference runtime to be used, or to even include **embedded models** that will always be present within your custom image.

Note: Default setting values can still be overriden by external environment variables or model-specific model-settings.json.

Custom Dockerfile

Out-of-the-box, the mlserver build subcommand leverages a default Dockerfile which takes into account a number of requirements, like

- Supporting arbitrary user IDs.
- Building your base custom environment on the fly.
- Configure a set of default setting values.

However, there may be occasions where you need to customise your <code>Dockerfile</code> even further. This may be the case, for example, when you need to provide extra environment variables or when you need to customise your Docker build process (e.g. by using other "<code>Docker-less</code>" tools, like Kaniko or Buildah).

To account for these cases, MLServer also includes a <code>mlserver dockerfile</code> subcommand which will just generate a <code>Dockerfile</code> (and optionally a .dockerignore file) exactly like the one used by the <code>mlserver build</code> command. This <code>Dockerfile</code> can then be customised according to your needs.

Note: The base Dockerfile requires Docker's Buildkit to be enabled. To ensure BuildKit is used, you can use the DOCKER_BUILDKIT=1 environment variable, e.g.

```
DOCKER_BUILDKIT=1 docker build . -t my-custom-runtime:0.1.0
```

8.6 Metrics

Out-of-the-box, MLServer exposes a set of metrics that help you monitor your machine learning workloads in production. These include standard metrics like number of requests and latency.

On top of these, you can also register and track your own custom metrics as part of your custom inference runtimes.

8.6.1 Default Metrics

By default, MLServer will expose metrics around inference requests (count and error rate) and the status of its internal requests queues. These internal queues are used for *adaptive batching* and *communication with the inference workers*.

Metric Name	Description
<pre>model_infer_request_success</pre>	Number of successful inference requests.
<pre>model_infer_request_failure</pre>	Number of failed inference requests.
batch_request_queue	Queue size for the adaptive batching queue.
parallel_request_queue	Queue size for the <i>inference workers</i> queue.

REST Server Metrics

On top of the default set of metrics, MLServer's REST server will also expose a set of metrics specific to REST.

Note: The prefix for the REST-specific metrics will be dependent on the metrics_rest_server_prefix flag from the *MLServer settings*.

Metric Name	Description
[rest_server]_requests	Number of REST requests, labelled by endpoint and status code.
<pre>[rest_server]_requests_duration_seconds</pre>	Latency of REST requests.
[rest_server]_requests_in_progress	Number of in-flight REST requests.

gRPC Server Metrics

On top of the default set of metrics, MLServer's gRPC server will also expose a set of metrics specific to gRPC.

Metric Name	Description
<pre>grpc_server_handled</pre>	Number of gRPC requests, labelled by gRPC code and method.
<pre>grpc_server_started</pre>	Number of in-flight gRPC requests.

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8.6.2 Custom Metrics

MLServer allows you to register custom metrics within your custom inference runtimes. This can be done through the mlserver.register() and mlserver.log() methods.

- mlserver.register(): Register a new metric.
- mlserver.log(): Log a new set of metric / value pairs. If there's any unregistered metric, it will get registered on-the-fly.

Note: Under the hood, metrics logged through the *mlserver.log()* method will get exposed to Prometheus as a Histogram.

Custom metrics will generally be registered in the *load()* method and then used in the *predict()* method of your *custom runtime*.

```
import mlserver
from mlserver.types import InferenceRequest, InferenceResponse

class MyCustomRuntime(mlserver.MLModel):
    async def load(self) -> bool:
    self._model = load_my_custom_model()
    mlserver.register("my_custom_metric", "This is a custom metric example")
    return True

async def predict(self, payload: InferenceRequest) -> InferenceResponse:
    mlserver.log(my_custom_metric=34)
    # TODO: Replace for custom logic to run inference
    return self._model.predict(payload)
```

8.6.3 Metrics Labelling

For metrics specific to a model (e.g. *custom metrics*, request counts, etc), MLServer will always label these with the **model name** and **model version**. Downstream, this will allow to aggregate and query metrics per model.

Note: If these labels are not present on a specific metric, this means that those metrics can't be sliced at the model level.

Below, you can find the list of standardised labels that you will be able to find on model-specific metrics:

Label Name	Description
model_name	Model Name (e.g. my-custom-model)
model_version	Model Version (e.g. v1.2.3)

8.6.4 Settings

MLServer will expose metric values through a metrics endpoint exposed on its own metric server. This endpoint can be polled by Prometheus or other OpenMetrics-compatible backends.

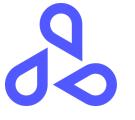
Below you can find the *settings* available to control the behaviour of the metrics server:

Label Name	Description	Default
metrics_port	Path under which the metrics endpoint will be exposed. Port used to serve the metrics server. Prefix used for metric names specific to MLServer's REST inference inter-	/metrics 8082 rest_server
metrics_dir	face. Directory used to store internal metric files (used to support metrics sharing across <i>inference workers</i>). This is equivalent to Prometheus' \$PROMETHEUS_MULTIPROC_DIR env var.	MLServer's current working directory (i.e. \$PWD)

8.7 Deployment

MLServer is currently used as the core Python inference server in some of most popular Kubernetes-native serving frameworks, including Seldon Core and KServe (formerly known as KFServing). This allows MLServer users to leverage the usability and maturity of these frameworks to take their model deployments to the next level of their MLOps journey, ensuring that they are served in a robust and scalable infrastructure.

Note: In general, it should be possible to deploy models using MLServer into **any serving engine compatible with the V2 protocol**. Alternatively, it's also possible to manage MLServer deployments manually as regular processes (i.e. in a non-Kubernetes-native way). However, this may be more involved and highly dependant on the deployment infrastructure.



Deploy with Seldon Core

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Deploy with KServe

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8.7.1 Deployment with Seldon Core

MLServer is used as the core Python inference server in Seldon Core. Therefore, it should be straightforward to deploy your models either by using one of the built-in pre-packaged servers or by pointing to a *custom image of MLServer*.

Note: This section assumes a basic knowledge of Seldon Core and Kubernetes, as well as access to a working Kubernetes cluster with Seldon Core installed. To learn more about Seldon Core or how to install it, please visit the Seldon Core documentation.

Pre-packaged Servers

Out of the box, Seldon Core comes a few MLServer runtimes pre-configured to run straight away. This allows you to deploy a MLServer instance by just pointing to where your model artifact is and specifying what ML framework was used to train it.

Usage

To let Seldon Core know what framework was used to train your model, you can use the implementation field of your SeldonDeployment manifest. For example, to deploy a Scikit-Learn artifact stored remotely in GCS, one could do:

```
apiVersion: machinelearning.seldon.io/v1
kind: SeldonDeployment
metadata:
    name: my-model
spec:
    protocol: v2
    predictors:
        - name: default
        graph:
            name: classifier
            implementation: SKLEARN_SERVER
            modelUri: gs://seldon-models/sklearn/iris
```

As you can see highlighted above, all that we need to specify is that:

- Our inference deployment should use the V2 inference protocol, which is done by setting the protocol field to kfserving.
- Our **model artifact is a serialised Scikit-Learn model**, therefore it should be served using the *MLServer SKLearn runtime*, which is done by **setting the implementation field to SKLEARN_SERVER**.

Note that, while the protocol should always be set to kfserving (i.e. so that models are served using the V2 inference protocol), the value of the implementation field will be dependent on your ML framework. The valid values of the implementation field are pre-determined by Seldon Core. However, it should also be possible to configure and add new ones (e.g. to support a *custom MLServer runtime*).

Once you have your SeldonDeployment manifest ready, then the next step is to apply it to your cluster. There are multiple ways to do this, but the simplest is probably to just apply it directly through kubectl, by running:

```
kubectl apply -f my-seldondeployment-manifest.yaml
```

To consult the supported values of the implementation field where MLServer is used, you can check the support table below.

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Supported Pre-packaged Servers

As mentioned above, pre-packaged servers come built-in into Seldon Core. Therefore, only a pre-determined subset of them will be supported for a given release of Seldon Core.

The table below shows a list of the currently supported values of the implementation field. Each row will also show what ML framework they correspond to and also what MLServer runtime will be enabled internally on your model deployment when used.

Framework	MLServer Runtime	Seldon Core Pre-packaged Server	Documentation
Scikit-Learn	MLServer SKLearn	SKLEARN_SERVER	SKLearn Server
XGBoost	MLServer XGBoost	XGBOOST_SERVER	XGBoost Server
MLflow	MLServer MLflow	MLFLOW_SERVER	MLflow Server
Tempo	Tempo	TEMPO_SERVER	Tempo Server

Note that, on top of the ones shown above (backed by MLServer), Seldon Core **also provides a wider set** of prepackaged servers. To check the full list, please visit the Seldon Core documentation.

Custom Runtimes

There could be cases where the pre-packaged MLServer runtimes supported out-of-the-box in Seldon Core may not be enough for our use case. The framework provided by MLServer makes it easy to *write custom runtimes*, which can then get packaged up as images. These images then become self-contained model servers with your custom runtime. Therefore Seldon Core makes it as easy to deploy them into your serving infrastructure.

Usage

The componentSpecs field of the SeldonDeployment manifest will allow us to let Seldon Core know what image should be used to serve a custom model. For example, if we assume that our custom image has been tagged as my-custom-server:0.1.0, we could write our SeldonDeployment manifest as follows:

As we can see highlighted on the snippet above, all that's needed to deploy a custom MLServer image is:

• Letting Seldon Core know that the model deployment will be served through the V2 inference protocol) by setting the protocol field to v2.

• Pointing our model container to use our **custom MLServer image**, by specifying it on the **image** field of the **componentSpecs** section of the manifest.

Once you have your SeldonDeployment manifest ready, then the next step is to apply it to your cluster. There are multiple ways to do this, but the simplest is probably to just apply it directly through kubectl, by running:

```
kubectl apply -f my-seldondeployment-manifest.yaml
```

8.7.2 Deployment with KServe

MLServer is used as the core Python inference server in KServe (formerly known as KFServing). This allows for a straightforward avenue to deploy your models into a scalable serving infrastructure backed by Kubernetes.

Note: This section assumes a basic knowledge of KServe and Kubernetes, as well as access to a working Kubernetes cluster with KServe installed. To learn more about KServe or how to install it, please visit the KServe documentation.

Serving Runtimes

KServe provides built-in serving runtimes to deploy models trained in common ML frameworks. These allow you to deploy your models into a robust infrastructure by just pointing to where the model artifacts are stored remotely.

Some of these runtimes leverage MLServer as the core inference server. Therefore, it should be straightforward to move from your local testing to your serving infrastructure.

Usage

To use any of the built-in serving runtimes offered by KServe, it should be enough to select the relevant one your InferenceService manifest.

For example, to serve a Scikit-Learn model, you could use a manifest like the one below:

```
apiVersion: serving.kserve.io/v1beta1
kind: InferenceService
metadata:
   name: my-model
spec:
   predictor:
    sklearn:
     protocolVersion: v2
     storageUri: gs://seldon-models/sklearn/iris
```

As you can see highlighted above, the InferenceService manifest will only need to specify the following points:

- The model artifact is a Scikit-Learn model. Therefore, we will use the sklearn serving runtime to deploy it.
- The model will be served using the V2 inference protocol, which can be enabled by setting the protocolVersion field to v2.

Once you have your InferenceService manifest ready, then the next step is to apply it to your cluster. There are multiple ways to do this, but the simplest is probably to just apply it directly through kubectl, by running:

```
kubectl apply -f my-inferenceservice-manifest.yaml
```

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Supported Serving Runtimes

As mentioned above, KServe offers support for built-in serving runtimes, some of which leverage MLServer as the inference server. Below you can find a table listing these runtimes, and the MLServer inference runtime that they correspond to.

Framework	MLServer Runtime	KServe Serving Runtime	Documentation
Scikit-Learn	MLServer SKLearn	sklearn	SKLearn Serving Runtime
XGBoost	MLServer XGBoost	xgboost	XGBoost Serving Runtime

Note that, on top of the ones shown above (backed by MLServer), KServe also provides a wider set of serving runtimes. To see the full list, please visit the KServe documentation.

Custom Runtimes

Sometimes, the serving runtimes built into KServe may not be enough for our use case. The framework provided by MLServer makes it easy to *write custom runtimes*, which can then get packaged up as images. These images then become self-contained model servers with your custom runtime. Therefore, it's easy to deploy them into your serving infrastructure leveraging KServe support for custom runtimes.

Usage

The InferenceService manifest gives you full control over the containers used to deploy your machine learning model. This can be leveraged to point your deployment to the *custom MLServer image containing your custom logic*. For example, if we assume that our custom image has been tagged as my-custom-server:0.1.0, we could write an InferenceService manifest like the one below:

As we can see highlighted above, the main points that we'll need to take into account are:

- Pointing to our custom MLServer image in the custom container section of our InferenceService.
- Explicitly choosing the V2 inference protocol to serve our model.
- Let KServe know what port will be exposed by our custom container to send inference requests.

Once you have your InferenceService manifest ready, then the next step is to apply it to your cluster. There are multiple ways to do this, but the simplest is probably to just apply it directly through kubectl, by running:

kubectl apply -f my-inferenceservice-manifest.yaml

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INFERENCE RUNTIMES

Inference runtimes allow you to define how your model should be used within MLServer. You can think of them as the **backend glue** between MLServer and your machine learning framework of choice.

Out of the box, MLServer comes with a set of pre-packaged runtimes which let you interact with a subset of common ML frameworks. This allows you to start serving models saved in these frameworks straight away. To avoid bringing in dependencies for frameworks that you don't need to use, these runtimes are implemented as independent (and optional) Python packages. This mechanism also allows you to **rollout your** *own custom runtimes* **very easily**.

To pick which runtime you want to use for your model, you just need to make sure that the right package is installed, and then point to the correct runtime class in your model-settings.json file.

9.1 Included Inference Runtimes

Frame- work	Package Name	Implementation Class	Example	Documentation
Scikit- Learn	mlserver-sklearn	mlserver_sklearn. SKLearnModel	Scikit-Learn example	MLServer SKLearn
XG- Boost	mlserver-xgboost	mlserver_xgboost. XGBoostModel	XGBoost ex- ample	MLServer XGBoost
Spark MLlib	mlserver-mllib	mlserver_mllib.MLlibModel	Coming Soon	MLServer MLlib
Light- GBM	mlserver-lightgk	mlserver_lightgbm. LightGBMModel	LightGBM ex- ample	MLServer LightGBM
Cat- Boost	mlserver-catboos	<pre>mlserver_catboost. CatboostModel</pre>	CatBoost example	MLServer CatBoost
Tempo	tempo	tempo.mlserver. InferenceRuntime	Tempo exam- ple	<pre>github.com/ SeldonIO/tempo</pre>
MLflow	mlserver-mlflow	mlserver_mlflow. MLflowRuntime	MLflow exam- ple	MLServer MLflow
Alibi- Detect	mlserver-alibi-d	mlserver_alibi_detect. AlibiDetectRuntime	Alibi-detect example	MLServer Alibi-Detect

9.1.1 Scikit-Learn runtime for MLServer

This package provides a MLServer runtime compatible with Scikit-Learn.

Usage

You can install the runtime, alongside mlserver, as:

```
pip install mlserver mlserver-sklearn
```

For further information on how to use MLServer with Scikit-Learn, you can check out this worked out example.

Content Types

If no *content type* is present on the request or metadata, the Scikit-Learn runtime will try to decode the payload as a *NumPy Array*. To avoid this, either send a different content type explicitly, or define the correct one as part of your *model's metadata*.

Model Outputs

The Scikit-Learn inference runtime exposes a number of outputs depending on the model type. These outputs match to the predict, predict_proba and transform methods of the Scikit-Learn model.

Output	Returned By Default	Availability
predict		Available on most models, but not in Scikit-Learn pipelines.
predict_proba		Only available on non-regressor models.
transform		Only available on Scikit-Learn pipelines.

By default, the runtime will only return the output of predict. However, you are able to control which outputs you want back through the outputs field of your *InferenceRequest* payload.

For example, to only return the model's predict_proba output, you could define a payload such as:

9.1.2 XGBoost runtime for MLServer

This package provides a MLServer runtime compatible with XGBoost.

Usage

You can install the runtime, alongside mlserver, as:

```
pip install mlserver mlserver-xgboost
```

For further information on how to use MLServer with XGBoost, you can check out this worked out example.

XGBoost Artifact Type

The XGBoost inference runtime will expect that your model is serialised via one of the following methods:

Extension	Docs	Example
*.json	JSON Format	<pre>booster.save_model("model.json")</pre>
*.ubj	Binary JSON Format	<pre>booster.save_model("model.ubj")</pre>
*.bst	(Old) Binary Format	<pre>booster.save_model("model.bst")</pre>

Note: By default, the runtime will look for a file called model.[json | ubj | bst]. However, this can be modified through the parameters.uri field of your *Model Settings* config (see the section on *Model Settings* for more details).

```
{
  "name": "foo",
  "parameters": {
    "uri": "./my-own-model-filename.json"
  }
}
```

Content Types

If no *content type* is present on the request or metadata, the XGBoost runtime will try to decode the payload as a *NumPy Array*. To avoid this, either send a different content type explicitly, or define the correct one as part of your *model's metadata*.

Model Outputs

The XGBoost inference runtime exposes a number of outputs depending on the model type. These outputs match to the predict and predict_proba methods of the XGBoost model.

Output	Returned fault	Ву	De-	Availability
predict				Available on all XGBoost models.
predict_proba				Only available on non-regressor models (i.e. XGBClassifier models).

By default, the runtime will only return the output of predict. However, you are able to control which outputs you want back through the outputs field of your *InferenceRequest* payload.

For example, to only return the model's predict_proba output, you could define a payload such as:

9.1.3 MLflow runtime for MLServer

This package provides a MLServer runtime compatible with MLflow models.

Usage

You can install the runtime, alongside mlserver, as:

```
pip install mlserver mlserver-mlflow
```

Content Types

The MLflow inference runtime introduces a new dict content type, which decodes an incoming V2 request as a dictionary of tensors. This is useful for certain MLflow-serialised models, which will expect that the model inputs are serialised in this format.

Note: The dict content type can be *stacked* with other content types, like *np*. This allows the user to use a different set of content types to decode each of the dict entries.

9.1.4 Spark MLlib runtime for MLServer

This package provides a MLServer runtime compatible with Spark MLlib.

Usage

You can install the runtime, alongside mlserver, as:

```
pip install mlserver mlserver-mllib
```

For further information on how to use MLServer with Spark MLlib, you can check out the MLServer repository.

9.1.5 LightGBM runtime for MLServer

This package provides a MLServer runtime compatible with LightGBM.

Usage

You can install the runtime, alongside mlserver, as:

```
pip install mlserver mlserver-lightgbm
```

For further information on how to use MLServer with LightGBM, you can check out this worked out example.

Content Types

If no *content type* is present on the request or metadata, the LightGBM runtime will try to decode the payload as a *NumPy Array*. To avoid this, either send a different content type explicitly, or define the correct one as part of your *model's metadata*.

9.1.6 CatBoost runtime for MLServer

This package provides a MLServer runtime compatible with CatBoost's CatboostClassifier.

Usage

You can install the runtime, alongside mlserver, as:

```
pip install mlserver mlserver-catboost
```

For further information on how to use MLServer with CatBoost, you can check out this worked out example.

Content Types

If no *content type* is present on the request or metadata, the CatBoost runtime will try to decode the payload as a *NumPy Array*. To avoid this, either send a different content type explicitly, or define the correct one as part of your *model's metadata*.

9.1.7 Alibi-Detect runtime for MLServer

This package provides a MLServer runtime compatible with alibi-detect models.

Usage

You can install the mlserver-alibi-detect runtime, alongside mlserver, as:

```
pip install mlserver mlserver-alibi-detect
```

For further information on how to use MLServer with Alibi-Detect, you can check out this worked out example.

Content Types

If no *content type* is present on the request or metadata, the Alibi-Detect runtime will try to decode the payload as a *NumPy Array*. To avoid this, either send a different content type explicitly, or define the correct one as part of your *model's metadata*.

Settings

The Alibi Detect runtime exposes a couple setting flags which can be used to customise how the runtime behaves. These settings can be added under the parameters.extra section of your model-settings.json file, e.g.

```
{
  "name": "drift-detector",
  "implementation": "mlserver_alibi_detect.AlibiDetectRuntime",
  "parameters": {
     "uri": "./alibi-detect-artifact/",
     "extra": {
        "batch_size": 5
     }
  }
}
```

Reference

You can find the full reference of the accepted extra settings for the Alibi Detect runtime below:

```
pydantic settings mlserver_alibi_detect.runtime.AlibiDetectSettings
```

Parameters that apply only to alibi detect models

Config

• **env_prefix**: $str = MLSERVER_MODEL_ALIBI_DETECT_$

Fields

- batch_size (int | None)
- predict_parameters (dict)
- state_save_freq (int | None)

field batch_size: int | None = None

Run the detector after accumulating a batch of size *batch_size*. Note that this is different to MLServer's adaptive batching, since the rest of requests will just return empty (i.e. instead of being hold until inference runs for all of them).

field predict_parameters: dict = {}

Keyword parameters to pass to the detector's *predict* method.

```
field state_save_freq: int | None = 100
```

Save the detector state after every *state_save_freq* predictions. Only applicable to detectors with a *save_state* method.

Constraints

• exclusiveMinimum = 0

9.1.8 Alibi-Explain runtime for MLServer

This package provides a MLServer runtime compatible with Alibi-Explain.

Usage

You can install the runtime, alongside mlserver, as:

pip install mlserver mlserver-alibi-explain

9.1.9 HuggingFace runtime for MLServer

This package provides a MLServer runtime compatible with HuggingFace Transformers.

Usage

You can install the runtime, alongside mlserver, as:

```
pip install mlserver mlserver-huggingface
```

For further information on how to use MLServer with HuggingFace, you can check out this worked out example.

Content Types

The HuggingFace runtime will always decode the input request using its own built-in codec. Therefore, *content type annotations* at the request level will **be ignored**. Note that this **doesn't include** *input-level content type* **annotations**, which will be respected as usual.

Settings

The HuggingFace runtime exposes a couple extra parameters which can be used to customise how the runtime behaves. These settings can be added under the parameters.extra section of your model-settings.json file, e.g.

```
{
  "name": "qa",
  "implementation": "mlserver_huggingface.HuggingFaceRuntime",
  "parameters": {
     "extra": {
        "task": "question-answering",
        "optimum_model": true
     }
  }
}
```

Note: These settings can also be injected through environment variables prefixed with MLSERVER_MODEL_HUGGINGFACE_, e.g.

```
MLSERVER_MODEL_HUGGINGFACE_TASK="question-answering"
MLSERVER_MODEL_HUGGINGFACE_OPTIMUM_MODEL=true
```

Loading models

Local models

It is possible to load a local model into a HuggingFace pipeline by specifying the model artefact folder path in parameters.uri in model-settings.json.

HuggingFace models

Models in the HuggingFace hub can be loaded by specifying their name in parameters.extra.pretrained_model in model-settings.json.

Note: If parameters.extra.pretrained_model is specified, it takes precedence over parameters.uri.

Reference

You can find the full reference of the accepted extra settings for the HuggingFace runtime below:

pydantic settings mlserver_huggingface.settings.HuggingFaceSettings

Parameters that apply only to HuggingFace models

Config

- env_prefix: str = MLSERVER_MODEL_HUGGINGFACE_
- **extra**: Extra = ignore

Fields

- device (int)
- framework (str | None)
- inter_op_threads (int | None)
- intra_op_threads (int | None)
- model_kwargs (dict | None)
- optimum_model (bool)
- pretrained_model (str | None)
- pretrained_tokenizer (str | None)
- task (str)
- task_suffix (str)

field device: int = -1

Device in which this pipeline will be loaded (e.g., "cpu", "cuda:1", "mps", or a GPU ordinal rank like 1).

field framework: str | None = None

The framework to use, either "pt" for PyTorch or "tf" for TensorFlow.

field inter_op_threads: int | None = None

Threads used for parallelism between independent operations. PyTorch: https://pytorch.org/docs/stable/notes/cpu_threading_torchscript_inference.html Tensorflow: https://www.tensorflow.org/api_docs/python/tf/config/threading/set_inter_op_parallelism_threads

field intra_op_threads: int | None = None

Threads used within an individual op for parallelism. PyTorch: https://pytorch.org/docs/stable/notes/cpu_threading_torchscript_inference.html Tensorflow: https://www.tensorflow.org/api_docs/python/tf/config/threading/set_intra_op_parallelism_threads

field model_kwargs: dict | None = None

model kwargs that should be loaded in the pipeline.

field optimum_model: bool = False

Flag to decide whether the pipeline should use a Optimum-optimised model or the standard Transformers model. Under the hood, this will enable the model to use the optimised ONNX runtime.

field pretrained_model: str | None = None

Name of the model that should be loaded in the pipeline.

field pretrained_tokenizer: str | None = None

Name of the tokenizer that should be loaded in the pipeline.

field task: str = ''

Pipeline task to load. You can see the available Optimum and Transformers tasks available in the links below:

- Optimum Tasks
- Transformer Tasks

field task_suffix: str = ''

Suffix to append to the base task name. Useful for, e.g. translation tasks which require a suffix on the task name to specify source and target.

property task_name

9.1.10 Custom Inference Runtimes

There may be cases where the *inference runtimes* offered out-of-the-box by MLServer may not be enough, or where you may need **extra custom functionality** which is not included in MLServer (e.g. custom codecs). To cover these cases, MLServer lets you create custom runtimes very easily.

To learn more about how you can write custom runtimes with MLServer, check out the *Custom Runtimes user guide*. Alternatively, you can also see this *end-to-end example* which walks through the process of writing a custom runtime.

REFERENCE

10.1 MLServer Settings

MLServer can be configured through a settings.json file on the root folder from where MLServer is started. Note that these are server-wide settings (e.g. gRPC or HTTP port) which are separate from the *invidual model settings*. Alternatively, this configuration can also be passed through **environment variables** prefixed with MLSERVER_ (e.g. MLSERVER_GRPC_PORT).

10.1.1 Settings

```
pydantic settings mlserver.settings.Settings
         Config
               • env_file: str = .env
               • env_prefix: str = MLSERVER_{-}
         Fields
               • cache_enabled (bool)
               • cache_size (int)
               • cors_settings (mlserver.settings.CORSSettings | None)
               • debug (bool)
               • environments_dir (str)
               • extensions (List[str])
               • grpc_max_message_length (int | None)
               • grpc_port (int)
               • host (str)
               • http_port (int)
               • kafka_enabled (bool)
               • kafka_servers (str)
               • kafka_topic_input (str)

    kafka_topic_output (str)

               • load_models_at_startup (bool)
```

```
• logging_settings (str | Dict | None)
          • metrics_dir (str)
          • metrics_endpoint (str | None)
          metrics_port (int)
          metrics_rest_server_prefix (str)

    model_repository_implementation (pydantic.types.PyObject | None)

          • model_repository_implementation_args (dict)
          • model_repository_root (str)

    parallel_workers (int)

    parallel_workers_timeout (int)

          root_path (str)
          • server_name (str)
          server_version (str)
          • tracing_server (str | None)
          • use_structured_logging (bool)
field cache_enabled: bool = False
    Enable caching for the model predictions.
field cache_size: int = 100
    Cache size to be used if caching is enabled.
field cors_settings: CORSSettings | None = None
field debug: bool = True
field environments_dir: str = '/home/docs/checkouts/readthedocs.org/user_builds/
mlserver/checkouts/latest/docs/.envs'
    Directory used to store custom environments. By default, the .envs folder of the current working directory
    will be used.
field extensions: List[str] = []
    Server extensions loaded.
field grpc_max_message_length: int | None = None
    Maximum length (i.e. size) of gRPC payloads.
field grpc_port: int = 8081
    Port where to listen for gRPC connections.
field host: str = '0.0.0.0'
    Host where to listen for connections.
field http_port: int = 8080
    Port where to listen for HTTP / REST connections.
field kafka_enabled: bool = False
field kafka_servers: str = 'localhost:9092'
```

```
field kafka_topic_input: str = 'mlserver-input'
field kafka_topic_output: str = 'mlserver-output'
field load_models_at_startup: bool = True
    Flag to load all available models automatically at startup.
field logging_settings: str | Dict | None = None
    Path to logging config file or dictionary configuration.
field metrics_dir: str = '/home/docs/checkouts/readthedocs.org/user_builds/
mlserver/checkouts/latest/docs/.metrics'
               used to share metrics
                                           across parallel
                                                             workers.
                                                                            Equivalent to
    Directory
    PROMETHEUS_MULTIPROC_DIR env var in prometheus-client. Note that this won't be used if
    the parallel workers flag is disabled. By default, the .metrics folder of the current working directory will
    be used.
field metrics_endpoint: str | None = '/metrics'
    Endpoint used to expose Prometheus metrics. Alternatively, can be set to None to disable it.
field metrics_port: int = 8082
    Port used to expose metrics endpoint.
field metrics_rest_server_prefix: str = 'rest_server'
    Metrics rest server string prefix to be exported.
field model_repository_implementation: PyObject | None = None
    Python path to the inference runtime to model repository (e.g. mlserver.repository.repository.
    SchemalessModelRepository).
field model_repository_implementation_args: dict = {}
    Extra parameters for model repository.
field model_repository_root: str = '.'
    Root of the model repository, where we will search for models.
field parallel_workers: int = 1
    When parallel inference is enabled, number of workers to run inference across.
field parallel_workers_timeout: int = 5
    Grace timeout to wait until the workers shut down when stopping MLServer.
field root_path: str = ''
    Set the ASGI root path for applications submounted below a given URL path.
field server_name: str = 'mlserver'
    Name of the server.
field server_version: str = '1.5.0.dev1'
    Version of the server.
field tracing_server: str | None = None
    Server name used to export OpenTelemetry tracing to collector service.
field use_structured_logging: bool = False
    Use JSON-formatted structured logging instead of default format.
```

10.2 Model Settings

In MLServer, each loaded model can be configured separately. This configuration will include model information (e.g. metadata about the accepted inputs), but also model-specific settings (e.g. number of *parallel workers* to run inference).

This configuration will usually be provided through a model-settings.json file which sits next to the model artifacts. However, it's also possible to provide this through environment variables prefixed with MLSERVER_MODEL_ (e.g. MLSERVER_MODEL_IMPLEMENTATION). Note that, in the latter case, this environment variables will be shared across all loaded models (unless they get overriden by a model-settings.json file). Additionally, if no model-settings.json file is found, MLServer will also try to load a "default" model from these environment variables.

10.2.1 Settings

```
pydantic settings mlserver.settings.ModelSettings
         Config
               • env_file: str = .env
               • env_prefix: str = MLSERVER\_MODEL\_
               • underscore_attrs_are_private: bool = True
         Fields
               • cache_enabled (bool)
               • implementation_ (str)
               • inputs (List[mlserver.types.dataplane.MetadataTensor])
               max_batch_size (int)
               • max_batch_time (float)
               • name (str)

    outputs (List[mlserver.types.dataplane.MetadataTensor])

               • parallel_workers (int | None)
               • parameters (mlserver.settings.ModelParameters | None)
               • platform (str)
               versions (List[str])
               • warm_workers (bool)
```

field cache_enabled: bool = False

Enable caching for a specific model. This parameter can be used to disable cache for a specific model, if the server level caching is enabled. If the server level caching is disabled, this parameter value will have no effect.

```
field implementation_: str [Required] (alias 'implementation')
```

Python path to the inference runtime to use to serve this model (e.g. mlserver_sklearn.SKLearnModel).

```
field inputs: List[MetadataTensor] = []
```

Metadata about the inputs accepted by the model.

```
field max_batch_size: int = 0
```

When adaptive batching is enabled, maximum number of requests to group together in a single batch.

```
When adaptive batching is enabled, maximum amount of time (in seconds) to wait for enough requests to
     build a full batch.
field name: str = ''
     Name of the model.
field outputs: List[MetadataTensor] = []
     Metadata about the outputs returned by the model.
field parallel_workers: int | None = None
     Use the parallel_workers field the server wide settings instead.
field parameters: ModelParameters | None = None
     Extra parameters for each instance of this model.
field platform: str = ''
     Framework used to train and serialise the model (e.g. sklearn).
field versions: List[str] = []
     Versions of dependencies used to train the model (e.g. sklearn/0.20.1).
field warm_workers: bool = False
     Inference workers will now always be warmed up at start time.
classmethod parse_file(path: str) \rightarrow ModelSettings
classmethod parse_obj(obj: Any) \rightarrow ModelSettings
property implementation: Type[MLModel]
property version: str | None
```

field max_batch_time: float = 0.0

10.2.2 Extra Model Parameters

pydantic settings mlserver.settings.ModelParameters

Parameters that apply only to a particular instance of a model. This can include things like model weights, or arbitrary extra parameters particular to the underlying inference runtime. The main difference with respect to ModelSettings is that parameters can change on each instance (e.g. each version) of the model.

```
Config
```

```
env_file: str = .env
env_prefix: str = MLSERVER_MODEL_
extra: Extra = allow
Fields
content_type (str | None)
environment_tarball (str | None)
extra (dict | None)
format (str | None)
uri (str | None)
version (str | None)
```

```
field content_type: str | None = None
```

Default content type to use for requests and responses.

```
field environment_tarball: str | None = None
```

Path to the environment tarball which should be used to load this model.

```
field extra: dict | None = {}
```

Arbitrary settings, dependent on the inference runtime implementation.

```
field format: str | None = None
```

Format of the model (only available on certain runtimes).

```
field uri: str | None = None
```

URI where the model artifacts can be found. This path must be either absolute or relative to where MLServer is running.

```
field version: str | None = None
```

Version of the model.

10.3 MLServer CLI

The MLServer package includes a mlserver CLI designed to help with some of the common tasks involved with a model's lifecycle. Below, you can find the full list of supported subcommands. Note that you can also get a similar high-level outline at any time by running:

```
mlserver --help
```

10.3.1 Commands

mlserver

Command-line interface to manage MLServer models.

```
mlserver [OPTIONS] COMMAND [ARGS]...
```

Options

--version

Show the version and exit.

build

Build a Docker image for a custom MLServer runtime.

```
mlserver build [OPTIONS] FOLDER
```

Options

```
-t, --tag <tag>
```

--no-cache

Arguments

FOLDER

Required argument

dockerfile

Generate a Dockerfile

```
mlserver dockerfile [OPTIONS] FOLDER
```

Options

-i, --include-dockerignore

Arguments

FOLDER

Required argument

infer

Deprecated: This experimental feature will be removed in future work. Execute batch inference requests against V2 inference server.

```
mlserver infer [OPTIONS]
```

Options

```
-u, --url <url>
```

URL of the MLServer to send inference requests to. Should not contain http or https.

-m, --model-name <model_name>

Required Name of the model to send inference requests to.

-i, --input-data-path <input_data_path>

Required Local path to the input file containing inference requests to be processed.

-o, --output-data-path <output_data_path>

Required Local path to the output file for the inference responses to be written to.

-w, --workers <workers>

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-r, --retries <retries>

-s, --batch-size <batch_size>

Send inference requests grouped together as micro-batches.

-b, --binary-data

Send inference requests as binary data (not fully supported).

-v. --verbose

Verbose mode.

-vv, --extra-verbose

Extra verbose mode (shows detailed requests and responses).

-t, --transport <transport>

Transport type to use to send inference requests. Can be 'rest' or 'grpc' (not yet supported).

Options

rest | grpc

-H, --request-headers <request_headers>

Headers to be set on each inference request send to the server. Multiple options are allowed as: -H 'Header1: Val1' -H 'Header2: Val2'. When setting up as environmental provide as 'Header1:Val1 Header2:Val2'.

--timeout <timeout>

Connection timeout to be passed to tritonclient.

--batch-interval <batch_interval>

Minimum time interval (in seconds) between requests made by each worker.

--batch-jitter <batch_jitter>

Maximum random jitter (in seconds) added to batch interval between requests.

--use-ssl

Use SSL in communications with inference server.

--insecure

Disable SSL verification in communications. Use with caution.

Environment variables

MLSERVER_INFER_URL

Provide a default for --url

MLSERVER_INFER_MODEL_NAME

Provide a default for --model-name

MLSERVER_INFER_INPUT_DATA_PATH

Provide a default for --input-data-path

MLSERVER_INFER_OUTPUT_DATA_PATH

Provide a default for --output-data-path

MLSERVER_INFER_WORKERS

Provide a default for --workers

MLSERVER_INFER_RETRIES

Provide a default for --retries

MLSERVER_INFER_BATCH_SIZE

Provide a default for --batch-size

MLSERVER_INFER_BINARY_DATA

Provide a default for --binary-data

MLSERVER_INFER_VERBOSE

Provide a default for --verbose

MLSERVER_INFER_EXTRA_VERBOSE

Provide a default for --extra-verbose

MLSERVER_INFER_TRANSPORT

Provide a default for -- transport

MLSERVER_INFER_REQUEST_HEADERS

Provide a default for --request-headers

MLSERVER_INFER_CONNECTION_TIMEOUT

Provide a default for --timeout

MLSERVER_INFER_BATCH_INTERVAL

Provide a default for --batch-interval

MLSERVER_INFER_BATCH_JITTER

Provide a default for --batch-jitter

MLSERVER_INFER_USE_SSL

Provide a default for --use-ss1

MLSERVER_INFER_INSECURE

Provide a default for --insecure

init

Generate a base project template

mlserver init [OPTIONS]

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Options

```
-t, --template <template>
```

start

Start serving a machine learning model with MLServer.

```
mlserver start [OPTIONS] FOLDER
```

Arguments

FOLDER

Required argument

10.4 Python API

MLServer can be installed as a Python package, which exposes a public framework which can be used to build *custom inference runtimes* and *codecs*.

Below, you can find the main reference for the Python API exposed by the MLServer framework.

10.4.1 MLModel

The MLModel class is the base class for all *custom inference runtimes*. It exposes the main interface that MLServer will use to interact with ML models.

The bulk of its public interface are the <code>load()</code>, <code>unload()</code> and <code>predict()</code> methods. However, it also contains helpers with encoding / decoding of requests and responses, as well as properties to access the most common bits of the model's metadata.

When writing custom runtimes, this class should be extended to implement your own load and predict logic.

```
class mlserver.MLModel(settings: ModelSettings)
```

Abstract inference runtime which exposes the main interface to interact with ML models.

```
async load() \rightarrow bool
```

Method responsible for loading the model from a model artefact. This method will be called on each of the parallel workers (when *parallel inference*) is enabled). Its return value will represent the model's readiness status. A return value of True will mean the model is ready.

This method should be overriden to implement your custom load logic.

```
async predict(payload: InferenceRequest) \rightarrow InferenceResponse
```

Method responsible for running inference on the model.

This method should be overriden to implement your custom inference logic.

async unload() \rightarrow bool

Method responsible for unloading the model, freeing any resources (e.g. CPU memory, GPU memory, etc.). This method will be called on each of the parallel workers (when *parallel inference*) is enabled). A return value of True will mean the model is now unloaded.

This method should be overriden to implement your custom unload logic.

property name: str

Model name, from the model settings.

property version: str | None

Model version, from the model settings.

property settings: ModelSettings

Model settings.

property inputs: List[MetadataTensor] | None

Expected model inputs, from the model settings.

Note that this property can also be modified at model's load time to inject any inputs metadata.

property outputs: List[MetadataTensor] | None

Expected model outputs, from the model settings.

Note that this property can also be modified at model's load time to inject any outputs metadata.

```
\mathbf{decode}(\mathit{request\_input}: \ \mathsf{RequestInput}, \mathit{default\_codec}: \ \mathit{Type}[\mathsf{InputCodec}] \ | \ \mathsf{InputCodec} \ | \ \mathit{None} = \mathit{None}) \rightarrow \mathsf{Any}
```

Helper to decode a **request input** into its corresponding high-level Python object. This method will find the most appropriate *input codec* based on the model's metadata and the input's content type. Otherwise, it will fall back to the codec specified in the default_codec kwarg.

```
\label{lem:decode_request} \begin{tabular}{ll} decode\_request(inference\_request: InferenceRequest, default\_codec: Type[RequestCodec] \mid RequestCodec\\ \mid None = None) \rightarrow Any \end{tabular}
```

Helper to decode an **inference request** into its corresponding high-level Python object. This method will find the most appropriate *request codec* based on the model's metadata and the requests's content type. Otherwise, it will fall back to the codec specified in the default_codec kwarg.

Helper to encode a high-level Python object into its corresponding **inference response**. This method will find the most appropriate *request codec* based on the payload's type. Otherwise, it will fall back to the codec specified in the default_codec kwarg.

```
encode(payload: Any, request_output: RequestOutput, default_codec: Type[InputCodec] | InputCodec | None = None) → ResponseOutput
```

Helper to encode a high-level Python object into its corresponding **response output**. This method will find the most appropriate *input codec* based on the model's metadata, request output's content type or payload's type. Otherwise, it will fall back to the codec specified in the default_codec kwarg.

10.4.2 Types

Config

• use enum values: bool = True

Fields

• error (str | None)

field error: str | None = None

pydantic model mlserver.types.InferenceRequest

```
"title": "InferenceRequest",
  "description": "Override Pydantic's BaseModel class to ensure all payloads.
→exclude unset\nfields by default.\n\nFrom:\n https://github.com/pydantic/
→pydantic/issues/1387#issuecomment-612901525",
  "type": "object",
  "properties": {
     "id": {
        "title": "Id",
        "type": "string"
     },
     "parameters": {
        "$ref": "#/definitions/Parameters"
     "inputs": {
        "title": "Inputs",
        "type": "array",
        "items": {
           "$ref": "#/definitions/RequestInput"
     },
```

```
"outputs": {
        "title": "Outputs",
        "type": "array",
        "items": {
           "$ref": "#/definitions/RequestOutput"
     }
  },
  "required": [
     "inputs"
  "definitions": {
     "Parameters": {
        "title": "Parameters",
        "description": "Override Pydantic's BaseModel class to ensure all payloads...
→exclude unset\nfields by default.\n\nFrom:\n https://github.com/pydantic/
→pydantic/issues/1387#issuecomment-612901525",
        "type": "object",
        "properties": {
           "content_type": {
               "title": "Content Type",
               "type": "string"
            "headers": {
               "title": "Headers",
               "type": "object"
           }
        }
     },
     "Datatype": {
        "title": "Datatype",
        "description": "An enumeration.",
        "enum": [
           "BOOL",
           "UINT8".
           "UINT16",
           "UINT32",
           "UINT64",
           "INT8".
           "INT16",
           "INT32",
           "INT64",
           "FP16",
           "FP32",
           "FP64",
           "BYTES"
        1
     },
     "TensorData": {
        "title" "TensorData".
        "description": "Override Pydantic's BaseModel class to ensure all payloads...
→exclude unset\nfields by default.\n\nFrom:\n https://github.com/pydantic/
                                                                        (continues on next page)
```

```
→pydantic/issues/1387#issuecomment-612901525"
     "RequestInput": {
        "title": "RequestInput",
        "description": "Override Pydantic's BaseModel class to ensure all payloads.
→exclude unset\nfields by default.\n\nFrom:\n
                                                 https://github.com/pydantic/
→pydantic/issues/1387#issuecomment-612901525",
        "type": "object",
        "properties": {
           "name": {
               "title": "Name",
               "type": "string"
           },
           "shape": {
               "title": "Shape",
               "type" "array".
               "items": {
                  "type": "integer"
           },
           "datatype": {
               "$ref": "#/definitions/Datatype"
           "parameters": {
               "$ref": "#/definitions/Parameters"
           "data": {
               "$ref": "#/definitions/TensorData"
        },
        "required": [
           "name",
           "shape".
           "datatype",
           "data"
        ]
     },
     "RequestOutput": {
        "title": "RequestOutput",
        "description": "Override Pydantic's BaseModel class to ensure all payloads...
→exclude unset\nfields by default.\n\nFrom:\n
                                                  https://github.com/pydantic/
→pydantic/issues/1387#issuecomment-612901525",
        "type": "object",
        "properties": {
           "name": {
               "title": "Name",
               "type": "string"
           },
           "parameters": {
               "$ref": "#/definitions/Parameters"
           }
        },
```

```
"required": [
                 "name"
             ]
          }
       }
    }
         Config
              • use enum values: bool = True
         Fields
              • id (str | None)
              • inputs (List[mlserver.types.dataplane.RequestInput])
              • outputs (List[mlserver.types.dataplane.RequestOutput] | None)
              • parameters (mlserver.types.dataplane.Parameters | None)
    field id: str | None = None
    field inputs: List[RequestInput] [Required]
    field outputs: List[RequestOutput] | None = None
    field parameters: Parameters | None = None
pydantic model mlserver.types.InferenceResponse
```

```
"title": "InferenceResponse",
  "description": "Override Pydantic's BaseModel class to ensure all payloads.
→exclude unset\nfields by default.\n\nFrom:\n
                                                  https://github.com/pydantic/
→pydantic/issues/1387#issuecomment-612901525".
  "type": "object",
  "properties": {
     "model_name": {
        "title": "Model Name",
        "type": "string"
     "model_version": {
        "title": "Model Version",
        "type": "string"
     },
     "id": {
        "title": "Id",
        "type": "string"
     },
     "parameters": {
        "$ref": "#/definitions/Parameters"
     },
     "outputs": {
        "title": "Outputs",
                                                                        (continues on next page)
```

```
"type": "array",
        "items": {
           "$ref": "#/definitions/ResponseOutput"
     }
  },
  "required": [
     "model_name",
     "outputs"
  "definitions": {
     "Parameters": {
        "title": "Parameters",
        "description": "Override Pydantic's BaseModel class to ensure all payloads.
→exclude unset\nfields by default.\n\nFrom:\n https://github.com/pydantic/
→pydantic/issues/1387#issuecomment-612901525",
        "type": "object",
        "properties": {
           "content_type": {
              "title": "Content Type",
               "type": "string"
           },
           "headers": {
              "title": "Headers",
               "type": "object"
           }
        }
     },
     "Datatype": {
        "title": "Datatype",
        "description": "An enumeration.",
        "enum": [
           "BOOL"
           "UINT8"
           "UINT16",
           "UINT32",
           "UINT64",
           "INT8",
           "INT16".
           "INT32",
           "INT64",
           "FP16",
           "FP32",
           "FP64",
           "BYTES"
        1
     },
     "TensorData": {
        "title": "TensorData",
        "description": "Override Pydantic's BaseModel class to ensure all payloads.
→exclude unset\nfields by default.\n\nFrom:\n
                                                 https://github.com/pydantic/
→pydantic/issues/1387#issuecomment-612901525"
```

```
},
      "ResponseOutput": {
         "title": "ResponseOutput",
         "description": "Override Pydantic's BaseModel class to ensure all payloads...
→exclude unset\nfields by default.\n\nFrom:\n https://github.com/pydantic/
→pydantic/issues/1387#issuecomment-612901525",
         "type": "object",
         "properties": {
            "name": {
               "title": "Name",
               "type": "string"
            "shape": {
               "title": "Shape",
               "type": "array",
               "items": {
                   "type": "integer"
            },
            "datatype": {
               "$ref": "#/definitions/Datatype"
            },
            "parameters": {
               "$ref": "#/definitions/Parameters"
            },
            "data": {
               "$ref": "#/definitions/TensorData"
         },
         "required": [
            "name",
            "shape",
            "datatype",
            "data"
         ]
      }
   }
}
```

Config

• use_enum_values: bool = True

Fields

- id (str | None)
- model_name (str)
- model_version (str | None)
- outputs (List[mlserver.types.dataplane.ResponseOutput])
- parameters (mlserver.types.dataplane.Parameters | None)

```
field id: str | None = None
    field model_name: str [Required]
    field model_version: str | None = None
    field outputs: List[ResponseOutput] [Required]
    field parameters: Parameters | None = None
pydantic model mlserver.types.MetadataModelErrorResponse
        "title": "MetadataModelErrorResponse".
       "description": "Override Pydantic's BaseModel class to ensure all payloads.
     →exclude unset\nfields by default.\n\nFrom:\n https://github.com/pydantic/
     →pydantic/issues/1387#issuecomment-612901525",
       "type": "object",
        "properties": {
          "error": {
             "title": "Error"
              "type": "string"
          }
       },
        "required": [
           "error"
       ]
    }
         Config
              • use enum values: bool = True
         Fields
              • error (str)
    field error: str [Required]
pydantic model mlserver.types.MetadataModelResponse
       "title": "MetadataModelResponse",
        "description": "Override Pydantic's BaseModel class to ensure all payloads...
     →exclude unset\nfields by default.\n\nFrom:\n https://github.com/pydantic/
     →pydantic/issues/1387#issuecomment-612901525",
        "type": "object",
        "properties": {
           "name": {
             "title": "Name",
             "type": "string"
           },
           "versions": {
             "title": "Versions",
```

(continues on next page)

"type": "array",
"items": {

```
"type": "string"
      }
   },
   "platform": {
      "title": "Platform",
      "type": "string"
   "inputs": {
      "title": "Inputs",
      "type": "array",
      "items": {
         "$ref": "#/definitions/MetadataTensor"
      }
   },
   "outputs": {
      "title": "Outputs",
      "type": "array",
      "items": {
         "$ref": "#/definitions/MetadataTensor"
   "parameters": {
      "$ref": "#/definitions/Parameters"
},
"required": [
   "name",
   "platform"
"definitions": {
   "Datatype": {
      "title": "Datatype",
      "description": "An enumeration.",
      "enum": [
         "BOOL".
         "UINT8"
         "UINT16"
         "UINT32",
         "UINT64".
         "INT8",
         "INT16",
         "INT32",
         "INT64",
         "FP16",
         "FP32",
         "FP64".
         "BYTES"
      ]
   },
   "Parameters": {
      "title": "Parameters",
      "description": "Override Pydantic's BaseModel class to ensure all payloads...
                                                                      (continues on next page)
```

```
→exclude unset\nfields by default.\n\nFrom:\n
                                                   https://github.com/pydantic/
→pydantic/issues/1387#issuecomment-612901525",
         "type": "object",
         "properties": {
            "content_type": {
               "title": "Content Type",
               "type": "string"
            },
            "headers": {
               "title": "Headers",
               "type": "object"
         }
      },
      "MetadataTensor": {
         "title": "MetadataTensor".
         "description": "Override Pydantic's BaseModel class to ensure all payloads...
→exclude unset\nfields by default.\n\nFrom:\n
                                                  https://github.com/pydantic/
→pydantic/issues/1387#issuecomment-612901525",
         "type": "object",
         "properties": {
            "name": {
               "title": "Name",
               "type": "string"
            "datatype": {
               "$ref": "#/definitions/Datatype"
            "shape": {
               "title": "Shape",
               "type": "array",
               "items": {
                  "type": "integer"
               }
            "parameters": {
               "$ref": "#/definitions/Parameters"
            }
         },
         "required": [
            "name",
            "datatype",
            "shape"
         ]
      }
   }
}
```

Config

• use_enum_values: bool = True

Fields

```
• inputs (List[mlserver.types.dataplane.MetadataTensor] | None)
              • name (str)
              • outputs (List[mlserver.types.dataplane.MetadataTensor] | None)
              • parameters (mlserver.types.dataplane.Parameters | None)
              • platform (str)
              • versions (List[str] | None)
    field inputs: List[MetadataTensor] | None = None
    field name: str [Required]
    field outputs: List[MetadataTensor] | None = None
    field parameters: Parameters | None = None
    field platform: str [Required]
    field versions: List[str] | None = None
pydantic model mlserver.types.MetadataServerErrorResponse
     {
        "title": "MetadataServerErrorResponse".
       "description": "Override Pydantic's BaseModel class to ensure all payloads.
     →exclude unset\nfields by default.\n\nFrom:\n https://github.com/pydantic/
     →pydantic/issues/1387#issuecomment-612901525",
        "type": "object",
        "properties": {
           "error": {
              "title": "Error",
              "type": "string"
       },
        "required": [
           "error"
    }
         Config
              • use enum values: bool = True
         Fields
              • error (str)
    field error: str [Required]
pydantic model mlserver.types.MetadataServerResponse
        "title": "MetadataServerResponse",
        "description": "Override Pydantic's BaseModel class to ensure all payloads...
                                                                            (continues on next page)
```

```
→exclude unset\nfields by default.\n\nFrom:\n
                                                   https://github.com/pydantic/
→pydantic/issues/1387#issuecomment-612901525",
   "type": "object",
   "properties": {
      "name": {
         "title": "Name",
         "type": "string"
      },
      "version": {
         "title": "Version",
         "type": "string"
      "extensions": {
         "title": "Extensions",
         "type": "array",
         "items": {
            "type": "string"
      }
   },
   "required": [
      "name",
      "version",
      "extensions"
   ]
}
```

Config

• use_enum_values: bool = True

Fields

- extensions (List[str])
- name (str)
- version (str)

field extensions: List[str] [Required]

field name: str [Required]

field version: str [Required]

pydantic model mlserver.types.MetadataTensor

```
"title": "MetadataTensor",
  "description": "Override Pydantic's BaseModel class to ensure all payloads...
→exclude unset\nfields by default.\n\nFrom:\n https://github.com/pydantic/
→pydantic/issues/1387#issuecomment-612901525",
  "type": "object",
  "properties": {
     "name": {
```

```
"title": "Name",
         "type": "string"
      },
      "datatype": {
        "$ref": "#/definitions/Datatype"
      "shape": {
         "title": "Shape",
         "type": "array",
        "items": {
            "type": "integer"
     },
      "parameters": {
         "$ref": "#/definitions/Parameters"
  },
  "required": [
     "name",
     "datatype",
     "shape"
  ],
  "definitions": {
      "Datatype": {
         "title": "Datatype",
         "description": "An enumeration.",
         "enum":
            "BOOL".
            "UINT8"
            "UINT16".
            "UINT32",
            "UINT64",
            "INT8",
            "INT16".
            "INT32".
            "INT64",
            "FP16",
            "FP32",
            "FP64".
            "BYTES"
        ]
      "Parameters": {
         "title": "Parameters",
         "description": "Override Pydantic's BaseModel class to ensure all payloads...
                                                  https://github.com/pydantic/
→exclude unset\nfields by default.\n\nFrom:\n
→pydantic/issues/1387#issuecomment-612901525",
         "type": "object",
         "properties": {
            "content_type": {
               "title": "Content Type",
               "type": "string"
                                                                        (continues on next page)
```

```
},
                 "headers": {
                    "title": "Headers",
                    "type": "object"
              }
           }
        }
    }
         Config
              • use_enum_values: bool = True
         Fields
              • datatype (mlserver.types.dataplane.Datatype)
              • name (str)
              • parameters (mlserver.types.dataplane.Parameters | None)
              • shape (List[int])
    field datatype: Datatype [Required]
    field name: str [Required]
    field parameters: Parameters | None = None
    field shape: List[int] [Required]
pydantic model mlserver.types.Parameters
        "title": "Parameters",
        "description": "Override Pydantic's BaseModel class to ensure all payloads.
     →exclude unset\nfields by default.\n\nFrom:\n https://github.com/pydantic/
     →pydantic/issues/1387#issuecomment-612901525",
        "type": "object",
        "properties": {
           "content_type": {
              "title": "Content Type",
              "type": "string"
           },
           "headers": {
              "title": "Headers",
              "type": "object"
        }
```

Config

• **extra**: Extra = allow

Fields

```
    content_type (str | None)
    headers (Dict[str, Any] | None)
    field content_type: str | None = None
    field headers: Dict[str, Any] | None = None
    pydantic model mlserver.types.RepositoryIndexRequest
```

```
{
    "title": "RepositoryIndexRequest",
    "description": "Override Pydantic's BaseModel class to ensure all payloads_
    exclude unset\nfields by default.\n\nFrom:\n https://github.com/pydantic/
    pydantic/issues/1387#issuecomment-612901525",
    "type": "object",
    "properties": {
        "ready": {
            "title": "Ready",
            "type": "boolean"
        }
    }
}
```

Config

• use_enum_values: bool = True

Fields

• ready (bool | None)

field ready: bool | None = None

pydantic model mlserver.types.RepositoryIndexResponse

```
"title": "RepositoryIndexResponse",
  "description": "Override Pydantic's BaseModel class to ensure all payloads...
→exclude unset\nfields by default.\n\nFrom:\n https://github.com/pydantic/
→pydantic/issues/1387#issuecomment-612901525",
  "type": "array",
  "items": {
     "$ref": "#/definitions/RepositoryIndexResponseItem"
  "definitions": {
     "State": {
        "title": "State",
        "description": "An enumeration.",
        "enum": [
           "UNKNOWN",
           "READY",
           "UNAVAILABLE",
           "LOADING",
           "UNLOADING"
```

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```
]
      },
      "RepositoryIndexResponseItem": {
         "title": "RepositoryIndexResponseItem",
         "description": "Override Pydantic's BaseModel class to ensure all payloads.
→exclude unset\nfields by default.\n\nFrom:\n
                                                   https://github.com/pydantic/
→pydantic/issues/1387#issuecomment-612901525",
         "type": "object",
         "properties": {
            "name": {
               "title": "Name",
               "type": "string"
            },
            "version": {
               "title": "Version",
               "type": "string"
            },
            "state": {
               "$ref": "#/definitions/State"
            },
            "reason": {
               "title": "Reason",
               "type": "string"
            }
         },
         "required": [
            "name",
            "state".
            "reason"
         1
      }
   }
}
```

Config

• use_enum_values: bool = True

Fields

__root__ (List[mlserver.types.model_repository. RepositoryIndexResponseItem])

pydantic model mlserver.types.RepositoryIndexResponseItem

```
"title": "Name",
         "type": "string"
      },
      "version": {
         "title": "Version",
         "type": "string"
      "state": {
         "$ref": "#/definitions/State"
      "reason": {
         "title": "Reason",
         "type": "string"
   },
   "required": [
      "name",
      "state",
      "reason"
   "definitions": {
      "State": {
         "title": "State",
         "description": "An enumeration.",
         "enum": [
            "UNKNOWN",
            "READY",
            "UNAVAILABLE",
            "LOADING",
            "UNLOADING"
         ]
      }
   }
}
```

use_enum_values: bool = True Fields name (str) reason (str) state (mlserver.types.model_repository.State) version (str | None) field name: str [Required] field reason: str [Required]

Config

field state: State [Required]

```
field version: str | None = None
pydantic model mlserver.types.RepositoryLoadErrorResponse
```

```
{
    "title": "RepositoryLoadErrorResponse",
    "description": "Override Pydantic's BaseModel class to ensure all payloads_
    exclude unset\nfields by default.\n\nFrom:\n https://github.com/pydantic/
    pydantic/issues/1387#issuecomment-612901525",
    "type": "object",
    "properties": {
        "error": {
            "title": "Error",
            "type": "string"
        }
    }
}
```

```
Config
```

• use_enum_values: bool = True

Fields

• error (str | None)

field error: str | None = None

pydantic model mlserver.types.RepositoryUnloadErrorResponse

```
{
    "title": "RepositoryUnloadErrorResponse",
    "description": "Override Pydantic's BaseModel class to ensure all payloads_
    ⇒exclude unset\nfields by default.\n\nFrom:\n https://github.com/pydantic/
    pydantic/issues/1387#issuecomment-612901525",
    "type": "object",
    "properties": {
        "error": {
            "title": "Error",
            "type": "string"
        }
    }
}
```

Config

• use_enum_values: bool = True

Fields

• error (str | None)

field error: str | None = None

(continues on next page)

pydantic model mlserver.types.RequestInput

```
"title": "RequestInput",
  "description": "Override Pydantic's BaseModel class to ensure all payloads.
→exclude unset\nfields by default.\n\nFrom:\n https://github.com/pydantic/
→pydantic/issues/1387#issuecomment-612901525".
  "type": "object",
  "properties": {
     "name": {
        "title": "Name",
        "type": "string"
     "shape": {
        "title": "Shape",
        "type": "array",
        "items": {
            "type": "integer"
     },
     "datatype": {
        "$ref": "#/definitions/Datatype"
     "parameters": {
        "$ref": "#/definitions/Parameters"
     },
     "data": {
        "$ref": "#/definitions/TensorData"
  },
  "required": [
     "name",
     "shape",
     "datatype",
     "data"
  "definitions": {
     "Datatype": {
         "title": "Datatype",
         "description": "An enumeration.",
        "enum": [
            "BOOL",
            "UINT8"
            "UINT16",
           "UINT32",
            "UINT64",
            "INT8",
           "INT16",
           "INT32",
            "INT64",
            "FP16",
            "FP32",
            "FP64".
```

```
(continued from previous page)
            "BYTES"
         ]
      },
      "Parameters": {
         "title": "Parameters".
         "description": "Override Pydantic's BaseModel class to ensure all payloads.
→exclude unset\nfields by default.\n\nFrom:\n
                                                   https://github.com/pydantic/
→pydantic/issues/1387#issuecomment-612901525",
         "type": "object",
         "properties": {
            "content_type": {
               "title": "Content Type",
               "type": "string"
            "headers": {
               "title" "Headers".
               "type": "object"
         }
      },
      "TensorData": {
         "title": "TensorData",
         "description": "Override Pydantic's BaseModel class to ensure all payloads.
→exclude unset\nfields by default.\n\nFrom:\n https://github.com/pydantic/
→pydantic/issues/1387#issuecomment-612901525"
   }
}
    Config
         • use enum values: bool = True
    Fields
         • data (mlserver.types.dataplane.TensorData)
         • datatype (mlserver.types.dataplane.Datatype)
         • name (str)
         • parameters (mlserver.types.dataplane.Parameters | None)
```

• shape (List[int])

```
field data: TensorData [Required]
field datatype: Datatype [Required]
field name: str [Required]
```

field parameters: Parameters | None = None

field shape: List[int] [Required]

pydantic model mlserver.types.RequestOutput

```
"title": "RequestOutput",
   "description": "Override Pydantic's BaseModel class to ensure all payloads.
→exclude unset\nfields by default.\n\nFrom:\n https://github.com/pydantic/
→pydantic/issues/1387#issuecomment-612901525".
   "type": "object",
   "properties": {
      "name": {
         "title": "Name",
         "type": "string"
      "parameters": {
         "$ref": "#/definitions/Parameters"
   "required": [
      "name"
   "definitions": {
      "Parameters": {
         "title": "Parameters",
         "description": "Override Pydantic's BaseModel class to ensure all payloads.
→exclude unset\nfields by default.\n\nFrom:\n https://github.com/pydantic/
→pydantic/issues/1387#issuecomment-612901525",
         "type": "object",
         "properties": {
            "content_type": {
               "title": "Content Type",
               "type": "string"
            },
            "headers": {
               "title": "Headers",
               "type": "object"
            }
         }
      }
   }
}
```

pydantic model mlserver.types.ResponseOutput

```
"title": "ResponseOutput",
  "description": "Override Pydantic's BaseModel class to ensure all payloads.
→exclude unset\nfields by default.\n\nFrom:\n https://github.com/pydantic/
→pydantic/issues/1387#issuecomment-612901525".
  "type": "object",
  "properties": {
     "name": {
        "title": "Name",
        "type": "string"
     "shape": {
        "title": "Shape",
        "type": "array",
        "items": {
            "type": "integer"
        }
     },
     "datatype": {
        "$ref": "#/definitions/Datatype"
     "parameters": {
        "$ref": "#/definitions/Parameters"
     },
     "data": {
        "$ref": "#/definitions/TensorData"
  },
  "required": [
     "name",
     "shape",
     "datatype",
     "data"
  "definitions": {
     "Datatype": {
         "title": "Datatype",
         "description": "An enumeration.",
        "enum": [
            "BOOL",
            "UINT8"
            "UINT16",
           "UINT32",
            "UINT64",
            "INT8",
            "INT16",
           "INT32",
            "INT64",
            "FP16",
            "FP32",
            "FP64".
```

```
"BYTES"
         ]
     },
      "Parameters": {
         "title" "Parameters".
         "description": "Override Pydantic's BaseModel class to ensure all payloads.
→exclude unset\nfields by default.\n\nFrom:\n
                                                  https://github.com/pydantic/
→pydantic/issues/1387#issuecomment-612901525",
         "type": "object",
         "properties": {
            "content_type": {
               "title": "Content Type",
               "type": "string"
            "headers": {
               "title": "Headers",
               "type": "object"
         }
      },
      "TensorData": {
         "title": "TensorData",
         "description": "Override Pydantic's BaseModel class to ensure all payloads.
→exclude unset\nfields by default.\n\nFrom:\n https://github.com/pydantic/
→pydantic/issues/1387#issuecomment-612901525"
   }
}
    Config
         • use enum values: bool = True
    Fields
         • data (mlserver.types.dataplane.TensorData)
         • datatype (mlserver.types.dataplane.Datatype)
         • name (str)
         • parameters (mlserver.types.dataplane.Parameters | None)
         • shape (List[int])
field data: TensorData [Required]
field datatype: Datatype [Required]
field name: str [Required]
```

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field parameters: Parameters | None = None

field shape: List[int] [Required]

```
class mlserver.types.State(value)
    An enumeration.
```

pydantic model mlserver.types.TensorData

```
Config
```

• use_enum_values: bool = True

Fields

• __root__ (Any)

10.4.3 Codecs

Codecs are used to encapsulate the logic required to encode / decode payloads following the Open Inference Protocol into high-level Python types. You can read more about the high-level concepts behind codecs in the *Content Types (and Codecs)* section of the docs, as well as how to use them.

Base Codecs

All the codecs within MLServer extend from either the *InputCodec* or the *RequestCodec* base classes. These define the interface to deal with input (outputs) and request (responses) respectively.

class mlserver.codecs.InputCodec

The InputCodec interface lets you define type conversions of your raw input data to / from the Open Inference Protocol. Note that this codec applies at the individual input (output) level.

For request-wide transformations (e.g. dataframes), use the RequestCodec interface instead.

```
classmethod can_encode(payload: Any) \rightarrow bool
```

Evaluate whether the codec can encode (decode) the payload.

```
classmethod decode_input(request_input: RequestInput) → Any
```

Decode a request input into a high-level Python type.

```
classmethod decode_output(response\_output: ResponseOutput) \rightarrow Any
```

Decode a response output into a high-level Python type.

```
classmethod encode_input(name: str, payload: Any, **kwargs) → RequestInput
```

Encode the given payload into a RequestInput.

```
classmethod encode_output(name: str, payload: Any, **kwargs) \rightarrow ResponseOutput
```

Encode the given payload into a response output.

class mlserver.codecs.RequestCodec

The RequestCodec interface lets you define request-level conversions between high-level Python types and the Open Inference Protocol. This can be useful where the encoding of your payload encompases multiple input heads (e.g. dataframes, where each column can be thought as a separate input head).

For individual input-level encoding / decoding, use the InputCodec interface instead.

```
classmethod can_encode(payload: Any) \rightarrow bool
```

Evaluate whether the codec can encode (decode) the payload.

```
classmethod decode_request(request: InferenceRequest) \rightarrow Any
```

Decode an inference request into a high-level Python object.

```
classmethod decode_response(response: InferenceResponse) \rightarrow Any
```

Decode an inference response into a high-level Python object.

```
classmethod encode_request(payload: Any, **kwargs) \rightarrow InferenceRequest
```

Encode the given payload into an inference request.

```
classmethod encode_response(model\_name: str, payload: Any, model\_version: str \mid None = None, **kwargs) \rightarrow InferenceResponse
```

Encode the given payload into an inference response.

Built-in Codecs

The mlserver package will include a set of built-in codecs to cover common conversions. You can learn more about these in the *Available Content Types* section of the docs.

```
class mlserver.codecs.Base64Codec
```

Codec that convers to / from a base64 input.

```
classmethod can_encode(payload: Any) \rightarrow bool
```

Evaluate whether the codec can encode (decode) the payload.

```
classmethod decode_input(request input: RequestInput) → List[bytes]
```

Decode a request input into a high-level Python type.

```
classmethod decode_output(response_output: ResponseOutput) → List[bytes]
```

Decode a response output into a high-level Python type.

```
classmethod encode_input(name: str, payload: List[bytes], use\_bytes: bool = True, **kwargs) \rightarrow RequestInput
```

Encode the given payload into a RequestInput.

```
classmethod encode_output(name: str, payload: List[bytes], use_bytes: bool = True, **kwargs) \rightarrow ResponseOutput
```

Encode the given payload into a response output.

class mlserver.codecs.DatetimeCodec

Codec that convers to / from a datetime input.

```
classmethod can_encode(payload: Any) \rightarrow bool
```

Evaluate whether the codec can encode (decode) the payload.

classmethod decode_input(*request_input*: RequestInput) → List[datetime]

Decode a request input into a high-level Python type.

```
classmethod decode_output(response_output: ResponseOutput) → List[datetime]
           Decode a response output into a high-level Python type.
     classmethod encode_input(name: str, payload: List[str | datetime], use_bytes: bool = True, **kwargs)
                                    \rightarrow RequestInput
           Encode the given payload into a RequestInput.
     classmethod encode_output(name: str, payload: List[str | datetime], use_bytes: bool = True, **kwargs)
                                     \rightarrow ResponseOutput
           Encode the given payload into a response output.
class mlserver.codecs.NumpyCodec
     Decodes an request input (response output) as a NumPy array.
     TypeHint
           alias of ndarray
     classmethod can_encode(payload: Any) \rightarrow bool
           Evaluate whether the codec can encode (decode) the payload.
     classmethod decode_input(request input: RequestInput) → ndarray
           Decode a request input into a high-level Python type.
     classmethod decode_output(response output: ResponseOutput) → ndarray
           Decode a response output into a high-level Python type.
     classmethod encode_input(name: str, payload: ndarray, **kwargs) → RequestInput
           Encode the given payload into a RequestInput.
     classmethod encode_output(name: str, payload: ndarray, **kwargs) \rightarrow ResponseOutput
           Encode the given payload into a response output.
class mlserver.codecs.NumpyRequestCodec
     the whole payload is a single NumPy tensor.
```

Decodes the first input (output) of request (response) as a NumPy array. This codec can be useful for cases where

InputCodec

alias of NumpyCodec

class mlserver.codecs.PandasCodec

Decodes a request (response) into a Pandas DataFrame, assuming each input (output) head corresponds to a column of the DataFrame.

TypeHint

alias of DataFrame

```
classmethod can_encode(payload: Any) \rightarrow bool
```

Evaluate whether the codec can encode (decode) the payload.

classmethod decode_request(request: InferenceRequest) \rightarrow DataFrame

Decode an inference request into a high-level Python object.

classmethod decode_response(*response*: InferenceResponse) → DataFrame

Decode an inference response into a high-level Python object.

classmethod encode_request(payload: DataFrame, use_bytes: bool = True, **kwargs) → *InferenceRequest*

Encode the given payload into an inference request.

classmethod encode_response($model_name$: str, payload: DataFrame, $model_version$: $str \mid None = None$, use_bytes : bool = True, **kwargs) $\rightarrow InferenceResponse$

Encode the given payload into an inference response.

class mlserver.codecs.StringCodec

Encodes a list of Python strings as a BYTES input (output).

classmethod can_encode(payload: Any) \rightarrow bool

Evaluate whether the codec can encode (decode) the payload.

classmethod decode_input(*request input*: RequestInput) → List[str]

Decode a request input into a high-level Python type.

classmethod decode_output(*response_output*: ResponseOutput) → List[str]

Decode a response output into a high-level Python type.

classmethod encode_input(name: str, payload: List[str], use_bytes : bool = True, **kwargs) \rightarrow RequestInput

Encode the given payload into a RequestInput.

classmethod encode_output(name: str, payload: List[str], use_bytes : bool = True, **kwargs) \rightarrow ResponseOutput

Encode the given payload into a response output.

class mlserver.codecs.StringRequestCodec

Decodes the first input (output) of request (response) as a list of strings. This codec can be useful for cases where the whole payload is a single list of strings.

InputCodec

alias of StringCodec

10.4.4 Metrics

The MLServer package exposes a set of methods that let you register and track custom metrics. This can be used within your own *custom inference runtimes*. To learn more about how to expose custom metrics, check out the *metrics usage guide*.

```
mlserver.log(**metrics)
```

Logs a new set of metric values. Each kwarg of this method will be treated as a separate metric / value pair. If any of the metrics does not exist, a new one will be created with a default description.

```
mlserver.register(name: str, description: str) \rightarrow Histogram
```

Registers a new metric with its description. If the metric already exists, it will just return the existing one.

CHAPTER

ELEVEN

EXAMPLES

To see MLServer in action you can check out the examples below. These are end-to-end notebooks, showing how to serve models with MLServer.

11.1 Inference Runtimes

If you are interested in how MLServer interacts with particular model frameworks, you can check the following examples. These focus on showcasing the different *inference runtimes* that ship with MLServer out of the box. Note that, for **advanced use cases**, you can also write your own custom inference runtime (see the *example below on custom models*).

- Serving Scikit-Learn models
- Serving XGBoost models
- Serving LightGBM models
- · Serving CatBoost models
- Serving Tempo pipelines
- Serving MLflow models
- Serving custom models
- Serving Alibi Detect models
- Serving HuggingFace models

11.1.1 Serving Scikit-Learn models

Out of the box, mlserver supports the deployment and serving of scikit-learn models. By default, it will assume that these models have been serialised using joblib.

In this example, we will cover how we can train and serialise a simple model, to then serve it using mlserver.

Training

The first step will be to train a simple scikit-learn model. For that, we will use the MNIST example from the scikit-learn documentation which trains an SVM model.

```
# Original source code and more details can be found in:
# https://scikit-learn.org/stable/auto_examples/classification/plot_digits_
⇔classification.html
# Import datasets, classifiers and performance metrics
from sklearn import datasets, svm, metrics
from sklearn.model_selection import train_test_split
# The digits dataset
digits = datasets.load_digits()
# To apply a classifier on this data, we need to flatten the image, to
# turn the data in a (samples, feature) matrix:
n_samples = len(digits.images)
data = digits.images.reshape((n_samples, -1))
# Create a classifier: a support vector classifier
classifier = svm.SVC(gamma=0.001)
# Split data into train and test subsets
X_train, X_test, y_train, y_test = train_test_split(
    data, digits.target, test_size=0.5, shuffle=False)
# We learn the digits on the first half of the digits
classifier.fit(X_train, y_train)
```

Saving our trained model

To save our trained model, we will serialise it using joblib. While this is not a perfect approach, it's currently the recommended method to persist models to disk in the scikit-learn documentation.

Our model will be persisted as a file named mnist-svm.joblib

```
import joblib

model_file_name = "mnist-svm.joblib"
joblib.dump(classifier, model_file_name)
```

Serving

Now that we have trained and saved our model, the next step will be to serve it using mlserver. For that, we will need to create 2 configuration files:

- settings.json: holds the configuration of our server (e.g. ports, log level, etc.).
- model-settings. json: holds the configuration of our model (e.g. input type, runtime to use, etc.).

settings.json

```
%%writefile settings.json
{
    "debug": "true"
}
```

model-settings.json

```
%%writefile model-settings.json
{
    "name": "mnist-svm",
    "implementation": "mlserver_sklearn.SKLearnModel",
    "parameters": {
        "uri": "./mnist-svm.joblib",
        "version": "v0.1.0"
    }
}
```

Start serving our model

Now that we have our config in-place, we can start the server by running mlserver start .. This needs to either be ran from the same directory where our config files are or pointing to the folder where they are.

```
mlserver start .
```

Since this command will start the server and block the terminal, waiting for requests, this will need to be ran in the background on a separate terminal.

Send test inference request

We now have our model being served by mlserver. To make sure that everything is working as expected, let's send a request from our test set.

For that, we can use the Python types that mlserver provides out of box, or we can build our request manually.

As we can see above, the model predicted the input as the number 8, which matches what's on the test set.

```
y_test[0]
```

11.1.2 Serving XGBoost models

Out of the box, mlserver supports the deployment and serving of xgboost models. By default, it will assume that these models have been serialised using the bst.save_model() method.

In this example, we will cover how we can train and serialise a simple model, to then serve it using mlserver.

Training

The first step will be to train a simple xgboost model. For that, we will use the mushrooms example from the xgboost Getting Started guide.

```
parsed = urlparse(url)
   file_name = os.path.basename(parsed.path)
   file_path = os.path.join(os.getcwd(), file_name)
   res = requests.get(url)
   with open(file_path, 'wb') as file:
        file.write(res.content)
   return file_path
train_dataset_path = _download_file(TRAIN_DATASET_URL)
test_dataset_path = _download_file(TEST_DATASET_URL)
# NOTE: Workaround to load SVMLight files from the XGBoost example
X_train, y_train = load_svmlight_file(train_dataset_path)
X_test, y_test = load_svmlight_file(test_dataset_path)
X_train = X_train.toarray()
X_test = X_test.toarray()
# read in data
dtrain = xgb.DMatrix(data=X_train, label=y_train)
# specify parameters via map
param = {'max_depth':2, 'eta':1, 'objective':'binary:logistic' }
num_round = 2
bst = xgb.train(param, dtrain, num_round)
bst
```

Saving our trained model

To save our trained model, we will serialise it using bst.save_model() and the JSON format. This is the approach by the XGBoost project.

Our model will be persisted as a file named mushroom-xgboost.json.

```
model_file_name = 'mushroom-xgboost.json'
bst.save_model(model_file_name)
```

Serving

Now that we have trained and saved our model, the next step will be to serve it using mlserver. For that, we will need to create 2 configuration files:

- settings. json: holds the configuration of our server (e.g. ports, log level, etc.).
- model-settings.json: holds the configuration of our model (e.g. input type, runtime to use, etc.).

settings.json

```
%%writefile settings.json
{
    "debug": "true"
}
```

model-settings.json

```
%%writefile model-settings.json
{
    "name": "mushroom-xgboost",
    "implementation": "mlserver_xgboost.XGBoostModel",
    "parameters": {
        "uri": "./mushroom-xgboost.json",
        "version": "v0.1.0"
    }
}
```

Start serving our model

Now that we have our config in-place, we can start the server by running mlserver start .. This needs to either be ran from the same directory where our config files are or pointing to the folder where they are.

```
mlserver start .
```

Since this command will start the server and block the terminal, waiting for requests, this will need to be ran in the background on a separate terminal.

Send test inference request

We now have our model being served by mlserver. To make sure that everything is working as expected, let's send a request from our test set.

For that, we can use the Python types that mlserver provides out of box, or we can build our request manually.

```
endpoint = "http://localhost:8080/v2/models/mushroom-xgboost/versions/v0.1.0/infer"
response = requests.post(endpoint, json=inference_request)
response.json()
```

As we can see above, the model predicted the input as close to 0, which matches what's on the test set.

```
y_test[0]
```

11.1.3 Serving LightGBM models

Out of the box, mlserver supports the deployment and serving of lightgbm models. By default, it will assume that these models have been serialised using the bst.save_model() method.

In this example, we will cover how we can train and serialise a simple model, to then serve it using mlserver.

Training

To test the LightGBM Server, first we need to generate a simple LightGBM model using Python.

```
import lightgbm as lgb
from sklearn.datasets import load_iris
from sklearn.model_selection import train_test_split
import os
model_dir = "."
BST_FILE = "iris-lightgbm.bst"
iris = load_iris()
y = iris['target']
X = iris['data']
X_train, X_test, y_train, y_test = train_test_split(X, y, test_size=0.1)
dtrain = lgb.Dataset(X_train, label=y_train)
params = {
    'objective': 'multiclass',
    'metric':'softmax',
    'num_class': 3
lgb_model = lgb.train(params=params, train_set=dtrain)
model_file = os.path.join(model_dir, BST_FILE)
lgb_model.save_model(model_file)
```

Our model will be persisted as a file named iris-lightgbm.bst.

Serving

Now that we have trained and saved our model, the next step will be to serve it using mlserver. For that, we will need to create 2 configuration files:

- settings.json: holds the configuration of our server (e.g. ports, log level, etc.).
- model-settings. json: holds the configuration of our model (e.g. input type, runtime to use, etc.).

settings.json

```
%%writefile settings.json
{
    "debug": "true"
}
```

model-settings.json

```
%%writefile model-settings.json
{
    "name": "iris-lgb",
    "implementation": "mlserver_lightgbm.LightGBMModel",
    "parameters": {
        "uri": "./iris-lightgbm.bst",
        "version": "v0.1.0"
    }
}
```

Start serving our model

Now that we have our config in-place, we can start the server by running mlserver start .. This needs to either be ran from the same directory where our config files are or pointing to the folder where they are.

```
mlserver start .
```

Since this command will start the server and block the terminal, waiting for requests, this will need to be ran in the background on a separate terminal.

Send test inference request

We now have our model being served by mlserver. To make sure that everything is working as expected, let's send a request from our test set.

For that, we can use the Python types that mlserver provides out of box, or we can build our request manually.

As we can see above, the model predicted the probability for each class, and the probability of class 1 is the biggest, close to 0.99, which matches what's on the test set.

```
y_test[0]
```

11.1.4 Running a Tempo pipeline in MLServer

This example walks you through how to create and serialise a Tempo pipeline, which can then be served through MLServer. This pipeline can contain custom Python arbitrary code.

Creating the pipeline

The first step will be to create our Tempo pipeline.

```
import numpy as np
import os

from tempo import ModelFramework, Model, Pipeline, pipeline
from tempo.seldon import SeldonDockerRuntime
from tempo.kfserving import KFServingV2Protocol

MODELS_PATH = os.path.join(os.getcwd(), 'models')

docker_runtime = SeldonDockerRuntime()

sklearn_iris_path = os.path.join(MODELS_PATH, 'sklearn-iris')
sklearn_model = Model(
    name="test-iris-sklearn",
    runtime=docker_runtime,
    platform=ModelFramework.SKLearn,
    uri="gs://seldon-models/sklearn/iris",
    local_folder=sklearn_iris_path,
)
```

```
xgboost_iris_path = os.path.join(MODELS_PATH, 'xgboost-iris')
xgboost_model = Model(
   name="test-iris-xgboost",
   runtime=docker_runtime,
   platform=ModelFramework.XGBoost,
   uri="gs://seldon-models/xgboost/iris",
   local_folder=xgboost_iris_path,
)
inference_pipeline_path = os.path.join(MODELS_PATH, 'inference-pipeline')
@pipeline(
   name="inference-pipeline",
   models=[sklearn_model, xgboost_model],
   runtime=SeldonDockerRuntime(protocol=KFServingV2Protocol()),
   local_folder=inference_pipeline_path
def inference_pipeline(payload: np.ndarray) -> np.ndarray:
   res1 = sklearn_model(payload)
   if res1[0][0] > 0.7:
       return res1
   else:
        return xgboost_model(payload)
```

This pipeline can then be serialised using cloudpickle.

```
inference_pipeline.save(save_env=False)
```

Serving the pipeline

Once we have our pipeline created and serialised, we can then create a model-settings.json file. This configuration file will hold the configuration specific to our MLOps pipeline.

```
%%writefile ./model-settings.json
{
    "name": "inference-pipeline",
    "implementation": "tempo.mlserver.InferenceRuntime",
    "parameters": {
        "uri": "./models/inference-pipeline"
    }
}
```

Start serving our model

Now that we have our config in-place, we can start the server by running mlserver start .. This needs to either be ran from the same directory where our config files are or pointing to the folder where they are.

```
mlserver start .
```

Since this command will start the server and block the terminal, waiting for requests, this will need to be ran in the background on a separate terminal.

Deploy our pipeline components

Additionally, we will also need to deploy our pipeline components. That is, the SKLearn and XGBoost models. We can do that as:

```
inference_pipeline.deploy()
```

Send test inference request

We now have our model being served by mlserver. To make sure that everything is working as expected, let's send a request.

For that, we can use the Python types that mlserver provides out of box, or we can build our request manually.

11.1.5 Serving MLflow models

Out of the box, MLServer supports the deployment and serving of MLflow models with the following features:

- Loading of MLflow Model artifacts.
- Support of dataframes, dict-of-tensors and tensor inputs.

In this example, we will showcase some of this features using an example model.

```
from IPython.core.magic import register_line_cell_magic

@register_line_cell_magic
def writetemplate(line, cell):
    with open(line, 'w') as f:
        f.write(cell.format(**globals()))
```

Training

The first step will be to train and serialise a MLflow model. For that, we will use the linear regression examle from the MLflow docs.

```
# %load src/train.py
# Original source code and more details can be found in:
# https://www.mlflow.org/docs/latest/tutorials-and-examples/tutorial.html
# The data set used in this example is from
# http://archive.ics.uci.edu/ml/datasets/Wine+Quality
# P. Cortez, A. Cerdeira, F. Almeida, T. Matos and J. Reis.
# Modeling wine preferences by data mining from physicochemical properties.
# In Decision Support Systems, Elsevier, 47(4):547-553, 2009.
import warnings
import sys
import pandas as pd
import numpy as np
from sklearn.metrics import mean_squared_error, mean_absolute_error, r2_score
from sklearn.model_selection import train_test_split
from sklearn.linear_model import ElasticNet
from urllib.parse import urlparse
import mlflow
import mlflow.sklearn
from mlflow.models.signature import infer_signature
import logging
logging.basicConfig(level=logging.WARN)
logger = logging.getLogger(__name__)
def eval_metrics(actual, pred):
   rmse = np.sqrt(mean_squared_error(actual, pred))
   mae = mean_absolute_error(actual, pred)
```

```
r2 = r2_score(actual, pred)
   return rmse, mae, r2
if name == " main ":
   warnings.filterwarnings("ignore")
   np.random.seed(40)
   # Read the wine-quality csv file from the URL
   csv\_url = (
        "http://archive.ics.uci.edu/ml"
        "/machine-learning-databases/wine-quality/winequality-red.csv"
   )
   try:
        data = pd.read_csv(csv_url, sep=";")
   except Exception as e:
       logger.exception(
            "Unable to download training & test CSV, "
            "check your internet connection. Error: %s",
            e,
        )
    # Split the data into training and test sets. (0.75, 0.25) split.
   train, test = train_test_split(data)
    # The predicted column is "quality" which is a scalar from [3, 9]
   train_x = train.drop(["quality"], axis=1)
   test_x = test.drop(["quality"], axis=1)
   train_y = train[["quality"]]
   test_y = test[["quality"]]
   alpha = float(sys.argv[1]) if len(sys.argv) > 1 else 0.5
   11_ratio = float(sys.argv[2]) if len(sys.argv) > 2 else 0.5
    with mlflow.start_run():
       lr = ElasticNet(alpha=alpha, l1_ratio=l1_ratio, random_state=42)
       lr.fit(train_x, train_y)
       predicted_qualities = lr.predict(test_x)
        (rmse, mae, r2) = eval_metrics(test_y, predicted_qualities)
       print("Elasticnet model (alpha=%f, l1_ratio=%f):" % (alpha, l1_ratio))
       print(" RMSE: %s" % rmse)
       print(" MAE: %s" % mae)
       print(" R2: %s" % r2)
       mlflow.log_param("alpha", alpha)
       mlflow.log_param("l1_ratio", l1_ratio)
       mlflow.log_metric("rmse", rmse)
       mlflow.log_metric("r2", r2)
       mlflow.log_metric("mae", mae)
```

```
tracking_url_type_store = urlparse(mlflow.get_tracking_uri()).scheme
model_signature = infer_signature(train_x, train_y)
# Model registry does not work with file store
if tracking_url_type_store != "file":
    # Register the model
    # There are other ways to use the Model Registry,
    # which depends on the use case,
    # please refer to the doc for more information:
    # https://mlflow.org/docs/latest/model-registry.html#api-workflow
    mlflow.sklearn.log_model(
        lr,
        "model",
        registered_model_name="ElasticnetWineModel",
        signature=model_signature,
    )
else:
    mlflow.sklearn.log_model(lr, "model", signature=model_signature)
```

```
!python src/train.py
```

The training script will also serialise our trained model, leveraging the MLflow Model format. By default, we should be able to find the saved artifact under the mlruns folder.

```
import os

[experiment_file_path] = !ls -td ./mlruns/0/* | head -1
model_path = os.path.join(experiment_file_path, "artifacts", "model")
print(model_path)
```

```
    !ls {model_path}
```

Serving

Now that we have trained and serialised our model, we are ready to start serving it. For that, the initial step will be to set up a model-settings.json that instructs MLServer to load our artifact using the MLflow Inference Runtime.

```
%%writetemplate ./model-settings.json
{{
    "name": "wine-classifier",
    "implementation": "mlserver_mlflow.MLflowRuntime",
    "parameters": {{
        "uri": "{model_path}"
     }}
}
```

Now that we have our config in-place, we can start the server by running mlserver start .. This needs to either be ran from the same directory where our config files are or pointing to the folder where they are.

```
mlserver start .
```

Since this command will start the server and block the terminal, waiting for requests, this will need to be ran in the background on a separate terminal.

Send test inference request

We now have our model being served by mlserver. To make sure that everything is working as expected, let's send a request from our test set. For that, we can use the Python types that mlserver provides out of box, or we can build our request manually.

Note that, the request specifies the value pd as its *content type*, whereas every input specifies the *content type* np. These parameters will instruct MLServer to:

- · Convert every input value to a NumPy array, using the data type and shape information provided.
- Group all the different inputs into a Pandas DataFrame, using their names as the column names.

To learn more about how MLServer uses content type parameters, you can check this worked out example.

```
import requests
inference_request = {
    "inputs": [
        {
          "name": "fixed acidity",
          "shape": [1],
          "datatype": "FP32",
          "data": [7.4],
        },
          "name": "volatile acidity",
          "shape": [1],
          "datatype": "FP32",
          "data": [0.7000],
        },
          "name": "citric acid",
          "shape": [1],
          "datatype": "FP32",
          "data": [0],
        },
          "name": "residual sugar",
          "shape": [1],
          "datatype": "FP32",
          "data": [1.9],
        },
          "name": "chlorides",
          "shape": [1],
          "datatype": "FP32",
          "data": [0.076],
        },
```

```
{
          "name": "free sulfur dioxide",
          "shape": [1],
          "datatype": "FP32",
          "data": [11],
        },
          "name": "total sulfur dioxide",
          "shape": [1],
          "datatype": "FP32",
          "data": [34],
        },
          "name": "density",
          "shape": [1],
          "datatype": "FP32",
          "data": [0.9978],
        },
          "name": "pH",
          "shape": [1],
          "datatype": "FP32",
          "data": [3.51],
        },
          "name": "sulphates",
          "shape": [1],
          "datatype": "FP32",
          "data": [0.56],
        },
          "name": "alcohol",
          "shape": [1],
          "datatype": "FP32",
          "data": [9.4],
        },
    ]
}
endpoint = "http://localhost:8080/v2/models/wine-classifier/infer"
response = requests.post(endpoint, json=inference_request)
response.json()
```

As we can see in the output above, the predicted quality score for our input wine was 5.57.

MLflow Scoring Protocol

MLflow currently ships with an scoring server with its own protocol. In order to provide a drop-in replacement, the MLflow runtime in MLServer also exposes a custom endpoint which matches the signature of the MLflow's / invocations endpoint.

As an example, we can try to send the same request that sent previously, but using MLflow's protocol. Note that, in both cases, the request will be handled by the same MLServer instance.

```
import requests
inference_request = {
    "dataframe split": {
        "columns": [
            "alcohol",
            "chlorides"
            "citric acid",
            "density",
            "fixed acidity",
            "free sulfur dioxide",
            "pH",
            "residual sugar",
            "sulphates",
            "total sulfur dioxide".
            "volatile acidity",
        ],
        "data": [[7.4,0.7,0,1.9,0.076,11,34,0.9978,3.51,0.56,9.4]]
    }
}
endpoint = "http://localhost:8080/invocations"
response = requests.post(endpoint, json=inference_request)
response.json()
```

As we can see above, the predicted quality for our input is 5.57, matching the prediction we obtained above.

MLflow Model Signature

MLflow lets users define a *model signature*, where they can specify what types of inputs does the model accept, and what types of outputs it returns. Similarly, the V2 inference protocol employed by MLServer defines a *metadata endpoint* which can be used to query what inputs and outputs does the model accept. However, even though they serve similar functions, the data schemas used by each one of them are not compatible between them.

To solve this, if your model defines a MLflow model signature, MLServer will convert *on-the-fly* this signature to a metadata schema compatible with the V2 Inference Protocol. This will also include specifying any extra *content type* that is required to correctly decode / encode your data.

As an example, we can first have a look at the model signature saved for our MLflow model. This can be seen directly on the MLModel file saved by our model.

```
eat {model_path}/MLmodel
```

We can then query the metadata endpoint, to see the model metadata inferred by MLServer from our test model's signature. For this, we will use the /v2/models/wine-classifier/ endpoint.

```
import requests

endpoint = "http://localhost:8080/v2/models/wine-classifier"
response = requests.get(endpoint)
response.json()
```

As we should be able to see, the model metadata now matches the information contained in our model signature, including any extra content types necessary to decode our data correctly.

11.1.6 Serving a custom model

The mlserver package comes with inference runtime implementations for scikit-learn and xgboost models. However, some times we may also need to roll out our own inference server, with custom logic to perform inference. To support this scenario, MLServer makes it really easy to create your own extensions, which can then be containerised and deployed in a production environment.

Overview

In this example, we will train a numpyro model. The numpyro library streamlines the implementation of probabilistic models, abstracting away advanced inference and training algorithms.

Out of the box, mlserver doesn't provide an inference runtime for numpyro. However, through this example we will see how easy is to develop our own.

Training

The first step will be to train our model. This will be a very simple bayesian regression model, based on an example provided in the numpyro docs.

Since this is a probabilistic model, during training we will compute an approximation to the posterior distribution of our model using MCMC.

```
# Original source code and more details can be found in:
# https://nbviewer.jupyter.org/github/pyro-ppl/numpyro/blob/master/notebooks/source/
_bayesian_regression.ipynb

import numpyro
import numpy as np
import pandas as pd

from numpyro import distributions as dist
from jax import random
from numpyro.infer import MCMC, NUTS

DATASET_URL = "https://raw.githubusercontent.com/rmcelreath/rethinking/master/data/
_WaffleDivorce.csv"
```

```
dset = pd.read_csv(DATASET_URL, sep=";")
standardize = lambda x: (x - x.mean()) / x.std()
dset["AgeScaled"] = dset.MedianAgeMarriage.pipe(standardize)
dset["MarriageScaled"] = dset.Marriage.pipe(standardize)
dset["DivorceScaled"] = dset.Divorce.pipe(standardize)
def model(marriage=None, age=None, divorce=None):
    a = numpyro.sample("a", dist.Normal(0.0, 0.2))
   M, A = 0.0, 0.0
   if marriage is not None:
       bM = numpyro.sample("bM", dist.Normal(0.0, 0.5))
       M = bM * marriage
   if age is not None:
       bA = numpyro.sample("bA", dist.Normal(0.0, 0.5))
        A = bA * age
    sigma = numpyro.sample("sigma", dist.Exponential(1.0))
   mu = a + M + A
   numpyro.sample("obs", dist.Normal(mu, sigma), obs=divorce)
# Start from this source of randomness. We will split keys for subsequent operations.
rng_key = random.PRNGKey(0)
rng_key, rng_key_ = random.split(rng_key)
num_warmup, num_samples = 1000, 2000
# Run NUTS.
kernel = NUTS(model)
mcmc = MCMC(kernel, num_warmup=num_warmup, num_samples=num_samples)
   rng_key_, marriage=dset.MarriageScaled.values, divorce=dset.DivorceScaled.values
mcmc.print_summary()
```

Saving our trained model

Now that we have *trained* our model, the next step will be to save it so that it can be loaded afterwards at serving-time. Note that, since this is a probabilistic model, we will only need to save the traces that approximate the posterior distribution over latent parameters.

This will get saved in a numpyro-divorce.json file.

```
import json

samples = mcmc.get_samples()
serialisable = {}
for k, v in samples.items():
    serialisable[k] = np.asarray(v).tolist()

(continues on next page)
```

```
model_file_name = "numpyro-divorce.json"
with open(model_file_name, "w") as model_file:
    json.dump(serialisable, model_file)
```

Serving

The next step will be to serve our model using mlserver. For that, we will first implement an extension which serve as the *runtime* to perform inference using our custom numpyro model.

Custom inference runtime

Our custom inference wrapper should be responsible of:

- Loading the model from the set samples we saved previously.
- Running inference using our model structure, and the posterior approximated from the samples.

```
# %load models.py
import json
import numpyro
import numpy as np
from jax import random
from mlserver import MLModel
from mlserver.codecs import decode_args
from mlserver.utils import get_model_uri
from numpyro.infer import Predictive
from numpyro import distributions as dist
from typing import Optional
class NumpyroModel(MLModel):
    async def load(self) -> bool:
        model_uri = await get_model_uri(self._settings)
        with open(model_uri) as model_file:
            raw_samples = json.load(model_file)
        self._samples = {}
        for k, v in raw_samples.items():
            self._samples[k] = np.array(v)
        self._predictive = Predictive(self._model, self._samples)
        return True
    @decode_args
    async def predict(
        self.
        marriage: Optional[np.ndarray] = None,
        age: Optional[np.ndarray] = None,
```

```
divorce: Optional[np.ndarray] = None,
) -> np.ndarray:
   predictions = self._predictive(
        rng_key=random.PRNGKey(0), marriage=marriage, age=age, divorce=divorce
    obs = predictions["obs"]
    obs_mean = obs.mean()
   return np.asarray(obs_mean)
def _model(self, marriage=None, age=None, divorce=None):
    a = numpyro.sample("a", dist.Normal(0.0, 0.2))
    M, A = 0.0, 0.0
    if marriage is not None:
        bM = numpyro.sample("bM", dist.Normal(0.0, 0.5))
        M = bM * marriage
    if age is not None:
        bA = numpyro.sample("bA", dist.Normal(0.0, 0.5))
        A = bA * age
    sigma = numpyro.sample("sigma", dist.Exponential(1.0))
    mu = a + M + A
    numpyro.sample("obs", dist.Normal(mu, sigma), obs=divorce)
```

Settings files

The next step will be to create 2 configuration files:

- settings.json: holds the configuration of our server (e.g. ports, log level, etc.).
- model-settings.json: holds the configuration of our model (e.g. input type, runtime to use, etc.).

settings.json

```
# %load settings.json
{
    "debug": "true"
}
```

model-settings.json

```
# %load model-settings.json
{
    "name": "numpyro-divorce",
    "implementation": "models.NumpyroModel",
    "parameters": {
        "uri": "./numpyro-divorce.json"
    }
}
```

Start serving our model

Now that we have our config in-place, we can start the server by running mlserver start .. This needs to either be ran from the same directory where our config files are or pointing to the folder where they are.

```
mlserver start .
```

Since this command will start the server and block the terminal, waiting for requests, this will need to be ran in the background on a separate terminal.

Send test inference request

We now have our model being served by mlserver. To make sure that everything is working as expected, let's send a request from our test set.

For that, we can use the Python types that mlserver provides out of box, or we can build our request manually.

```
import requests
import numpy as np

from mlserver.types import InferenceRequest
from mlserver.codecs import NumpyCodec

x_0 = np.array([28.0])
inference_request = InferenceRequest(
    inputs=[
        NumpyCodec.encode_input(name="marriage", payload=x_0)
    ]
)
endpoint = "http://localhost:8080/v2/models/numpyro-divorce/infer"
response = requests.post(endpoint, json=inference_request.dict())
response.json()
```

Deployment

Now that we have written and tested our custom model, the next step is to deploy it. With that goal in mind, the rough outline of steps will be to first build a custom image containing our code, and then deploy it.

Specifying requirements

MLServer will automatically find your requirements.txt file and install necessary python packages

```
# %load requirements.txt
numpy==1.22.4
numpyro==0.8.0
jax==0.2.24
jaxlib==0.3.7
```

Building a custom image

Note: This section expects that Docker is available and running in the background.

MLServer offers helpers to build a custom Docker image containing your code. In this example, we will use the mlserver build subcommand to create an image, which we'll be able to deploy later.

Note that this section expects that Docker is available and running in the background, as well as a functional cluster with Seldon Core installed and some familiarity with kubectl.

```
%%bash
mlserver build . -t 'my-custom-numpyro-server:0.1.0'
```

To ensure that the image is fully functional, we can spin up a container and then send a test request. To start the container, you can run something along the following lines in a separate terminal:

```
docker run -it --rm -p 8080:8080 my-custom-numpyro-server:0.1.0
```

```
import numpy as np
from mlserver.types import InferenceRequest
from mlserver.codecs import NumpyCodec

x_0 = np.array([28.0])
inference_request = InferenceRequest(
    inputs=[
        NumpyCodec.encode_input(name="marriage", payload=x_0)
    ]
)
endpoint = "http://localhost:8080/v2/models/numpyro-divorce/infer"
response = requests.post(endpoint, json=inference_request.dict())
response.json()
```

As we should be able to see, the server running within our Docker image responds as expected.

Deploying our custom image

Note: This section expects access to a functional Kubernetes cluster with Seldon Core installed and some familiarity with kubectl.

Now that we've built a custom image and verified that it works as expected, we can move to the next step and deploy it. There is a large number of tools out there to deploy images. However, for our example, we will focus on deploying it to a cluster running Seldon Core.

Note: Also consider that depending on your Kubernetes installation Seldon Core might expect to get the container image from a public container registry like Docker hub or Google Container Registry. For that you need to do an extra step of pushing the container to the registry using docker tag <image name> <container registry>/<image name> and also updating the image section of the yaml file to <container registry>/<image name>.

For that, we will need to create a SeldonDeployment resource which instructs Seldon Core to deploy a model embedded within our custom image and compliant with the V2 Inference Protocol. This can be achieved by *applying* (i.e. kubectl apply) a SeldonDeployment manifest to the cluster, similar to the one below:

```
%%writefile seldondeployment.yaml
apiVersion: machinelearning.seldon.io/v1
kind: SeldonDeployment
metadata:
  name: numpyro-model
spec:
  protocol: v2
  predictors:
    name: default
      graph:
       name: numpyro-divorce
        type: MODEL
      componentSpecs:
        - spec:
            containers:
               name: numpyro-divorce
                image: my-custom-numpyro-server:0.1.0
```

11.1.7 Serving Alibi-Detect models

Out of the box, mlserver supports the deployment and serving of alibi_detect models. Alibi Detect is an open source Python library focused on outlier, adversarial and drift detection. In this example, we will cover how we can create a detector configuration to then serve it using mlserver.

Fetch reference data

The first step will be to fetch a reference data and other relevant metadata for an alibi-detect model.

For that, we will use the alibi library to get the adult dataset with demographic features from a 1996 US census.

Note: Install alibi library for dataset dependencies and alibi_detect library for detector configuration from Pypi

```
[pip install alibi alibi_detect]
```

```
import alibi
import matplotlib.pyplot as plt
import numpy as np
```

```
adult = alibi.datasets.fetch_adult()
X, y = adult.data, adult.target
feature_names = adult.feature_names
category_map = adult.category_map
```

Drift Detector Configuration

This example is based on the Categorical and mixed type data drift detection on income prediction tabular data from the alibi-detect documentation.

Creating detector and saving configuration

```
from alibi_detect.utils.saving import save_detector
filepath = "alibi-detector-artifacts"
save_detector(cd_tabular, filepath)
```

Detecting data drift directly

```
preds = cd_tabular.predict(X_t0,drift_type="feature")

labels = ['No!', 'Yes!']
print(f"Threshold {preds['data']['threshold']}")
for f in range(cd_tabular.n_features):
    fname = feature_names[f]
    is_drift = (preds['data']['p_val'][f] < preds['data']['threshold']).astype(int)
    stat_val, p_val = preds['data']['distance'][f], preds['data']['p_val'][f]
    print(f'{fname} -- Drift? {labels[is_drift]} -- Chi2 {stat_val:.3f} -- p-value {p_
    --val:.3f}')</pre>
```

```
Threshold 0.05

Age -- Drift? No! -- Chi2 0.012 -- p-value 0.508

Workclass -- Drift? No! -- Chi2 8.487 -- p-value 0.387

Education -- Drift? No! -- Chi2 4.753 -- p-value 0.576

Marital Status -- Drift? No! -- Chi2 3.160 -- p-value 0.368

Occupation -- Drift? No! -- Chi2 8.194 -- p-value 0.415

Relationship -- Drift? No! -- Chi2 0.485 -- p-value 0.993

Race -- Drift? No! -- Chi2 0.587 -- p-value 0.965

Sex -- Drift? No! -- Chi2 0.217 -- p-value 0.641

Capital Gain -- Drift? No! -- Chi2 0.002 -- p-value 1.000

Capital Loss -- Drift? No! -- Chi2 0.002 -- p-value 0.508

Country -- Drift? No! -- Chi2 9.991 -- p-value 0.441
```

Serving

Now that we have the reference data and other configuration parameters, the next step will be to serve it using mlserver. For that, we will need to create 2 configuration files:

- settings.json: holds the configuration of our server (e.g. ports, log level, etc.).
- model-settings.json: holds the configuration of our model (e.g. input type, runtime to use, etc.).

settings.json

```
%%writefile settings.json
{
    "debug": "true"
}
```

```
Overwriting settings.json
```

model-settings.json

```
Overwriting model-settings.json
```

Start serving our model

Now that we have our config in-place, we can start the server by running mlserver start command. This needs to either be ran from the same directory where our config files are or pointing to the folder where they are.

```
mlserver start .
```

Since this command will start the server and block the terminal, waiting for requests, this will need to be ran in the background on a separate terminal.

Send test inference request

We now have our alibi-detect model being served by mlserver. To make sure that everything is working as expected, let's send a request from our test set.

For that, we can use the Python types that mlserver provides out of box, or we can build our request manually.

View model response

```
import json
response_dict = json.loads(response.text)

labels = ['No!', 'Yes!']
for f in range(cd_tabular.n_features):
    stat = 'Chi2' if f in list(categories_per_feature.keys()) else 'K-S'
    fname = feature_names[f]
    is_drift = response_dict['outputs'][0]['data'][f]
    stat_val, p_val = response_dict['outputs'][1]['data'][f], response_dict['outputs

-'][2]['data'][f]
    print(f'{fname} -- Drift? {labels[is_drift]} -- Chi2 {stat_val:.3f} -- p-value {p_-
--val:.3f}')
```

```
Age -- Drift? No! -- Chi2 0.012 -- p-value 0.508
Workclass -- Drift? No! -- Chi2 8.487 -- p-value 0.387
Education -- Drift? No! -- Chi2 4.753 -- p-value 0.576
Marital Status -- Drift? No! -- Chi2 3.160 -- p-value 0.368
Occupation -- Drift? No! -- Chi2 8.194 -- p-value 0.415
Relationship -- Drift? No! -- Chi2 0.485 -- p-value 0.993
Race -- Drift? No! -- Chi2 0.587 -- p-value 0.965
Sex -- Drift? No! -- Chi2 0.217 -- p-value 0.641
Capital Gain -- Drift? No! -- Chi2 0.002 -- p-value 1.000
Capital Loss -- Drift? No! -- Chi2 0.002 -- p-value 0.508
Country -- Drift? No! -- Chi2 9.991 -- p-value 0.441
```

11.1.8 Serving HuggingFace Transformer Models

Out of the box, MLServer supports the deployment and serving of HuggingFace Transformer models with the following features:

- Loading of Transformer Model artifacts from the Hugging Face Hub.
- Model quantization & optimization using the Hugging Face Optimum library
- Request batching for GPU optimization (via adaptive batching and request batching)

In this example, we will showcase some of this features using an example model.

```
# Import required dependencies
import requests
```

Serving

Since we're using a pretrained model, we can skip straight to serving.

model-settings.json

```
Overwriting ./model-settings.json
```

Now that we have our config in-place, we can start the server by running mlserver start .. This needs to either be ran from the same directory where our config files are or pointing to the folder where they are.

```
mlserver start .
```

Since this command will start the server and block the terminal, waiting for requests, this will need to be ran in the background on a separate terminal.

Send test inference request

```
{'model_name': 'transformer',
  'id': 'eb160c6b-8223-4342-ad92-6ac301a9fa5d',
  'parameters': {},
  'outputs': [{'name': 'output',
    'shape': [1, 1],
```

```
'datatype': 'BYTES',
  'parameters': {'content_type': 'hg_jsonlist'},
  'data': ['{"generated_text": "this is a testnet with 1-3,000-bit nodes as nodes."}']}

→]}
```

Using Optimum Optimized Models

We can also leverage the Optimum library that allows us to access quantized and optimized models.

We can download pretrained optimized models from the hub if available by enabling the optimum_model flag:

```
%%writefile ./model-settings.json
{
    "name": "transformer",
    "implementation": "mlserver_huggingface.HuggingFaceRuntime",
    "parameters": {
        "extra": {
            "task": "text-generation",
            "pretrained_model": "distilgpt2",
            "optimum_model": true
        }
    }
}
```

```
Overwriting ./model-settings.json
```

Once again, you are able to run the model using the MLServer CLI. As before this needs to either be ran from the same directory where our config files are or pointing to the folder where they are.

```
mlserver start .
```

Send Test Request to Optimum Optimized Model

The request can now be sent using the same request structure but using optimized models for better performance.

Testing Supported Tasks

We can support multiple other transformers other than just text generation, below includes examples for a few other tasks supported.

Question Answering

```
%%writefile ./model-settings.json
{
    "name": "transformer",
    "implementation": "mlserver_huggingface.HuggingFaceRuntime",
    "parameters": {
        "extra": {
            "task": "question-answering"
        }
    }
}
```

```
Overwriting ./model-settings.json
```

Once again, you are able to run the model using the MLServer CLI.

```
mlserver start .
```

```
requests.post(
    "http://localhost:8080/v2/models/transformer/infer", json=inference_request
).json()
```

```
{'model_name': 'transformer',
    'id': '4efac938-86d8-41a1-b78f-7690b2dcf197',
    'parameters': {},
    'outputs': [{'name': 'output',
        'shape': [1, 1],
        'datatype': 'BYTES',
        'parameters': {'content_type': 'hg_jsonlist'},
        'data': ['{"score": 0.9869915843009949, "start": 12, "end": 18, "answer": "Seldon"}']}

--]}
```

Sentiment Analysis

```
%%writefile ./model-settings.json
{
    "name": "transformer",
    "implementation": "mlserver_huggingface.HuggingFaceRuntime",
    "parameters": {
        "extra": {
            "task": "text-classification"
        }
    }
}
```

```
Overwriting ./model-settings.json
```

Once again, you are able to run the model using the MLServer CLI.

```
mlserver start .
```

```
{'model_name': 'transformer',
  'id': '835eabbd-daeb-4423-a64f-a7c4d7c60a9b',
  'parameters': {},
  'outputs': [{'name': 'output',
    'shape': [1, 1],
    'datatype': 'BYTES',
    'parameters': {'content_type': 'hg_jsonlist'},
    'data': ['{"label": "NEGATIVE", "score": 0.9996137022972107}']}]
```

GPU Acceleration

We can also evaluate GPU acceleration, we can test the speed on CPU vs GPU using the following parameters

Testing with CPU

We first test the time taken with the device=-1 which configures CPU by default

```
Overwriting ./model-settings.json
```

Once again, you are able to run the model using the MLServer CLI.

```
mlserver start .
```

```
start_time = time.monotonic()
requests.post(
    "http://localhost:8080/v2/models/transformer/infer", json=inference_request
)
print(f"Elapsed time: {time.monotonic() - start_time}")
```

```
Elapsed time: 66.42268538899953
```

We can see that it takes 81 seconds which is 8 times longer than the gpu example below.

Testing with GPU

IMPORTANT: Running the code below requries having a machine with GPU configured correctly to work for Tensor-flow/Pytorch.

Now we'll run the benchmark with GPU configured, which we can do by setting device=0

```
%%writefile ./model-settings.json
{
    "name": "transformer",
    "implementation": "mlserver_huggingface.HuggingFaceRuntime",
    "parameters": {
        "extra": {
            "task": "text-generation",
            "device": 0
        }
    }
}
```

```
Overwriting ./model-settings.json
```

```
"http://localhost:8080/v2/models/transformer/infer", json=inference_request
)
print(f"Elapsed time: {time.monotonic() - start_time}")
```

```
Elapsed time: 11.27933280000434
```

We can see that the elapsed time is 8 times less than the CPU version!

Adaptive Batching with GPU

We can also see how the adaptive batching capabilities can allow for GPU acceleration by grouping multiple incoming requests so they get processed in GPU batch.

In our case we can enable adaptive batching with the max_batch_size which in our case we will set it ot 128.

We will also configure max_batch_time which specifies` the maximum amount of time the MLServer orchestrator will wait before sending for inference.

```
Overwriting ./model-settings.json
```

In order to achieve the throughput required of 50 requests per second, we will use the tool **vegeta** which performs load testing.

We can now see that we are able to see that the requests are batched and we receive 100% success eventhough the requests are sent one-by-one.

```
-format=json \
| vegeta \
report \
-type=text
```

```
Requests
              [total, rate, throughput]
                                                 150, 50.34, 22.28
Duration
              [total, attack, wait]
                                                 6.732s, 2.98s, 3.753s
Latencies
              [min, mean, 50, 90, 95, 99, max] 1.975s, 3.168s, 3.22s, 4.065s, 4.183s, 4.
→299s, 4.318s
Bytes In
              [total, mean]
                                                 60978, 406.52
              [total, mean]
                                                 12300, 82.00
Bytes Out
Success
              [ratio]
                                                 100.00%
Status Codes [code:count]
                                                 200:150
Error Set:
```

11.2 MLServer Features

To see some of the advanced features included in MLServer (e.g. multi-model serving), check out the examples below.

- Multi-Model Serving with multiple frameworks
- · Loading / unloading models from a model repository
- Content-Type Decoding
- Custom Conda environment
- Serving custom models requiring JSON inputs or outputs
- · Serving models through Kafka

11.2.1 Multi-Model Serving

MLServer has been built with Multi-Model Serving (MMS) in mind. This means that, within a single instance of MLServer, you can serve multiple models under different paths. This also includes multiple versions of the same model.

This notebook shows an example of how you can leverage MMS with MLServer.

Training

We will first start by training 2 different models:

Name	Frame- work	Source	Trained Model Path
mnist-svm	scikit-lea	MNIST example from the scikit-learn documentation	<pre>./models/mnist-svm/model. joblib</pre>
mushroom-xgbc	xgboost	Mushrooms example from the xgboost Getting Started guide	<pre>./models/mushroom-xgboost/ model.json</pre>

Training our mnist-svm model

```
# Original source code and more details can be found in:
# https://scikit-learn.org/stable/auto_examples/classification/plot_digits_
→classification.html
# Import datasets, classifiers and performance metrics
from sklearn import datasets, svm, metrics
from sklearn.model_selection import train_test_split
# The digits dataset
digits = datasets.load_digits()
# To apply a classifier on this data, we need to flatten the image, to
# turn the data in a (samples, feature) matrix:
n_samples = len(digits.images)
data = digits.images.reshape((n_samples, -1))
# Create a classifier: a support vector classifier
classifier = svm.SVC(gamma=0.001)
# Split data into train and test subsets
X_train, X_test_digits, y_train, y_test_digits = train_test_split(
   data, digits.target, test_size=0.5, shuffle=False)
# We learn the digits on the first half of the digits
classifier.fit(X_train, y_train)
```

```
import joblib
import os

mnist_svm_path = os.path.join("models", "mnist-svm")
os.makedirs(mnist_svm_path, exist_ok=True)

mnist_svm_model_path = os.path.join(mnist_svm_path, "model.joblib")
joblib.dump(classifier, mnist_svm_model_path)
```

Training our mushroom-xgboost model

```
→agaricus.txt.train'
TEST_DATASET_URL = 'https://raw.githubusercontent.com/dmlc/xgboost/master/demo/data/
→agaricus.txt.test'
def _download_file(url: str) -> str:
   parsed = urlparse(url)
    file_name = os.path.basename(parsed.path)
    file_path = os.path.join(os.getcwd(), file_name)
   res = requests.get(url)
   with open(file_path, 'wb') as file:
        file.write(res.content)
   return file_path
train_dataset_path = _download_file(TRAIN_DATASET_URL)
test_dataset_path = _download_file(TEST_DATASET_URL)
# NOTE: Workaround to load SVMLight files from the XGBoost example
X_train, y_train = load_svmlight_file(train_dataset_path)
X_test_agar, y_test_agar = load_svmlight_file(test_dataset_path)
X_train = X_train.toarray()
X_test_agar = X_test_agar.toarray()
# read in data
dtrain = xgb.DMatrix(data=X_train, label=y_train)
# specify parameters via map
param = {'max_depth':2, 'eta':1, 'objective':'binary:logistic' }
num\_round = 2
bst = xgb.train(param, dtrain, num_round)
bst
import os
```

```
import os

mushroom_xgboost_path = os.path.join("models", "mushroom-xgboost")
os.makedirs(mushroom_xgboost_path, exist_ok=True)

mushroom_xgboost_model_path = os.path.join(mushroom_xgboost_path, "model.json")
bst.save_model(mushroom_xgboost_model_path)
```

Serving

The next step will be serving both our models within the same MLServer instance. For that, we will just need to create a model-settings.json file local to each of our models and a server-wide settings.json. That is,

- settings.json: holds the configuration of our server (e.g. ports, log level, etc.).
- models/mnist-svm/model-settings.json: holds the configuration specific to our mnist-svm model (e.g. input type, runtime to use, etc.).
- models/mushroom-xgboost/model-settings.json: holds the configuration specific to our mushroom-xgboost model (e.g. input type, runtime to use, etc.).

settings.json

```
%%writefile settings.json
{
    "debug": "true"
}
```

models/mnist-svm/model-settings.json

```
%%writefile models/mnist-svm/model-settings.json
{
    "name": "mnist-svm",
    "implementation": "mlserver_sklearn.SKLearnModel",
    "parameters": {
        "version": "v0.1.0"
    }
}
```

models/mushroom-xgboost/model-settings.json

```
%%writefile models/mushroom-xgboost/model-settings.json
{
    "name": "mushroom-xgboost",
    "implementation": "mlserver_xgboost.XGBoostModel",
    "parameters": {
        "version": "v0.1.0"
    }
}
```

Start serving our model

Now that we have our config in-place, we can start the server by running mlserver start .. This needs to either be ran from the same directory where our config files are or pointing to the folder where they are.

```
igg(	exttt{mlserver start} .
```

Since this command will start the server and block the terminal, waiting for requests, this will need to be ran in the background on a separate terminal.

Testing

By this point, we should have both our models getting served by MLServer. To make sure that everything is working as expected, let's send a request from each test set.

For that, we can use the Python types that the mlserver package provides out of box, or we can build our request manually.

Testing our mnist-svm model

Testing our mushroom-xgboost model

11.2.2 Model Repository API

MLServer supports loading and unloading models dynamically from a models repository. This allows you to enable and disable the models accessible by MLServer on demand. This extension builds on top of the support for *Multi-Model Serving*, letting you change at runtime which models is MLServer currently serving.

The API to manage the model repository is modelled after Triton's Model Repository extension to the V2 Dataplane and is thus fully compatible with it.

This notebook will walk you through an example using the Model Repository API.

Training

First of all, we will need to train some models. For that, we will re-use the models we trained previously in the *Multi-Model Serving example*. You can check the details on how they are trained following that notebook.

```
[!cp -r ../mms/models/* ./models
```

Serving

Next up, we will start our mlserver inference server. Note that, by default, this will load all our models.

```
mlserver start .
```

List available models

Now that we've got our inference server up and running, and serving 2 different models, we can start using the Model Repository API. To get us started, we will first list all available models in the repository.

```
import requests
response = requests.post("http://localhost:8080/v2/repository/index", json={})
response.json()
```

As we can, the repository lists 2 models (i.e. mushroom-xgboost and mnist-svm). Note that the state for both is set to READY. This means that both models are loaded, and thus ready for inference.

Unloading our mushroom-xgboost model

We will now try to unload one of the 2 models, mushroom-xgboost. This will unload the model from the inference server but will keep it available on our model repository.

```
requests.post("http://localhost:8080/v2/repository/models/mushroom-xgboost/unload")
```

If we now try to list the models available in our repository, we will see that the mushroom-xgboost model is flagged as UNAVAILABLE. This means that it's present in the repository but it's not loaded for inference.

```
response = requests.post("http://localhost:8080/v2/repository/index", json={})
response.json()
```

Loading our mushroom-xgboost model back

We will now load our model back into our inference server.

```
requests.post("http://localhost:8080/v2/repository/models/mushroom-xgboost/load")
```

If we now try to list the models again, we will see that our mushroom-xgboost is back again, ready for inference.

```
response = requests.post("http://localhost:8080/v2/repository/index", json={})
response.json()
```

11.2.3 Content Type Decoding

MLServer extends the V2 inference protocol by adding support for a content_type annotation. This annotation can be provided either through the model metadata parameters, or through the input parameters. By leveraging the content_type annotation, we can provide the necessary information to MLServer so that it can *decode* the input payload from the "wire" V2 protocol to something meaningful to the model / user (e.g. a NumPy array).

This example will walk you through some examples which illustrate how this works, and how it can be extended.

Echo Inference Runtime

To start with, we will write a *dummy* runtime which just prints the input, the *decoded* input and returns it. This will serve as a testbed to showcase how the content_type support works.

Later on, we will extend this runtime by adding custom *codecs* that will decode our V2 payload to custom types.

```
%%writefile runtime.py
import json

from mlserver import MLModel
from mlserver.types import InferenceRequest, InferenceResponse, ResponseOutput
from mlserver.codecs import DecodedParameterName

_to_exclude = {
    "parameters": {DecodedParameterName, "headers"},
    'inputs': {"__all__": {"parameters": {DecodedParameterName, "headers"}}}
```

```
}
class EchoRuntime(MLModel):
    async def predict(self, payload: InferenceRequest) -> InferenceResponse:
        outputs = []
        for request_input in payload.inputs:
            decoded_input = self.decode(request_input)
            print(f"----- Encoded Input ({request_input.name}) -----")
            as_dict = request_input.dict(exclude=_to_exclude) # type: ignore
            print(json.dumps(as_dict, indent=2))
            print(f"----- Decoded input ({request_input.name}) -----")
            print(decoded_input)
            outputs.append(
                ResponseOutput(
                    name=request_input.name,
                    datatype=request_input.datatype,
                    shape=request_input.shape,
                    data=request_input.data
                )
            )
       return InferenceResponse(model_name=self.name, outputs=outputs)
```

As you can see above, this runtime will decode the incoming payloads by calling the self.decode() helper method. This method will check what's the right content type for each input in the following order:

- 1. Is there any content type defined in the inputs[].parameters.content_type field within the request pay-load?
- 2. Is there any content type defined in the inputs[].parameters.content_type field within the model meta-data?
- 3. Is there any default content type that should be assumed?

Model Settings

In order to enable this runtime, we will also create a model-settings.json file. This file should be present (or accessible from) in the folder where we run mlserver start ...

```
%%writefile model-settings.json
{
    "name": "content-type-example",
    "implementation": "runtime.EchoRuntime"
}
```

Request Inputs

Our initial step will be to decide the content type based on the incoming inputs[].parameters field. For this, we will start our MLServer in the background (e.g. running mlserver start .)

```
import requests
payload = {
    "inputs": [
        {
            "name": "parameters-np",
            "datatype": "INT32",
            "shape": [2, 2],
            "data": [1, 2, 3, 4],
            "parameters": {
                "content_type": "np"
            }
        },
            "name": "parameters-str",
            "datatype": "BYTES",
            "shape": [1],
            "data": "hello world ",
            "parameters": {
                "content_type": "str"
        }
    ]
}
response = requests.post(
    "http://localhost:8080/v2/models/content-type-example/infer",
    json=payload
)
```

Codecs

As you've probably already noticed, writing request payloads compliant with both the V2 Inference Protocol requires a certain knowledge about both the V2 spec and the structure expected by each content type. To account for this and simplify usage, the MLServer package exposes a set of utilities which will help you interact with your models via the V2 protocol.

These helpers are mainly shaped as "codecs". That is, abstractions which know how to "encode" and "decode" arbitrary Python datatypes to and from the V2 Inference Protocol.

Generally, we recommend using the existing set of codecs to generate your V2 payloads. This will ensure that requests and responses follow the right structure, and should provide a more seamless experience.

Following with our previous example, the same code could be rewritten using codecs as:

```
from mlserver.codecs import NumpyCodec, StringCodec
parameters_np = np.array([[1, 2], [3, 4]])
parameters_str = ["hello world "]
payload = InferenceRequest(
    inputs=[
        NumpyCodec.encode_input("parameters-np", parameters_np),
        # The `use_bytes=False` flag will ensure that the encoded payload is JSON-
StringCodec.encode_input("parameters-str", parameters_str, use_bytes=False),
   ]
)
response = requests.post(
    "http://localhost:8080/v2/models/content-type-example/infer",
    json=payload.dict()
)
response_payload = InferenceResponse.parse_raw(response.text)
print(NumpyCodec.decode_output(response_payload.outputs[0]))
print(StringCodec.decode_output(response_payload.outputs[1]))
```

Note that the rewritten snippet now makes use of the built-in InferenceRequest class, which represents a V2 inference request. On top of that, it also uses the NumpyCodec and StringCodec implementations, which know how to encode a Numpy array and a list of strings into V2-compatible request inputs.

Model Metadata

Our next step will be to define the expected content type through the model metadata. This can be done by extending the model-settings.json file, and adding a section on inputs.

```
%%writefile model-settings.json
{
    "name": "content-type-example",
    "implementation": "runtime.EchoRuntime",
    "inputs": [
        {
            "name": "metadata-np",
            "datatype": "INT32",
            "shape": [2, 2],
            "parameters": {
                "content_type": "np"
        },
            "name": "metadata-str",
            "datatype": "BYTES",
            "shape": [11],
            "parameters": {
```

```
"content_type": "str"
}
}
}
```

After adding this metadata, we will re-start MLServer (e.g. mlserver start .) and we will send a new request without any explicit parameters.

```
import requests
payload = {
    "inputs": [
        {
            "name": "metadata-np",
            "datatype": "INT32",
            "shape": [2, 2],
            "data": [1, 2, 3, 4],
        },
            "name": "metadata-str",
            "datatype": "BYTES",
            "shape": [11],
            "data": "hello world ",
        }
    ]
}
response = requests.post(
    "http://localhost:8080/v2/models/content-type-example/infer",
    json=payload
)
```

As you should be able to see in the server logs, MLServer will cross-reference the input names against the model metadata to find the right content type.

Custom Codecs

There may be cases where a custom inference runtime may need to encode / decode to custom datatypes. As an example, we can think of computer vision models which may only operate with pillow image objects.

In these scenarios, it's possible to extend the Codec interface to write our custom encoding logic. A Codec, is simply an object which defines a decode() and encode() methods. To illustrate how this would work, we will extend our custom runtime to add a custom PillowCodec.

```
%%writefile runtime.py
import io
import json

from PIL import Image
from mlserver import MLModel

(continues on next page)
```

```
from mlserver.types import (
   InferenceRequest,
    InferenceResponse,
   RequestInput,
   ResponseOutput,
from mlserver.codecs import NumpyCodec, register_input_codec, DecodedParameterName
from mlserver.codecs.utils import InputOrOutput
_to_exclude = {
    "parameters": {DecodedParameterName},
    "inputs": {"__all__": {"parameters": {DecodedParameterName}}},
@register_input_codec
class PillowCodec(NumpyCodec):
   ContentType = "img"
   DefaultMode = "L"
   @classmethod
   def can_encode(cls, payload: Image) -> bool:
       return isinstance(payload, Image)
   @classmethod
   def _decode(cls, input_or_output: InputOrOutput) -> Image:
        if input_or_output.datatype != "BYTES":
            # If not bytes, assume it's an array
            image_array = super().decode_input(input_or_output) # type: ignore
            return Image.fromarray(image_array, mode=cls.DefaultMode)
        encoded = input_or_output.data.__root__
        if isinstance(encoded, str):
            encoded = encoded.encode()
       return Image.frombytes(
            mode=cls.DefaultMode, size=input_or_output.shape, data=encoded
       )
    @classmethod
    def encode_output(cls, name: str, payload: Image) -> ResponseOutput: # type: ignore
       byte_array = io.BytesIO()
       payload.save(byte_array, mode=cls.DefaultMode)
       return ResponseOutput(
            name=name, shape=payload.size, datatype="BYTES", data=byte_array.getvalue()
        )
   @classmethod
   def decode_output(cls, response_output: ResponseOutput) -> Image:
        return cls._decode(response_output)
```

```
@classmethod
   def encode_input(cls, name: str, payload: Image) -> RequestInput: # type: ignore
       output = cls.encode_output(name, payload)
       return RequestInput(
            name=output.name,
            shape=output.shape,
            datatype=output.datatype,
            data=output.data,
        )
   @classmethod
   def decode_input(cls, request_input: RequestInput) -> Image:
        return cls._decode(request_input)
class EchoRuntime(MLModel):
    async def predict(self, payload: InferenceRequest) -> InferenceResponse:
        outputs = []
        for request_input in payload.inputs:
            decoded_input = self.decode(request_input)
            print(f"----- Encoded Input ({request_input.name}) -----")
            as_dict = request_input.dict(exclude=_to_exclude) # type: ignore
            print(json.dumps(as_dict, indent=2))
            print(f"----- Decoded input ({request_input.name}) -----")
            print(decoded_input)
            outputs.append(
                ResponseOutput(
                    name=request_input.name,
                    datatype=request_input.datatype,
                    shape=request_input.shape,
                    data=request_input.data,
                )
            )
       return InferenceResponse(model_name=self.name, outputs=outputs)
```

We should now be able to restart our instance of MLServer (i.e. with the mlserver start . command), to send a few test requests.

```
1, 0, 1, 0, 1, 0, 1, 0,
                1, 0, 1, 0, 1, 0, 1, 0,
                1, 0, 1, 0, 1, 0, 1, 0,
                1, 0, 1, 0, 1, 0, 1, 0,
                1, 0, 1, 0, 1, 0, 1, 0,
                1, 0, 1, 0, 1, 0, 1, 0
            ],
            "parameters": {
                "content_type": "img"
            }
        },
            "name": "image-bytes",
            "datatype": "BYTES",
            "shape": [8, 8],
            "data": (
                "10101010"
                "10101010"
                "10101010"
                "10101010"
                "10101010"
                "10101010"
                "10101010"
                "10101010"
            ),
            "parameters": {
                "content_type": "img"
            }
        }
    ]
}
response = requests.post(
    "http://localhost:8080/v2/models/content-type-example/infer",
    json=payload
)
```

As you should be able to see in the MLServer logs, the server is now able to decode the payload into a Pillow image. This example also illustrates how Codec objects can be compatible with multiple datatype values (e.g. tensor and BYTES in this case).

Request Codecs

So far, we've seen how you can specify codecs so that they get applied at the input level. However, it is also possible to use request-wide codecs that aggregate multiple inputs to decode the payload. This is usually relevant for cases where the models expect a multi-column input type, like a Pandas DataFrame.

To illustrate this, we will first tweak our EchoRuntime so that it prints the decoded contents at the request level.

```
%%writefile runtime.py
import json

(continues on next page)
```

```
from mlserver import MLModel
from mlserver.types import InferenceRequest, InferenceResponse, ResponseOutput
from mlserver.codecs import DecodedParameterName
_to_exclude = {
    "parameters": {DecodedParameterName},
    'inputs': {"__all__": {"parameters": {DecodedParameterName}}}
}
class EchoRuntime(MLModel):
    async def predict(self, payload: InferenceRequest) -> InferenceResponse:
       print("---- Encoded Input (request) ----")
        as_dict = payload.dict(exclude=_to_exclude) # type: ignore
        print(json.dumps(as_dict, indent=2))
        print("----- Decoded input (request) -----")
        decoded_request = None
       if payload.parameters:
            decoded_request = getattr(payload.parameters, DecodedParameterName)
       print(decoded_request)
       outputs = []
        for request_input in payload.inputs:
            outputs.append(
                ResponseOutput(
                    name=request_input.name,
                    datatype=request_input.datatype,
                    shape=request_input.shape,
                    data=request_input.data
            )
       return InferenceResponse(model_name=self.name, outputs=outputs)
```

We should now be able to restart our instance of MLServer (i.e. with the mlserver start . command), to send a few test requests.

```
"datatype": "BYTES",
            "shape": [2, 11],
            "data": ["hello world ", "bye bye "],
            "parameters": {
                "content_type": "str"
            }
        }
    ],
    "parameters": {
        "content_type": "pd"
    }
}
response = requests.post(
    "http://localhost:8080/v2/models/content-type-example/infer",
    json=payload
)
```

11.2.4 Custom Conda environments in MLServer

It's not unusual that model runtimes require extra dependencies that are not direct dependencies of MLServer. This is the case when we want to use *custom runtimes*, but also when our model artifacts are the output of older versions of a toolkit (e.g. models trained with an older version of SKLearn).

In these cases, since these dependencies (or dependency versions) are not known in advance by MLServer, they won't be included in the default seldonio/mlserver Docker image. To cover these cases, the seldonio/mlserver Docker image allows you to load custom environments before starting the server itself.

This example will walk you through how to create and save an custom environment, so that it can be loaded in MLServer without any extra change to the seldonio/mlserver Docker image.

Define our environment

For this example, we will create a custom environment to serve a model trained with an older version of Scikit-Learn. The first step will be define this environment, using a environment.yml.

Note that these environments can also be created on the fly as we go, and then serialised later.

```
%%writefile environment.yml

name: old-sklearn
channels:
    - conda-forge
dependencies:
    - python == 3.8
    - scikit-learn == 0.24.2
    - joblib == 0.17.0
    - requests
    - pip
```

```
- pip:
- mlserver == 1.1.0
- mlserver-sklearn == 1.1.0
```

Train model in our custom environment

To illustrate the point, we will train a Scikit-Learn model using our older environment.

The first step will be to create and activate an environment which reflects what's outlined in our environment.yml file.

NOTE: If you are running this from a Jupyter Notebook, you will need to restart your Jupyter instance so that it runs from this environment.

```
!conda env create --force -f environment.yml
!conda activate old-sklearn
```

We can now train and save a Scikit-Learn model using the older version of our environment. This model will be serialised as model.joblib.

You can find more details of this process in the Scikit-Learn example.

```
# Original source code and more details can be found in:
# https://scikit-learn.org/stable/auto_examples/classification/plot_digits_
→classification.html
# Import datasets, classifiers and performance metrics
from sklearn import datasets, svm, metrics
from sklearn.model_selection import train_test_split
# The digits dataset
digits = datasets.load_digits()
# To apply a classifier on this data, we need to flatten the image, to
# turn the data in a (samples, feature) matrix:
n_samples = len(digits.images)
data = digits.images.reshape((n_samples, -1))
# Create a classifier: a support vector classifier
classifier = svm.SVC(gamma=0.001)
# Split data into train and test subsets
X_train, X_test, y_train, y_test = train_test_split(
   data, digits.target, test_size=0.5, shuffle=False)
# We learn the digits on the first half of the digits
classifier.fit(X_train, y_train)
```

```
import joblib

model_file_name = "model.joblib"
joblib.dump(classifier, model_file_name)
```

Serialise our custom environment

Lastly, we will need to serialise our environment in the format expected by MLServer. To do that, we will use a tool called conda-pack.

This tool, will save a portable version of our environment as a .tar.gz file, also known as tarball.

```
!conda pack --force -n old-sklearn -o old-sklearn.tar.gz
```

Serving

Now that we have defined our environment (and we've got a sample artifact trained in that environment), we can move to serving our model.

To do that, we will first need to select the right runtime through a model-settings.json config file.

```
%%writefile model-settings.json
{
    "name": "mnist-svm",
    "implementation": "mlserver_sklearn.SKLearnModel"
}
```

We can then spin up our model, using our custom environment, leveraging MLServer's Docker image. Keep in mind that you will need Docker installed in your machine to run this example.

Our Docker command will need to take into account the following points:

- Mount the example's folder as a volume so that it can be accessed from within the container.
- Let MLServer know that our custom environment's tarball can be found as old-sklearn.tar.gz.
- Expose port 8080 so that we can send requests from the outside.

From the command line, this can be done using Docker's CLI as:

```
docker run -it --rm \
    -v "$PWD":/mnt/models \
    -e "MLSERVER_ENV_TARBALL=/mnt/models/old-sklearn.tar.gz" \
    -p 8080:8080 \
    seldonio/mlserver:1.1.0-slim
```

Note that we need to keep the server running in the background while we send requests. Therefore, it's best to run this command on a separate terminal session.

Send test inference request

We now have our model being served by mlserver. To make sure that everything is working as expected, let's send a request from our test set.

For that, we can use the Python types that mlserver provides out of box, or we can build our request manually.

11.2.5 Serving a custom model with JSON serialization

The mlserver package comes with inference runtime implementations for scikit-learn and xgboost models. However, some times we may also need to roll out our own inference server, with custom logic to perform inference. To support this scenario, MLServer makes it really easy to create your own extensions, which can then be containerised and deployed in a production environment.

Overview

In this example, we create a simple Hello World JSON model that parses and modifies a JSON data chunk. This is often useful as a means to quickly bootstrap existing models that utilize JSON based model inputs.

Serving

The next step will be to serve our model using mlserver. For that, we will first implement an extension which serve as the *runtime* to perform inference using our custom Hello World JSON model.

Custom inference runtime

This is a trivial model to demonstrate how to conceptually work with JSON inputs / outputs. In this example:

- Parse the JSON input from the client
- Create a JSON response echoing back the client request as well as a server generated message

```
%%writefile jsonmodels.py
import json

from typing import Dict, Any
from mlserver import MLModel, types
from mlserver.codecs import StringCodec
```

```
class JsonHelloWorldModel(MLModel):
    async def load(self) -> bool:
        # Perform additional custom initialization here.
        print("Initialize model")
        # Set readiness flag for model
       return await super().load()
    async def predict(self, payload: types.InferenceRequest) -> types.InferenceResponse:
        request = self._extract_json(payload)
        response = {
            "request": request,
            "server_response": "Got your request. Hello from the server.",
        }
        response_bytes = json.dumps(response).encode("UTF-8")
       return types.InferenceResponse(
            id=payload.id,
            model_name=self.name,
            model_version=self.version,
            outputs=[
                types.ResponseOutput(
                    name="echo_response",
                    shape=[len(response_bytes)],
                    datatype="BYTES",
                    data=[response_bytes],
                    parameters=types.Parameters(content_type="str"),
            ],
        )
   def _extract_json(self, payload: types.InferenceRequest) -> Dict[str, Any]:
        inputs = {}
        for inp in payload.inputs:
            inputs[inp.name] = json.loads(
                "".join(self.decode(inp, default_codec=StringCodec))
            )
       return inputs
```

Settings files

The next step will be to create 2 configuration files:

- settings.json: holds the configuration of our server (e.g. ports, log level, etc.).
- model-settings.json: holds the configuration of our model (e.g. input type, runtime to use, etc.).

settings.json

```
%%writefile settings.json
{
    "debug": "true"
}
```

model-settings.json

```
%%writefile model-settings.json
{
    "name": "json-hello-world",
    "implementation": "jsonmodels.JsonHelloWorldModel"
}
```

Start serving our model

Now that we have our config in-place, we can start the server by running mlserver start .. This needs to either be ran from the same directory where our config files are or pointing to the folder where they are.

```
mlserver start .
```

Since this command will start the server and block the terminal, waiting for requests, this will need to be ran in the background on a separate terminal.

Send test inference request (REST)

We now have our model being served by mlserver. To make sure that everything is working as expected, let's send a request from our test set.

For that, we can use the Python types that mlserver provides out of box, or we can build our request manually.

```
import requests
import json
from mlserver.types import InferenceResponse
from mlserver.codecs.string import StringRequestCodec
from pprint import PrettyPrinter

pp = PrettyPrinter(indent=1)
inputs = {"name": "Foo Bar", "message": "Hello from Client (REST)!"}
```

```
# NOTE: this uses characters rather than encoded bytes. It is recommended that you use.
→ the `mlserver` types to assist in the correct encoding.
inputs_string = json.dumps(inputs)
inference_request = {
    "inputs": [
        {
            "name": "echo_request",
            "shape": [len(inputs_string)],
            "datatype": "BYTES",
            "data": [inputs_string],
        }
    ]
}
endpoint = "http://localhost:8080/v2/models/json-hello-world/infer"
response = requests.post(endpoint, json=inference_request)
print(f"full response:\n")
print(response)
# retrive text output as dictionary
inference_response = InferenceResponse.parse_raw(response.text)
raw_json = StringRequestCodec.decode_response(inference_response)
output = json.loads(raw_json[0])
print(f"\ndata part:\n")
pp.pprint(output)
```

Send test inference request (gRPC)

Utilizing string data with the gRPC interface can be a bit tricky. To ensure we are correctly handling inputs and outputs we will be handled correctly.

For simplicity in this case, we leverage the Python types that mlserver provides out of the box. Alternatively, the gRPC stubs can be generated regenerated from the V2 specification directly for use by non-Python as well as Python clients.

```
import requests
import json
import grpc
from mlserver.codecs.string import StringRequestCodec
import mlserver.grpc.converters as converters
import mlserver.grpc.dataplane_pb2_grpc as dataplane
import mlserver.types as types
from pprint import PrettyPrinter

pp = PrettyPrinter(indent=1)

model_name = "json-hello-world"
inputs = {"name": "Foo Bar", "message": "Hello from Client (gRPC)!"}
inputs_bytes = json.dumps(inputs).encode("UTF-8")
```

```
inference_request = types.InferenceRequest(
    inputs=[
        types.RequestInput(
            name="echo_request",
            shape=[len(inputs_bytes)],
            datatype="BYTES",
            data=[inputs_bytes],
            parameters=types.Parameters(content_type="str"),
        )
   ]
)
inference_request_g = converters.ModelInferRequestConverter.from_types(
    inference_request, model_name=model_name, model_version=None
grpc_channel = grpc.insecure_channel("localhost:8081")
grpc_stub = dataplane.GRPCInferenceServiceStub(grpc_channel)
response = grpc_stub.ModelInfer(inference_request_g)
print(f"full response:\n")
print(response)
# retrive text output as dictionary
inference_response = converters.ModelInferResponseConverter.to_types(response)
raw_json = StringRequestCodec.decode_response(inference_response)
output = json.loads(raw_json[0])
print(f"\ndata part:\n")
pp.pprint(output)
```

11.2.6 Serving models through Kafka

Out of the box, MLServer provides support to receive inference requests from Kafka. The Kafka server can run side-by-side with the REST and gRPC ones, and adds a new interface to interact with your model. The inference responses coming back from your model, will also get written back to their own output topic.

In this example, we will showcase the integration with Kafka by serving a Scikit-Learn model thorugh Kafka.

Run Kafka

We are going to start by running a simple local docker deployment of kafka that we can test against. This will be a minimal cluster that will consist of a single zookeeper node and a single broker.

You need to have Java installed in order for it to work correctly.

```
!wget https://apache.mirrors.nublue.co.uk/kafka/2.8.0/kafka_2.12-2.8.0.tgz
!tar -zxvf kafka_2.12-2.8.0.tgz
!./kafka_2.12-2.8.0/bin/kafka-storage.sh format -t OXn8RTSlQdmxwjhKnSB_6A -c ./kafka_2.

→12-2.8.0/config/kraft/server.properties
```

Run the no-zookeeper kafka broker

Now you can just run it with the following command outside the terminal:

```
!./kafka_2.12-2.8.0/bin/kafka-server-start.sh ./kafka_2.12-2.8.0/config/kraft/server.

→properties
```

Create Topics

Now we can create the input and output topics required

```
!./kafka_2.12-2.8.0/bin/kafka-topics.sh --create --topic mlserver-input --partitions 1 --
→replication-factor 1 --bootstrap-server localhost:9092
!./kafka_2.12-2.8.0/bin/kafka-topics.sh --create --topic mlserver-output --partitions 1 -
→-replication-factor 1 --bootstrap-server localhost:9092
```

Training

The first step will be to train a simple scikit-learn model. For that, we will use the MNIST example from the scikit-learn documentation which trains an SVM model.

```
# Original source code and more details can be found in:
# https://scikit-learn.org/stable/auto_examples/classification/plot_digits_
→classification.html
# Import datasets, classifiers and performance metrics
from sklearn import datasets, svm, metrics
from sklearn.model_selection import train_test_split
# The digits dataset
digits = datasets.load_digits()
# To apply a classifier on this data, we need to flatten the image, to
# turn the data in a (samples, feature) matrix:
n_samples = len(digits.images)
data = digits.images.reshape((n_samples, -1))
# Create a classifier: a support vector classifier
classifier = svm.SVC(gamma=0.001)
# Split data into train and test subsets
X_train, X_test, y_train, y_test = train_test_split(
   data, digits.target, test_size=0.5, shuffle=False)
# We learn the digits on the first half of the digits
classifier.fit(X_train, y_train)
```

Saving our trained model

To save our trained model, we will serialise it using joblib. While this is not a perfect approach, it's currently the recommended method to persist models to disk in the scikit-learn documentation.

Our model will be persisted as a file named mnist-svm.joblib

```
import joblib

model_file_name = "mnist-svm.joblib"
joblib.dump(classifier, model_file_name)
```

Serving

Now that we have trained and saved our model, the next step will be to serve it using mlserver. For that, we will need to create 2 configuration files:

- settings. json: holds the configuration of our server (e.g. ports, log level, etc.).
- model-settings.json: holds the configuration of our model (e.g. input type, runtime to use, etc.).

Note that, the settings.json file will contain our Kafka configuration, including the address of the Kafka broker and the input / output topics that will be used for inference.

settings.json

```
%%writefile settings.json
{
    "debug": "true",
    "kafka_enabled": "true"
}
```

model-settings.json

```
%%writefile model-settings.json
{
    "name": "mnist-svm",
    "implementation": "mlserver_sklearn.SKLearnModel",
    "parameters": {
        "uri": "./mnist-svm.joblib",
        "version": "v0.1.0"
    }
}
```

Start serving our model

Now that we have our config in-place, we can start the server by running mlserver start .. This needs to either be ran from the same directory where our config files are or pointing to the folder where they are.

```
mlserver start .
```

Since this command will start the server and block the terminal, waiting for requests, this will need to be ran in the background on a separate terminal.

Send test inference request

We now have our model being served by mlserver. To make sure that everything is working as expected, let's send a request from our test set.

For that, we can use the Python types that mlserver provides out of box, or we can build our request manually.

Send inference request through Kafka

Now that we have verified that our server is accepting REST requests, we will try to send a new inference request through Kafka. For this, we just need to send a request to the mlserver-input topic (which is the default input topic):

```
import json
from kafka import KafkaProducer

producer = KafkaProducer(bootstrap_servers="localhost:9092")

headers = {
    "mlserver-model": b"mnist-svm",
    "mlserver-version": b"v0.1.0",
}
```

```
producer.send(
    "mlserver-input",
    json.dumps(inference_request).encode("utf-8"),
    headers=list(headers.items()))
```

Once the message has gone into the queue, the Kafka server running within MLServer should receive this message and run inference. The prediction output should then get posted into an output queue, which will be named mlserver-output by default.

```
from kafka import KafkaConsumer

consumer = KafkaConsumer(
    "mlserver-output",
    bootstrap_servers="localhost:9092",
    auto_offset_reset="earliest")

for msg in consumer:
    print(f"key: {msg.key}")
    print(f"value: {msg.value}\n")
    break
```

As we should now be able to see above, the results of our inference request should now be visible in the output Kafka queue.

11.3 Tutorials

Tutorials are designed to be *beginner-friendly* and walk through accomplishing a series of tasks using MLServer (and other tools).

• Deploying a Custom Tensorflow Model with MLServer and Seldon Core

11.3.1 Deploying a Custom Tensorflow Model with MLServer and Seldon Core

Background

Intro

This tutorial walks through the steps required to take a python ML model from your machine to a production deployment on Kubernetes. More specifically we'll cover:

- Running the model locally
- Turning the ML model into an API
- · Containerizing the model
- Storing the container in a registry
- Deploying the model to Kubernetes (with Seldon Core)
- · Scaling the model

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The tutorial comes with an accompanying video which you might find useful as you work through the steps:

The slides used in the video can be found here.

The Use Case

For this tutorial, we're going to use the Cassava dataset available from the Tensorflow Catalog. This dataset includes leaf images from the cassava plant. Each plant can be classified as either "healthly" or as having one of four diseases (Mosaic Disease, Bacterial Blight, Green Mite, Brown Streak Disease).

11.3. Tutorials



We won't go through the steps of training the classifier. Instead, we'll be using a pre-trained one available on TensorFlow Hub. You can find the model details here.

Getting Set Up

The easiest way to run this example is to clone the repository located here:

```
git clone https://github.com/SeldonIO/cassava-example.git
```

If you've already cloned the MLServer repository, you can also find it in docs/examples/cassava.

Once you've done that, you can just run:

```
cd cassava-example/
```

```
pip install -r requirements.txt
```

And it'll set you up with all the libraries required to run the code.

Running The Python App

The starting point for this tutorial is python script app.py. This is typical of the kind of python code we'd run standalone or in a jupyter notebook. Let's familiarise ourself with the code:

```
from helpers import plot, preprocess
import tensorflow as tf
import tensorflow_datasets as tfds
import tensorflow_hub as hub
# Fixes an issue with Jax and TF competing for GPU
tf.config.experimental.set_visible_devices([], 'GPU')
# Load the model
model_path = './model'
classifier = hub.KerasLayer(model_path)
# Load the dataset and store the class names
dataset, info = tfds.load('cassava', with_info=True)
class_names = info.features['label'].names + ['unknown']
# Select a batch of examples and plot them
batch\_size = 9
batch = dataset['validation'].map(preprocess).batch(batch_size).as_numpy_iterator()
examples = next(batch)
plot(examples, class_names)
# Generate predictions for the batch and plot them against their labels
predictions = classifier(examples['image'])
predictions_max = tf.argmax(predictions, axis=-1)
print(predictions_max)
plot(examples, class_names, predictions_max)
```

First up, we're importing a couple of functions from our helpers.py file:

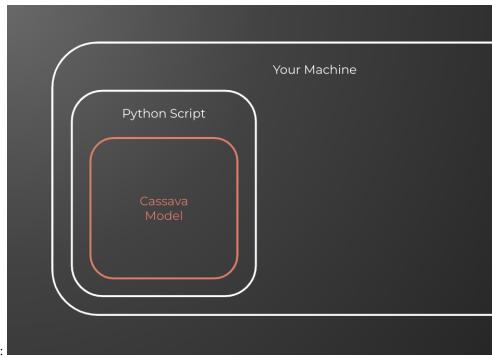
- plot provides the visualisation of the samples, labels and predictions.
- preprocess is used to resize images to 224x224 pixels and normalize the RGB values.

11.3. Tutorials

The rest of the code is fairly self-explanatory from the comments. We load the model and dataset, select some examples, make predictions and then plot the results.

Try it yourself by running:

```
python app.py
```



Here's what our setup currently looks like:

Creating an API for The Model

The problem with running our code like we did earlier is that it's not accessible to anyone who doesn't have the python script (and all of it's dependencies). A good way to solve this is to turn our model into an API.

Typically people turn to popular python web servers like Flask or FastAPI. This is a good approach and gives us lots of flexibility but it also requires us to do a lot of the work ourselves. We need to impelement routes, set up logging, capture metrics and define an API schema among other things. A simpler way to tackle this problem is to use an inference server. For this tutorial we're going to use the open source MLServer framework.

MLServer supports a bunch of inference runtimes out of the box, but it also supports custom python code which is what we'll use for our Tensorflow model.

Setting Things Up

In order to get our model ready to run on MLServer we need to wrap it in a single python class with two methods, load() and predict(). Let's take a look at the code (found in model/serve-model.py):

```
from mlserver import MLModel
from mlserver.codecs import decode_args
import numpy as np
import tensorflow as tf
import tensorflow_hub as hub
```

```
# Define a class for our Model, inheriting the MLModel class from MLServer
class CassavaModel(MLModel):
  # Load the model into memory
  async def load(self) -> bool:
   tf.config.experimental.set_visible_devices([], 'GPU')
   model_path = '.'
   self._model = hub.KerasLayer(model_path)
    self.ready = True
   return self.ready
  # Logic for making predictions against our model
  @decode_args
  async def predict(self, payload: np.ndarray) -> np.ndarray:
    # convert payload to tf.tensor
   payload_tensor = tf.constant(payload)
    # Make predictions
   predictions = self._model(payload_tensor)
   predictions_max = tf.argmax(predictions, axis=-1)
    # convert predictions to np.ndarray
   response_data = np.array(predictions_max)
   return response_data
```

The load() method is used to define any logic required to set up our model for inference. In our case, we're loading the model weights into self._model. The predict() method is where we include all of our prediction logic.

You may notice that we've slightly modified our code from earlier (in app.py). The biggest change is that it is now wrapped in a single class CassavaModel.

The only other task we need to do to run our model on MLServer is to specify a model-settings.json file:

```
{
    "name": "cassava",
    "implementation": "serve-model.CassavaModel"
}
```

This is a simple configuration file that tells MLServer how to handle our model. In our case, we've provided a name for our model and told MLServer where to look for our model class (serve-model.CassavaModel).

Serving The Model

We're now ready to serve our model with MLServer. To do that we can simply run:

```
mlserver start model/
```

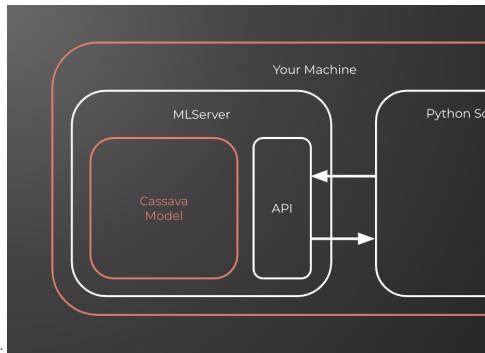
MLServer will now start up, load our cassava model and provide access through both a REST and gRPC API.

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Making Predictions Using The API

Now that our API is up and running. Open a new terminal window and navigate back to the root of this repository. We can then send predictions to our api using the test.py file by running:

```
python test.py --local
```



Our setup has now evloved and looks like this:

Containerizing The Model

Containers are an easy way to package our application together with it's runtime and dependencies. More importantly, containerizing our model allows it to run in a variety of different environments.

Note: you will need Docker installed to run this section of the tutorial. You'll also need a docker hub account or another container registry.

Taking our model and packaging it into a container manually can be a pretty tricky process and requires knowledge of writing Dockerfiles. Thankfully MLServer removes this complexity and provides us with a simple build command.

Before we run this command, we need to provide our dependencies in either a requirements.txt or a conda.env file. The requirements file we'll use for this example is stored in model/requirements.txt:

```
tensorflow==2.12.0
tensorflow-hub==0.13.0
```

Notice that we didn't need to include mlserver in our requirements? That's because the builder image has mlserver included already.

We're now ready to build our container image using:

```
mlserver build model/ -t [YOUR_CONTAINER_REGISTRY]/[IMAGE_NAME]
```

Make sure you replace YOUR_CONTAINER_REGISTRY and IMAGE_NAME with your dockerhub username and a suitable name e.g. "bobsmith/cassava".

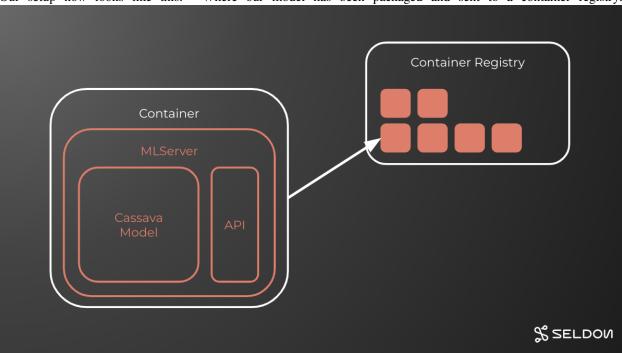
MLServer will now build the model into a container image for us. We can check the output of this by running:

docker images

Finally, we want to send this container image to be stored in our container registry. We can do this by running:

docker push [YOUR_CONTAINER_REGISTRY]/[IMAGE_NAME]

Our setup now looks like this. Where our model has been packaged and sent to a container registry:



Deploying to Kubernetes

Now that we've turned our model into a production-ready API, containerized it and pushed it to a registry, it's time to deploy our model.

We're going to use a popular open source framework called Seldon Core to deploy our model. Seldon Core is great because it combines all of the awesome cloud-native features we get from Kubernetes but it also adds machine-learning specific features.

This tutorial assumes you already have a Seldon Core cluster up and running. If that's not the case, head over the installation instructions and get set up first. You'll also need to install the kubectl command line interface.

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Creating the Deployment

To create our deployment with Seldon Core we need to create a small configuration file that looks like this:

You can find this file named deployment.yaml in the base folder of this tutorial's repository.

```
apiVersion: machinelearning.seldon.io/v1
kind: SeldonDeployment
metadata:
 name: cassava
spec:
  protocol: v2
  predictors:
    - componentSpecs:
        - spec:
            containers:
              image: YOUR_CONTAINER_REGISTRY/IMAGE_NAME
                name: cassava
                imagePullPolicy: Always
      graph:
       name: cassava
        type: MODEL
      name: cassava
```

Make sure you replace YOUR_CONTAINER_REGISTRY and IMAGE_NAME with your dockerhub username and a suitable name e.g. "bobsmith/cassava".

We can apply this configuration file to our Kubernetes cluster just like we would for any other Kubernetes object using:

```
kubectl create -f deployment.yaml
```

To check our deployment is up and running we can run:

```
kubectl get pods
```

We should see STATUS = Running once our deployment has finalized.

Testing the Deployment

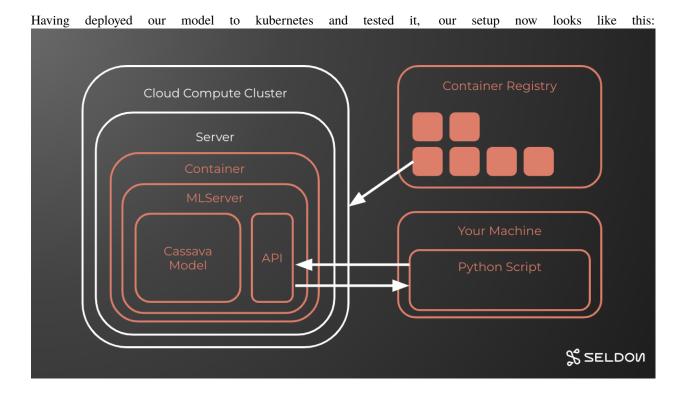
Now that our model is up and running on a Kubernetes cluster (via Seldon Core), we can send some test inference requests to make sure it's working.

To do this, we simply run the test.py file in the following way:

```
python test.py --remote
```

This script will randomly select some test samples, send them to the cluster, gather the predictions and then plot them for us.

A note on running this yourself: This example is set up to connect to a kubernetes cluster running locally on your machine. If yours is local too, you'll need to make sure you port forward before sending requests. If your cluster is remote, you'll need to change the inference_url variable on line 21 of test.py.



Scaling the Model

Our model is now running in a production environment and able to handle requests from external sources. This is awesome but what happens as the number of requests being sent to our model starts to increase? Eventually, we'll reach the limit of what a single server can handle. Thankfully, we can get around this problem by scaling our model horizontally.

Kubernetes and Seldon Core make this really easy to do by simply running:

```
kubectl scale sdep cassava --replicas=3
```

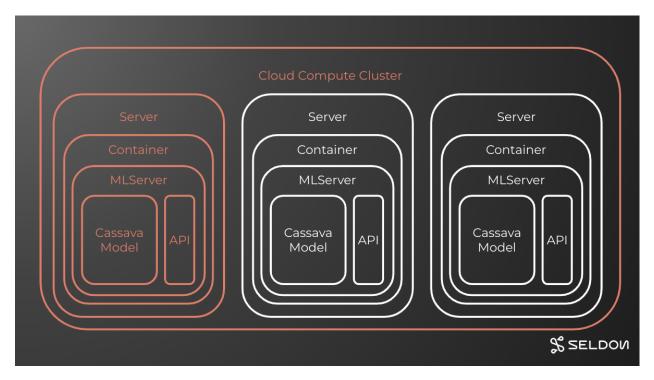
We can replace the --replicas=3 with any number we want to scale to.

To watch the servers scaling out we can run:

```
kubectl get pods --watch
```

Once the new replicas have finished rolling out, our setup now looks like this:

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In this tutorial we've scaled the model out manually to show how it works. In a real environment we'd want to set up auto-scaling to make sure our prediction API is always online and performing as expected.

CHAPTER

TWELVE

CHANGELOG

12.1 1.4.0 - 28 Feb 2024

12.2 What's Changed

- Free up some space for GH actions by @adriangonz in https://github.com/SeldonIO/MLServer/pull/1282
- Introduce tracing with OpenTelemetry by @vtaskow in https://github.com/SeldonIO/MLServer/pull/1281
- Update release CI to use Poetry by @adriangonz in https://github.com/SeldonIO/MLServer/pull/1283
- Re-generate License Info by @github-actions in https://github.com/SeldonIO/MLServer/pull/1284
- Add support for white-box explainers to alibi-explain runtime by @ascillitoe in https://github.com/SeldonIO/MLServer/pull/1279
- Update CHANGELOG by @github-actions in https://github.com/SeldonIO/MLServer/pull/1294
- Fix build-wheels.sh error when copying to output path by @1c525 in https://github.com/SeldonIO/MLServer/pull/1286
- Fix typo by @strickvl in https://github.com/SeldonIO/MLServer/pull/1289
- feat(logging): Distinguish logs from different models by @vtaskow in https://github.com/SeldonIO/MLServer/pull/1302
- Make sure we use our Response class by @adriangonz in https://github.com/SeldonIO/MLServer/pull/1314
- Adding Quick-Start Guide to docs by @ramonpzg in https://github.com/SeldonIO/MLServer/pull/1315
- feat(logging): Provide JSON-formatted structured logging as option by @vtaskow in https://github.com/SeldonIO/MLServer/pull/1308
- Bump in conda version and mamba solver by @dtpryce in https://github.com/SeldonIO/MLServer/pull/1298
- feat(huggingface): Merge model settings by @jesse-c in https://github.com/SeldonIO/MLServer/pull/1337
- feat(huggingface): Load local artefacts in HuggingFace runtime by @vtaskow in https://github.com/SeldonIO/MLServer/pull/1319
- Document and test behaviour around NaN by @adriangonz in https://github.com/SeldonIO/MLServer/pull/1346
- Address flakiness on 'mlserver build' tests by @adriangonz in https://github.com/SeldonIO/MLServer/pull/1363
- Bump Poetry and lockfiles by @adriangonz in https://github.com/SeldonIO/MLServer/pull/1369

- Bump Miniforge3 to 23.3.1 by @adriangonz in https://github.com/SeldonIO/MLServer/pull/1372
- Re-generate License Info by @github-actions in https://github.com/SeldonIO/MLServer/pull/1373
- Improved huggingface batch logic by @ajsalow in https://github.com/SeldonIO/MLServer/pull/1336
- Add inference params support to MLFlow's custom invocation endpoint (... by @M4nouel in https://github.com/SeldonIO/MLServer/pull/1375
- Increase build space for runtime builds by @adriangonz in https://github.com/SeldonIO/MLServer/pull/1385
- Fix minor typo in sklearn README by @krishanbhasin-gc in https://github.com/SeldonIO/MLServer/pull/1402
- Add catboost classifier support by @krishanbhasin-gc in https://github.com/SeldonIO/MLServer/pull/1403
- added model_kwargs to huggingface model by @nanbo-liu in https://github.com/SeldonIO/MLServer/pull/1417
- Re-generate License Info by @github-actions in https://github.com/SeldonIO/MLServer/pull/1456
- Local response cache implementation by @SachinVarghese in https://github.com/SeldonIO/MLServer/pull/1440
- fix link to custom runtimes by @kretes in https://github.com/SeldonIO/MLServer/pull/1467
- Improve typing on Environment class by @krishanbhasin-gc in https://github.com/SeldonIO/MLServer/pull/1469
- build(dependabot): Change reviewers by @jesse-c in https://github.com/SeldonIO/MLServer/pull/1548
- MLServer changes from internal fork deps and CI updates by @sakoush in https://github.com/SeldonIO/MLServer/pull/1588

12.3 New Contributors

- @vtaskow made their first contribution in https://github.com/SeldonIO/MLServer/pull/1281
- @lc525 made their first contribution in https://github.com/SeldonIO/MLServer/pull/1286
- @strickvl made their first contribution in https://github.com/SeldonIO/MLServer/pull/1289
- @ramonpzg made their first contribution in https://github.com/SeldonIO/MLServer/pull/1315
- @jesse-c made their first contribution in https://github.com/SeldonIO/MLServer/pull/1337
- @ajsalow made their first contribution in https://github.com/SeldonIO/MLServer/pull/1336
- @M4nouel made their first contribution in https://github.com/SeldonIO/MLServer/pull/1375
- @nanbo-liu made their first contribution in https://github.com/SeldonIO/MLServer/pull/1417
- @kretes made their first contribution in https://github.com/SeldonIO/MLServer/pull/1467

Full Changelog: https://github.com/SeldonIO/MLServer/compare/1.3.5...1.4.0

Changes

12.4 1.3.5 - 10 Jul 2023

12.4.1 What's Changed

- Rename HF codec to hf by @adriangonz in https://github.com/SeldonIO/MLServer/pull/1268
- Publish is_drift metric to Prom by @joshsgoldstein in https://github.com/SeldonIO/MLServer/pull/1263

12.4.2 New Contributors

• @joshsgoldstein made their first contribution in https://github.com/SeldonIO/MLServer/pull/1263

Full Changelog: https://github.com/SeldonIO/MLServer/compare/1.3.4...1.3.5

Changes

12.5 1.3.4 - 21 Jun 2023

12.5.1 What's Changed

- Silent logging by @dtpryce in https://github.com/SeldonIO/MLServer/pull/1230
- Fix mlserver infer with BYTES by @RafalSkolasinski in https://github.com/SeldonIO/MLServer/pull/1213

12.5.2 New Contributors

• @dtpryce made their first contribution in https://github.com/SeldonIO/MLServer/pull/1230

Full Changelog: https://github.com/SeldonIO/MLServer/compare/1.3.3...1.3.4

Changes

12.6 1.3.3 - 05 Jun 2023

12.6.1 What's Changed

- Add default LD_LIBRARY_PATH env var by @adriangonz in https://github.com/SeldonIO/MLServer/pull/1120
- Adding cassava tutorial (mlserver + seldon core) by @edshee in https://github.com/SeldonIO/MLServer/pull/1156
- Add docs around converting to / from JSON by @adriangonz in https://github.com/SeldonIO/MLServer/pull/1165
- Document SKLearn available outputs by @adriangonz in https://github.com/SeldonIO/MLServer/pull/1167
- Fix minor typo in alibi-explain tests by @ascillitoe in https://github.com/SeldonIO/MLServer/pull/1170
- Add support for .ubj models and improve XGBoost docs by @adriangonz in https://github.com/SeldonIO/MLServer/pull/1168

12.4. 1.3.5 - 10 Jul 2023 171

- Fix content type annotations for pandas codecs by @adriangonz in https://github.com/SeldonIO/MLServer/pull/1162
- Added option to configure the grpc histogram by @cristiancl25 in https://github.com/SeldonIO/MLServer/pull/1143
- Add OS classifiers to project's metadata by @adriangonz in https://github.com/SeldonIO/MLServer/pull/1171
- Don't use qsize for parallel worker queue by @adriangonz in https://github.com/SeldonIO/MLServer/pull/1169
- Fix small typo in Python API docs by @krishanbhasin-gc in https://github.com/SeldonIO/MLServer/pull/1174
- Fix star import in mlserver.codecs.* by @adriangonz in https://github.com/SeldonIO/MLServer/pull/1172

12.6.2 New Contributors

- @cristiancl25 made their first contribution in https://github.com/SeldonIO/MLServer/pull/1143
- @krishanbhasin-gc made their first contribution in https://github.com/SeldonIO/MLServer/pull/1174

Full Changelog: https://github.com/SeldonIO/MLServer/compare/1.3.2...1.3.3

Changes

12.7 1.3.2 - 10 May 2023

12.7.1 What's Changed

- Use default initialiser if not using a custom env by @adriangonz in https://github.com/SeldonIO/MLServer/pull/1104
- Add support for online drift detectors by @ascillitoe in https://github.com/SeldonIO/MLServer/pull/1108
- added intera and inter op parallelism parameters to the hugggingface ... by @saeid93 in https://github.com/SeldonIO/MLServer/pull/1081
- Fix settings reference in runtime docs by @adriangonz in https://github.com/SeldonIO/MLServer/pull/1109
- Bump Alibi libs requirements by @adriangonz in https://github.com/SeldonIO/MLServer/pull/1121
- Add default LD_LIBRARY_PATH env var by @adriangonz in https://github.com/SeldonIO/MLServer/pull/1120
- Ignore both .metrics and .envs folders by @adriangonz in https://github.com/SeldonIO/MLServer/pull/1132

12.7.2 New Contributors

@ascillitoe made their first contribution in https://github.com/SeldonIO/MLServer/pull/1108

Full Changelog: https://github.com/SeldonIO/MLServer/compare/1.3.1...1.3.2

Changes

12.8 1.3.1 - 27 Apr 2023

12.8.1 What's Changed

• Move OpenAPI schemas into Python package (#1095)

Changes

12.9 1.3.0 - 27 Apr 2023

WARNING: warning: : The 1.3.0 has been yanked from PyPi due to a packaging issue. This should have been now resolved in >= 1.3.1.

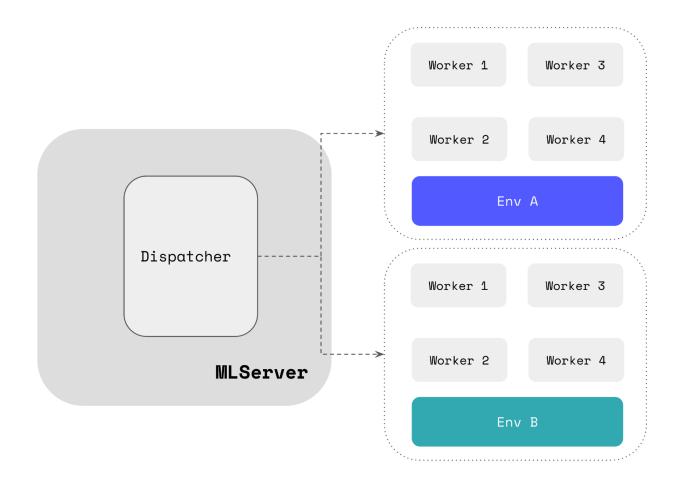
12.9.1 What's Changed

Custom Model Environments

More often that not, your custom runtimes will depend on external 3rd party dependencies which are not included within the main MLServer package - or different versions of the same package (e.g. scikit-learn==1.1.0 vs scikit-learn==1.2.0). In these cases, to load your custom runtime, MLServer will need access to these dependencies.

In MLServer 1.3.0, it is now possible to load this custom set of dependencies by providing them, through an environment tarball, whose path can be specified within your model-settings.json file. This custom environment will get provisioned on the fly after loading a model - alongside the default environment and any other custom environments.

Under the hood, each of these environments will run their own separate pool of workers.



Custom Metrics

The MLServer framework now includes a simple interface that allows you to register and keep track of any custom metrics:

- [mlserver.register()](https://mlserver.readthedocs.io/en/latest/reference/api/metrics.html#mlserver.register): Register a new metric.
- [mlserver.log()](https://mlserver.readthedocs.io/en/latest/reference/api/metrics. html#mlserver.log): Log a new set of metric / value pairs.

Custom metrics will generally be registered in the [load()](https://mlserver.readthedocs.io/en/latest/reference/api/model.html#mlserver.MLModel.load) method and then used in the [predict()](https://mlserver.readthedocs.io/en/latest/reference/api/model.html#mlserver.MLModel.predict) method of your custom runtime. These metrics can then be polled and queried via Prometheus.

```
import mlserver
from mlserver.types import InferenceRequest, InferenceResponse

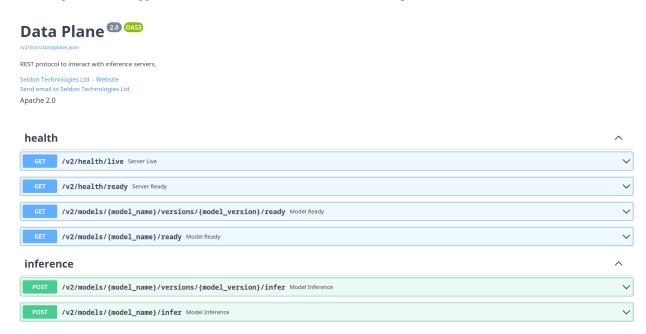
class MyCustomRuntime(mlserver.MLModel):
    async def load(self) -> bool:
        self._model = load_my_custom_model()
        mlserver.register("my_custom_metric", "This is a custom metric example")
        return True

async def predict(self, payload: InferenceRequest) -> InferenceResponse:
    mlserver.log(my_custom_metric=34)
    # TODO: Replace for custom logic to run inference
    return self._model.predict(payload)
```

OpenAPI

MLServer 1.3.0 now includes an autogenerated Swagger UI which can be used to interact dynamically with the Open Inference Protocol.

The autogenerated Swagger UI can be accessed under the /v2/docs endpoint.



Alongside the general API documentation, MLServer also exposes now a set of API docs tailored to individual models, showing the specific endpoints available for each one.

The model-specific autogenerated Swagger UI can be accessed under the following endpoints:

- /v2/models/{model_name}/docs
- /v2/models/{model_name}/versions/{model_version}/docs

HuggingFace Improvements

MLServer now includes improved Codec support for all the main different types that can be returned by HugginFace models - ensuring that the values returned via the Open Inference Protocol are more semantic and meaningful.

Massive thanks to @pepesi for taking the lead on improving the HuggingFace runtime!

Support for Custom Model Repositories

Internally, MLServer leverages a Model Repository implementation which is used to discover and find different models (and their versions) available to load. The latest version of MLServer will now allow you to swap this for your own model repository implementation - letting you integrate against your own model repository workflows.

This is exposed via the model_repository_implementation flag of your settings.json configuration file.

Thanks to @jgallardorama (aka @jgallardorama-itx) for his effort contributing this feature!

Batch and Worker Queue Metrics

MLServer 1.3.0 introduces a new set of metrics to increase visibility around two of its internal queues:

- Adaptive batching queue: used to accumulate request batches on the fly.
- Parallel inference queue: used to send over requests to the inference worker pool.

Many thanks to @alvarorsant for taking the time to implement this highly requested feature!

Image Size Optimisations

The latest version of MLServer includes a few optimisations around image size, which help reduce the size of the official set of images by more than $\sim 60\%$ - making them more convenient to use and integrate within your workloads. In the case of the full seldonio/mlserver:1.3.0 image (including all runtimes and dependencies), this means going from 10GB down to ~ 3 GB.

Python API Documentation

Alongside its built-in inference runtimes, MLServer also exposes a Python framework that you can use to extend MLServer and write your own codecs and inference runtimes. The MLServer official docs now include a reference page documenting the main components of this framework in more detail.

12.9.2 New Contributors

- @rio made their first contribution in https://github.com/SeldonIO/MLServer/pull/864
- @pepesi made their first contribution in https://github.com/SeldonIO/MLServer/pull/692
- @jgallardorama made their first contribution in https://github.com/SeldonIO/MLServer/pull/849
- @alvarorsant made their first contribution in https://github.com/SeldonIO/MLServer/pull/860
- @gawsoftpl made their first contribution in https://github.com/SeldonIO/MLServer/pull/950
- @stephen37 made their first contribution in https://github.com/SeldonIO/MLServer/pull/1033
- @sauerburger made their first contribution in https://github.com/SeldonIO/MLServer/pull/1064

Changes

12.10 1.2.4 - 10 Mar 2023

Full Changelog: https://github.com/SeldonIO/MLServer/compare/1.2.3...1.2.4

Changes

12.11 1.2.3 - 16 Jan 2023

Full Changelog: https://github.com/SeldonIO/MLServer/compare/1.2.2...1.2.3

Changes

12.12 1.2.2 - 16 Jan 2023

Full Changelog: https://github.com/SeldonIO/MLServer/compare/1.2.1...1.2.2

Changes

12.13 1.2.1 - 19 Dec 2022

Full Changelog: https://github.com/SeldonIO/MLServer/compare/1.2.0...1.2.1

Changes

12.14 1.2.0 - 25 Nov 2022

12.14.1 What's Changed

Simplified Interface for Custom Runtimes

MLServer now exposes an alternative "simplified" interface which can be used to write custom runtimes. This interface can be enabled by decorating your predict() method with the mlserver.codecs.decode_args decorator, and it lets you specify in the method signature both how you want your request payload to be decoded and how to encode the response back.

Based on the information provided in the method signature, MLServer will automatically decode the request payload into the different inputs specified as keyword arguments. Under the hood, this is implemented through MLServer's codecs and content types system.

```
from mlserver import MLModel
from mlserver.codecs import decode_args

class MyCustomRuntime(MLModel):

    async def load(self) -> bool:
        # TODO: Replace for custom logic to load a model artifact
        self._model = load_my_custom_model()
        self.ready = True
        return self.ready

    @decode_args
    async def predict(self, questions: List[str], context: List[str]) -> np.ndarray:
        # TODO: Replace for custom logic to run inference
        return self._model.predict(questions, context)
```

Built-in Templates for Custom Runtimes

To make it easier to write your own custom runtimes, MLServer now ships with a mlserver init command that will generate a templated project. This project will include a skeleton with folders, unit tests, Dockerfiles, etc. for you to fill.

Dynamic Loading of Custom Runtimes

MLServer now lets you load custom runtimes dynamically into a running instance of MLServer. Once you have your custom runtime ready, all you need to do is to move it to your model folder, next to your model-settings.json configuration file.

For example, if we assume a flat model repository where each folder represents a model, you would end up with a folder structure like the one below:

```
. — models — sum-model — model-settings.json — models.py
```

Batch Inference Client

This release of MLServer introduces a new mlserver infer command, which will let you run inference over a large batch of input data on the client side. Under the hood, this command will stream a large set of inference requests from specified input file, arrange them in microbatches, orchestrate the request / response lifecycle, and will finally write back the obtained responses into output file.

Parallel Inference Improvements

The 1.2.0 release of MLServer, includes a number of fixes around the parallel inference pool focused on improving the architecture to optimise memory usage and reduce latency. These changes include (but are not limited to):

- The main MLServer process won't load an extra replica of the model anymore. Instead, all computing will occur on the parallel inference pool.
- The worker pool will now ensure that all requests are executed on each worker's AsyncIO loop, thus optimising compute time vs IO time.
- Several improvements around logging from the inference workers.

Dropped support for Python 3.7

MLServer has now dropped support for Python 3.7. Going forward, only 3.8, 3.9 and 3.10 will be supported (with 3.8 being used in our official set of images).

Move to UBI Base Images

The official set of MLServer images has now moved to use UBI 9 as a base image. This ensures support to run MLServer in OpenShift clusters, as well as a well-maintained baseline for our images.

Support for MLflow 2.0

In line with MLServer's close relationship with the MLflow team, this release of MLServer introduces support for the recently released MLflow 2.0. This introduces changes to the drop-in MLflow "scoring protocol" support, in the MLflow runtime for MLServer, to ensure it's aligned with MLflow 2.0.

MLServer is also shipped as a dependency of MLflow, therefore you can try it out today by installing MLflow as:

\$ pip install mlflow[extras]

To learn more about how to use MLServer directly from the MLflow CLI, check out the MLflow docs.

12.14.2 New Contributors

- @johnpaulett made their first contribution in https://github.com/SeldonIO/MLServer/pull/633
- @saeid93 made their first contribution in https://github.com/SeldonIO/MLServer/pull/711
- @RafalSkolasinski made their first contribution in https://github.com/SeldonIO/MLServer/pull/720
- @dumaas made their first contribution in https://github.com/SeldonIO/MLServer/pull/742
- @Salehbigdeli made their first contribution in https://github.com/SeldonIO/MLServer/pull/776
- @regen100 made their first contribution in https://github.com/SeldonIO/MLServer/pull/839

Full Changelog: https://github.com/SeldonIO/MLServer/compare/1.1.0...1.2.0

Changes

12.15 v1.2.0.dev1 - 01 Aug 2022

Changes

12.16 v1.1.0 - 01 Aug 2022

Changes

CHAPTER

THIRTEEN

MLSERVER

An open source inference server for your machine learning models.



13.1 Overview

MLServer aims to provide an easy way to start serving your machine learning models through a REST and gRPC interface, fully compliant with KFServing's V2 Dataplane spec. Watch a quick video introducing the project here.

- Multi-model serving, letting users run multiple models within the same process.
- · Ability to run inference in parallel for vertical scaling across multiple models through a pool of inference workers.
- Support for adaptive batching, to group inference requests together on the fly.
- Scalability with deployment in Kubernetes native frameworks, including Seldon Core and KServe (formerly known as KFServing), where MLServer is the core Python inference server used to serve machine learning models.
- Support for the standard V2 Inference Protocol on both the gRPC and REST flavours, which has been standardised and adopted by various model serving frameworks.

You can read more about the goals of this project on the initial design document.

13.2 Usage

You can install the mlserver package running:

```
pip install mlserver
```

Note that to use any of the optional *inference runtimes*, you'll need to install the relevant package. For example, to serve a scikit-learn model, you would need to install the mlserver-sklearn package:

```
pip install mlserver-sklearn
```

For further information on how to use MLServer, you can check any of the available examples.

13.3 Inference Runtimes

Inference runtimes allow you to define how your model should be used within MLServer. You can think of them as the **backend glue** between MLServer and your machine learning framework of choice. You can read more about *inference runtimes in their documentation page*.

Out of the box, MLServer comes with a set of pre-packaged runtimes which let you interact with a subset of common frameworks. This allows you to start serving models saved in these frameworks straight away. However, it's also possible to *write custom runtimes*.

Out of the box, MLServer provides support for:

Framework	Supported	Documentation
Scikit-Learn		MLServer SKLearn
XGBoost		MLServer XGBoost
Spark MLlib		MLServer MLlib
LightGBM		MLServer LightGBM
CatBoost		MLServer CatBoost
Tempo		<pre>github.com/SeldonIO/tempo</pre>
MLflow		MLServer MLflow
Alibi-Detect		MLServer Alibi Detect
Alibi-Explain		MLServer Alibi Explain
HuggingFace		MLServer HuggingFace

13.4 Examples

To see MLServer in action, check out *our full list of examples*. You can find below a few selected examples showcasing how you can leverage MLServer to start serving your machine learning models.

- Serving a scikit-learn model
- Serving a xgboost model
- Serving a lightgbm model
- · Serving a catboost model
- Serving a tempo pipeline
- Serving a custom model

- Serving an alibi-detect model
- Serving a HuggingFace model
- Multi-Model Serving with multiple frameworks
- Loading / unloading models from a model repository

13.5 Developer Guide

13.5.1 Versioning

Both the main mlserver package and the *inference runtimes packages* try to follow the same versioning schema. To bump the version across all of them, you can use the ./hack/update-version.sh script.

We generally keep the version as a placeholder for an upcoming version.

For example:

./hack/update-version.sh 0.2.0.dev1

13.5.2 Testing

To run all of the tests for MLServer and the runtimes, use:

make test

To run run tests for a single file, use something like:

tox -e py3 -- tests/batch_processing/test_rest.py

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